Fine Art

FINE 600LB BSWF IP



Manufacturer	**Fine Art**
Type	**Profile spot**
DMX modes	**3**
DMX footprint	**33, 41, 45 channels**
Beam angle	**6-45°**
Pan range	**540°**
Tilt range	**252°**
Size (W × H × D)	**338 × 618 × 278 mm**
GDTF fixture type	**392860F4-EABC-449A-8F6B-1E…**

Controls

Focus · Frost · Iris · Prism · Prism rotation · Zoom · CMY colour mixing · Colour temperature · Colour wheel · Strobe · Dimmer · Pan and tilt · Movement speed · Gobos · Gobo rotation

Safety-relevant functions

Fixture reset · Strobe

DMX modes

STAND 23CH	33 ch
16bit 41ch	41 ch
EXTN	45 ch

STAND 23CH

33 channels

Ch	Function	Default	DMX values
1	Shutter / Strobe	8	0–5 Close 6–10 Open 1 11–105 Strobe 106–110 Open 2 111–179 Thunder Strobe from slow to fast 180–185 Open 3 186–253 Random 254–255 Open 4
2	Dimmer	0	
3	Dimmer Fine	0	Fine byte of Dimmer
4	Pan	127	
5	Pan Fine	255	Fine byte of Pan
6	Tilt	127	
7	Tilt Fine	255	Fine byte of Tilt
8	Gobo	0	0–7 Open (wheel slot 1) 8–15 G1 (wheel slot 2) 16–23 G2 (wheel slot 3) 24–31 G3 (wheel slot 4) 32–39 G4 (wheel slot 5) 40–47 G5 (wheel slot 6) 48–55 G6 (wheel slot 7) 56–63 G7 (wheel slot 8) 64–71 G8 (wheel slot 9) 72–89 G1<> (wheel slot 2) 90–107 G2<> (wheel slot 3) 108–141 G3<> (wheel slot 4) 142–158 G4<> (wheel slot 5) 159–175 G5<> (wheel slot 6) 176–192 G6<> (wheel slot 7) 193–209 G8<> (wheel slot 9) 210–231 100%>>>1% 232–233 Stop 234–255 1%<<<100%
9	Gobo Rotation	0	0–62 0 63–126 180 127–127 360 128–190 100%>>>1% 191–192 Stop 193–255 1%<<<100%

STAND 23CH (continued)

Ch	Function	Default	DMX values
10	Gobo 2	0	0–7 Open (wheel slot 1) 8–19 G1 (wheel slot 2) 20–31 G2 (wheel slot 3) 32–43 G3 (wheel slot 4) 44–55 G4 (wheel slot 5) 56–67 G5 (wheel slot 6) 68–91 G7 (wheel slot 8) 92–103 G8 (wheel slot 9) 104–115 G9 (wheel slot 10) 116–126 G1 (wheel slot 2) 127–137 G2 (wheel slot 3) 138–148 G3 (wheel slot 4) 149–158 G4 (wheel slot 5) 159–168 G5 (wheel slot 6) 169–178 G6 (wheel slot 7) 179–188 G7 (wheel slot 8) 189–198 G8 (wheel slot 9) 199–209 G9 (wheel slot 10) 210–231 100%>>>1% 232–233 Stop 234–255 1%<<<100%
11	Animation Wheel1Select Effects	0	0–2 None 3–126 100%>>>1% 127–129 Stop 130–252 1%<<<100% 253–255 None
12	Cyan	0	
13	Magenta	0	
14	Yellow	0	
15	C TO	0	0–254 6500k 255–255 2700k
16	Color1Wheel Index	0	0–120 Linear 121–125 Red (wheel slot 2) 126–130 Green (wheel slot 3) 131–135 Blue (wheel slot 4) 136–140 Orange (wheel slot 5) 141–145 Pink (wheel slot 6) 146–150 CRI (wheel slot 7) 151–155 CTB (wheel slot 8) 156–160 Open (wheel slot 1) 161–200 100%>>>1% 201–203 Stop 204–243 1%<<<100% 244–247 Random 100% 248–251 Random 50% 252–255 Random 1%
17	Prism	0	0–127 Open (wheel slot 1) 128–191 Prism 1 (wheel slot 2) 192–255 Prism 2 (wheel slot 3)
18	Prism Rotation	0	0–127 0-360 128–190 100%>>>1% 191–192 Stop 193–255 1%<<<100%
19	Focus	128	
20	Zoom	128	
21	Frost1	0	0–127 Open 128–191 Frost 1 192–255 Frost

