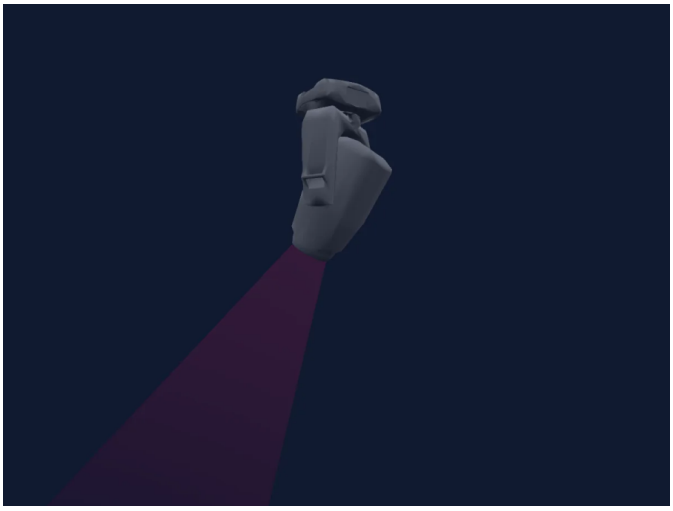
JB-Lighting

P15 Profile HP



Manufacturer	**JB-Lighting**
Type	**Profile spot**
DMX modes	**8**
DMX footprint	**44, 64 channels**
Beam angle	**5.7-60°**
Pan range	**546.74°**
Tilt range	**281.16°**
Size (W × H × D)	**274 × 478 × 247 mm**
GDTF fixture type	**8D2514BD-BA22-4503-BE42-94…**

Controls

Focus · Frost · Iris · Prism · Prism rotation · Zoom · CMY colour mixing · RGB colour mixing · Colour temperature · Colour wheel · Strobe · Dimmer · Pan and tilt · Movement speed · Gobos · Gobo rotation

DMX modes

Profile Mode 1 (44 ch) Frame Mode AB CMY	44 ch
Profile Mode 1 (44 ch) Frame Mode AB RGB	44 ch
Profile Mode 1 (44 ch) Frame Mode TA CMY	44 ch
Profile Mode 1 (44 ch) Frame Mode TA RGB	44 ch
Profile Mode 2 (64 ch) Frame Mode AB CMY	64 ch
Profile Mode 2 (64 ch) Frame Mode AB RGB	64 ch
Profile Mode 2 (64 ch) Frame Mode TA CMY	64 ch
Profile Mode 2 (64 ch) Frame Mode TA RGB	64 ch

Profile Mode 1 (44 ch) Frame Mode AB CMY

44 channels

Ch	Function	Default	DMX values
1	Pan	128	
2	Pan Fine	0	Fine byte of Pan
3	Tilt	128	
4	Tilt Fine	0	Fine byte of Tilt
5	Control1	0	
6	Shutter / Strobe	16	0–15 closed 16–95 open 96–97 StrobePulseOpen · 20Hz 20–18.6 Hz 98–99 StrobePulseOpen · 15Hz 17.2–15.7 Hz 100–101 StrobePulseOpen · 10Hz 14.3–12.9 Hz 102–104 StrobePulseOpen · 5Hz 11.5–8.63 Hz 105–109 StrobePulseOpen · 1Hz 7.21–1.52 Hz 110–110 StrobePulseOpen · 1/10Hz 0.1 Hz 111–111 open (2) 112–124 Shutter Fade Effect strobe · fade effect slow 1–18.5… 125–125 Shutter Fade Effect strobe · fade effect fast 20 Hz 126–126 open (3) 127–127 closed (2) 128–141 pulse open fast 142–142 pulse open slow 143–143 open (4) 144–157 pulse close fast 158–158 pulse close slow 159–159 closed (3) 160–173 Shutter Fade close strobe · fade close fast 20–1.52 … 174–174 Shutter Fade close strobe · fade close slow 0.1 Hz 175–175 open (5) 176–189 fade open fast 190–190 fade open slow 191–191 closed (4) 192–205 rnd open fast 206–206 rnd open slow 207–207 open (6) 208–221 Shutter Rnd Close strobe · rnd close fast 20–1.52 Hz 222–222 Shutter Rnd Close strobe · rnd close slow 0.1 Hz 223–223 closed (5) 224–237 rnd pulse close fast 238–238 rnd pulse close slow 239–239 open (7) 240–253 rnd pulse open fast 254–254 rnd pulse open slow 255–255 open (8)
7	Dimmer	0	0–24 closed 25–50 10% 51–63 20% 64–75 25% 76–101 30% 102–127 40% 128–152 50% 153–178 60% 179–190 70% 191–203 75% 204–229 80% 230–254 90% 255–255 open
8	Focus	0	0–127 min 128–254 medium 255–255 max

Profile Mode 1 (44 ch) Frame Mode AB CMY (continued)