STAND 23CH (continued)

Ch	Function	Default	DMX values
22	No Feature	0	
23	Iris	0	0–131 Open >>>Close 132–151 Iris pulsation from slow to fast 152–171 Iris pulsation from slow to fast speed with fast clo... 172–191 Iris pulsation from slow to fast speed with fast ope... 192–255 None 5
24	Blade1A	0	
25	Blade1B	127	
26	Blade2A	0	
27	Blade2B	127	
28	Blade3A	0	
29	Blade3B	127	
30	Blade4A	0	
31	Blade4B	127	
32	Shaper Rot	0	0–126 0 127–254 90 255–255 180
33	Control1	0	0–9 None 10–14 All reset 15–29 MP reset 30–34 PT reset 35–49 None 50–54 1200Hz 55–59 2400Hz 60–64 12KHz 65–69 24KHz 70–74 Dim S 75–79 Dim Square 80–84 Dim Inverse Square 85–89 Dim L 90–124 None 125–129 High light Mode 130–134 Standard Mode 135–139 Theater Mode 140–144 CMY Liner 145–149 CMY parabola 150–169 None 170–179 Fast dimmer 180–189 Slow dimmer 190–199 None 200–205 CTB ON 206–210 CTB OFF 211–255 None

16bit 41ch

41 channels

Ch	Function	Default	DMX values
1	Shutter / Strobe	8	0–5 Close 6–10 Open 1 11–105 Strobe 106–110 Open 2 111–179 Thunder Strobe from slow to fast 180–185 Open 3 186–253 Random 254–255 Open 4
2	Dimmer	0	

16bit 41ch (continued)

Ch	Function	Default	DMX values
3	Dimmer Fine	0	Fine byte of Dimmer
4	Pan	127	
5	Pan Fine	255	Fine byte of Pan
6	Tilt	127	
7	Tilt Fine	255	Fine byte of Tilt
8	Gobo	0	0–7 Open (wheel slot 1) 8–15 G1 (wheel slot 2) 16–23 G2 (wheel slot 3) 24–31 G3 (wheel slot 4) 32–39 G4 (wheel slot 5) 40–47 G5 (wheel slot 6) 48–55 G6 (wheel slot 7) 56–63 G7 (wheel slot 8) 64–71 G8 (wheel slot 9) 72–89 G1<> (wheel slot 2) 90–107 G2<> (wheel slot 3) 108–141 G3<> (wheel slot 4) 142–158 G4<> (wheel slot 5) 159–175 G5<> (wheel slot 6) 176–192 G6<> (wheel slot 7) 193–209 G8<> (wheel slot 9) 210–231 100%>>>1% 232–233 Stop 234–255 1%<<<100%
9	Gobo Rotation	0	0–62 0 63–126 180 127–190 360 191–191 Stop 192–255 1%<<<100%
10	Gobo Rotation Fine	0	Fine byte of Gobo Rotation
11	Gobo 2	0	0–7 Open (wheel slot 1) 8–19 G1 (wheel slot 2) 20–31 G2 (wheel slot 3) 32–43 G3 (wheel slot 4) 44–55 G4 (wheel slot 5) 56–67 G5 (wheel slot 6) 68–91 G7 (wheel slot 8) 92–103 G8 (wheel slot 9) 104–115 G9 (wheel slot 10) 116–126 G1 (wheel slot 2) 127–137 G2 (wheel slot 3) 138–148 G3 (wheel slot 4) 149–158 G4 (wheel slot 5) 159–168 G5 (wheel slot 6) 169–178 G6 (wheel slot 7) 179–188 G7 (wheel slot 8) 189–198 G8 (wheel slot 9) 199–209 G9 (wheel slot 10) 210–231 100%>>>1% 232–233 Stop 234–255 1%<<<100%
12	Animation Wheel1Select Effects	0	0–2 None 3–126 100%>>>1% 127–129 Stop 130–252 1%<<<100% 253–255 None
13	Cyan	0	
14	Magenta	0	

16bit 41ch (continued)

Ch	Function	Default	DMX values
15	Yellow	0	
16	C TO	0	0–254 6500k 255–255 2700k
17	Color1Wheel Index	0	0–120 Linear 121–125 Red (wheel slot 2) 126–130 Green (wheel slot 3) 131–135 Blue (wheel slot 4) 136–140 Orange (wheel slot 5) 141–145 Pink (wheel slot 6) 146–150 CRI (wheel slot 7) 151–155 CTB (wheel slot 8) 156–160 Open (wheel slot 1) 161–200 100%>>>1% 201–203 Stop 204–243 1%<<<100% 244–247 Random 100% 248–251 Random 50% 252–255 Random 1%
18	None	0	
19	Prism	0	0–127 Open (wheel slot 1) 128–191 Prism 1 (wheel slot 2) 192–255 Prism 2 (wheel slot 3)
20	Prism Rotation	0	0–127 0-360 128–190 100%>>>1% 191–192 Stop 193–255 1%<<<100%
21	Focus	128	
22	Focus Fine	0	Fine byte of Focus
23	Zoom	128	
24	Zoom Fine	0	Fine byte of Zoom
25	None	0	
26	No Feature	0	
27	Frost1	0	0–127 Open 128–191 Frost 1 192–255 Frost
28	No Feature	0	
29	Iris	0	0–131 Open >>>Close 132–151 Iris pulsation from slow to fast 152–171 Iris pulsation from slow to fast speed with fast clo... 172–191 Iris pulsation from slow to fast speed with fast ope... 192–255 None 5
30	Blade1A	0	
31	Blade1B	127	
32	Blade2A	0	
33	Blade2B	127	
34	Blade3A	0	
35	Blade3B	127	
36	Blade4A	0	
37	Blade4B	127	
38	Shaper Rot	0	0–126 0 127–254 90 255–255 180

16bit 41ch (continued)

Ch	Function	Default	DMX values
39	Beam Shaper	0	0–9 None 10–19 Square 20–29 Rectangle 30–39 Triangle 40–49 Rhombus 50–59 Trapezium 60–255 None
40	No Feature	0	
41	Control1	0	0–9 None 10–14 All reset 15–29 MP reset 30–34 PT reset 35–49 None 50–54 1200Hz 55–59 2400Hz 60–64 12KHz 65–69 24KHz 70–74 Dim S 75–79 Dim Square 80–84 Dim Inverse Square 85–89 Dim L 90–124 None 125–129 High light Mode 130–134 Standard Mode 135–139 Theater Mode 140–144 CMY Liner 145–149 CMY parabola 150–169 None 170–179 Fast dimmer 180–189 Slow dimmer 190–199 None 200–205 CTB ON 206–210 CTB OFF 211–255 None

EXTN

45 channels

Ch	Function	Default	DMX values
1	Shutter / Strobe	8	0–5 Close 6–10 Open 1 11–105 Strobe 106–110 Open 2 111–179 Thunder Strobe from slow to fast 180–185 Open 3 186–253 Random 254–255 Open 4
2	Dimmer	0	
3	Dimmer Fine	0	Fine byte of Dimmer
4	Pan	127	
5	Pan Fine	255	Fine byte of Pan
6	Tilt	127	
7	Tilt Fine	255	Fine byte of Tilt

EXTN (continued)

Ch	Function	Default	DMX values
8	Gobo	0	0–7 Open (wheel slot 1) 8–15 G1 (wheel slot 2) 16–23 G2 (wheel slot 3) 24–31 G3 (wheel slot 4) 32–39 G4 (wheel slot 5) 40–47 G5 (wheel slot 6) 48–55 G6 (wheel slot 7) 56–63 G7 (wheel slot 8) 64–71 G8 (wheel slot 9) 72–89 G1<> (wheel slot 2) 90–107 G2<> (wheel slot 3) 108–141 G3<> (wheel slot 4) 142–158 G4<> (wheel slot 5) 159–175 G5<> (wheel slot 6) 176–192 G6<> (wheel slot 7) 193–209 G8<> (wheel slot 9) 210–231 100%>>>1% 232–233 Stop 234–255 1%<<<100%
9	Gobo Rotation	0	0–62 0 63–126 180 127–190 360 191–191 Stop 192–255 1%<<<100%
10	Gobo Rotation Fine	0	Fine byte of Gobo Rotation
11	Gobo 2	0	0–7 Open (wheel slot 1) 8–19 G1 (wheel slot 2) 20–31 G2 (wheel slot 3) 32–43 G3 (wheel slot 4) 44–55 G4 (wheel slot 5) 56–67 G5 (wheel slot 6) 68–91 G7 (wheel slot 8) 92–103 G8 (wheel slot 9) 104–115 G9 (wheel slot 10) 116–126 G1 (wheel slot 2) 127–137 G2 (wheel slot 3) 138–148 G3 (wheel slot 4) 149–158 G4 (wheel slot 5) 159–168 G5 (wheel slot 6) 169–178 G6 (wheel slot 7) 179–188 G7 (wheel slot 8) 189–198 G8 (wheel slot 9) 199–209 G9 (wheel slot 10) 210–231 100%>>>1% 232–233 Stop 234–255 1%<<<100%
12	Animation Wheel1Select Effects	0	0–2 None 3–126 100%>>>1% 127–129 Stop 130–252 1%<<<100% 253–255 None
13	Cyan	0	
14	Magenta	0	
15	Yellow	0	
16	C TO	0	0–254 6500k 255–255 2700k

EXTN (continued)

Ch	Function	Default	DMX values
17	Color1Wheel Index	0	0–120 Linear 121–125 Red (wheel slot 2) 126–130 Green (wheel slot 3) 131–135 Blue (wheel slot 4) 136–140 Orange (wheel slot 5) 141–145 Pink (wheel slot 6) 146–150 CRI (wheel slot 7) 151–155 CTB (wheel slot 8) 156–160 Open (wheel slot 1) 161–200 100%>>>1% 201–203 Stop 204–243 1%<<<100% 244–247 Random 100% 248–251 Random 50% 252–255 Random 1%
18	None	0	
19	Prism	0	0–127 Open (wheel slot 1) 128–191 Prism 1 (wheel slot 2) 192–255 Prism 2 (wheel slot 3)
20	Prism Rotation	0	0–127 0-360 128–190 100%>>>1% 191–192 Stop 193–255 1%<<<100%
21	Focus	128	
22	Focus Fine	0	Fine byte of Focus
23	Zoom	128	
24	Zoom Fine	0	Fine byte of Zoom
25	None	0	
26	No Feature	0	
27	Frost1	0	0–127 Open 128–191 Frost 1 192–255 Frost
28	No Feature	0	
29	Iris	0	0–131 Open >>>Close 132–151 Iris pulsation from slow to fast 152–171 Iris pulsation from slow to fast speed with fast clo... 172–191 Iris pulsation from slow to fast speed with fast ope... 192–255 None 5
30	Blade1A	0	
31	Blade1B	127	
32	Blade2A	0	
33	Blade2B	127	
34	Blade3A	0	
35	Blade3B	127	
36	Blade4A	0	
37	Blade4B	127	
38	Shaper Rot	0	0–126 0 127–254 90 255–255 180

EXTN (continued)

Ch	Function	Default	DMX values
39	Beam Shaper	0	0–9 None 10–19 Square 20–29 Rectangle 30–39 Triangle 40–49 Rhombus 50–59 Trapezium 60–255 None
40	No Feature	0	
41	Control1	0	0–9 None 10–14 All reset 15–29 MP reset 30–34 PT reset 35–49 None 50–54 1200Hz 55–59 2400Hz 60–64 12KHz 65–69 24KHz 70–74 Dim S 75–79 Dim Square 80–84 Dim Inverse Square 85–89 Dim L 90–124 None 125–129 High light Mode 130–134 Standard Mode 135–139 Theater Mode 140–144 CMY Liner 145–149 CMY parabola 150–169 None 170–179 Fast dimmer 180–189 Slow dimmer 190–199 None 200–205 CTB ON 206–210 CTB OFF 211–255 None
42	Position MSpeed	0	0–254 100%>>>1% 255–255 Follow Cue
43	Color Wheel Select MSpeed	0	0–254 100%>>>1% 255–255 Follow Cue
44	Zoom MSpeed	0	0–254 100%>>>1% 255–255 Follow Cue
45	Gobo Wheel1MSpeed	0	0–254 100%>>>1% 255–255 Follow Cue