Ch	Function	Default	DMX values
9	Zoom	17	0–127 narrow 128–254 medium 255–255 wide
10	Focus1Distance	0	0–9 off 10–19 1m 20–29 2m 30–39 3m 40–49 4m 50–59 5m 60–69 6m 70–79 7m 80–89 8m 90–99 9m 100–109 10m 110–119 11m 120–129 12m 130–139 13m 140–149 14m 150–159 15m 160–169 16m 170–179 17m 180–189 18m 190–199 19m 200–209 20m 210–219 21m 220–229 22m 230–239 23m 240–249 24m 250–254 25m 255–255 far
11	Iris	0	0–254 open 255–255 closed
12	Gobo	0	0–7 open (wheel slot 1) 8–15 1 Nightsky (wheel slot 2) 16–23 2 Rotor (wheel slot 3) 24–31 3 Crescents (wheel slot 4) 32–39 4 Tunnel (wheel slot 5) 40–47 5 Bush (wheel slot 6) 48–127 6 Bamboo (wheel slot 7) 128–135 open (wheel slot 1) 136–142 1 nightsky shake fast (wheel slot 2) 143–143 1 nightsky shake slow (wheel slot 2) 144–150 2 rotor shake fast (wheel slot 3) 151–151 2 rotor shake slow (wheel slot 3) 152–158 3 crescents shake fast (wheel slot 4) 159–159 3 crescents shake slow (wheel slot 4) 160–166 4 tunnel shake fast (wheel slot 5) 167–167 4 tunnel shake slow (wheel slot 5) 168–174 5 bush shake fast (wheel slot 6) 175–175 5 bush shake slow (wheel slot 6) 176–190 6 bamboo shake fast (wheel slot 7) 191–191 6 bamboo shake slow (wheel slot 7) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast

Profile Mode 1 (44 ch) Frame Mode AB CMY (continued)

Ch	Function	Default	DMX values
13	Gobo Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–159 360 160–190 450 191–191 540 192–192 >>> 193–222 rotate 100__1% 223–224 Stop 225–254 rotate -1__-100% 255–255 <<<
14	Gobo 2	0	0–7 open (wheel slot 1) 8–15 1 Point Line (wheel slot 2) 16–23 2 Tiger (wheel slot 3) 24–31 3 Silver (wheel slot 4) 32–39 4 Turbine (wheel slot 5) 40–47 5 Dash horizontal (wheel slot 6) 48–127 6 Ornament (wheel slot 7) 128–135 open (wheel slot 1) 136–142 1 Point Line shake fast (wheel slot 2) 143–143 1 Point Line shake slow (wheel slot 2) 144–150 2 Tiger shake fast (wheel slot 3) 151–151 2 Tiger shake slow (wheel slot 3) 152–158 3 Silver shake fast (wheel slot 4) 159–159 3 Silver shake slow (wheel slot 4) 160–166 4 Turbine shake fast (wheel slot 5) 167–167 4 Turbine shake slow (wheel slot 5) 168–174 5 Dash horizontal shake fast (wheel slot 6) 175–175 5 Dash horizontal shake slow (wheel slot 6) 176–190 6 Ornament shake fast (wheel slot 7) 191–191 6 Ornament shake slow (wheel slot 7) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast
15	Gobo Rotation 2	0	0–31 0 32–63 90 64–95 180 96–127 270 128–159 360 160–190 450 191–191 540 192–192 >>> 193–222 rotate 100__1% 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
16	Blade1A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%

Profile Mode 1 (44 ch) Frame Mode AB CMY (continued)

Ch	Function	Default	DMX values
17	Blade1B	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
18	Blade2A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
19	Blade2B	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
20	Blade3A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
21	Blade3B	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
22	Blade4A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
23	Blade4B	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%

Profile Mode 1 (44 ch) Frame Mode AB CMY (continued)

Ch	Function	Default	DMX values
24	Shaper Rot	128	0–9 65 10–19 60 20–28 55 29–38 50 39–48 45 49–58 40 59–68 35 69–77 30 78–87 25 88–97 20 98–107 15 108–117 10 118–127 5 128–136 0 137–146 -5 147–156 -10 157–166 -15 167–176 -20 177–185 -25 186–195 -30 196–205 -35 206–215 -40 216–225 -45 226–234 -50 235–244 -55 245–254 -60 255–255 -65
25	Color Wheel	0	0–1 open (wheel slot 1) 2–3 white / red (wheel slot 1) 4–5 red (wheel slot 2) 6–7 red / yellow (wheel slot 2) 8–9 yellow (wheel slot 3) 10–11 yellow / magenta (wheel slot 3) 12–13 magenta (wheel slot 4) 14–15 magenta / green (wheel slot 4) 16–17 green (wheel slot 5) 18–19 green / orange (wheel slot 5) 20–21 orange (wheel slot 6) 22–23 orange / blue (wheel slot 6) 24–25 blue (wheel slot 7) 26–27 blue / hcri (wheel slot 7) 28–29 hcri (wheel slot 8) 30–31 hcri / ctb (wheel slot 8) 32–33 ctb (wheel slot 9) 34–63 ctb / white (wheel slot 9) 64–76 open (2) (wheel slot 1) 77–89 red (wheel slot 2) 90–101 yellow (wheel slot 3) 102–114 magenta (wheel slot 4) 115–127 green (wheel slot 5) 128–140 orange (wheel slot 6) 141–153 blue (wheel slot 7) 154–165 hcri (wheel slot 8) 166–178 ctb (wheel slot 9) 179–191 open (3) (wheel slot 1) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast

Profile Mode 1 (44 ch) Frame Mode AB CMY (continued)

Ch	Function	Default	DMX values
26	Cyan	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
27	Magenta	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
28	Yellow	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
29	No Feature	128	
30	C TO	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
31	C TC	68	
32	Tint	128	0–0 Black Body Shift Off 1–1 -100 Minus Green 2–126 Minus Green 127–127 -1 Minus Green 128–128 Neutral 129–129 +1 Plus Green 130–254 Plus Green 255–255 +100 Plus Green
33	Sparkle	0	0–63 0% sparkle 64–127 25% sparkle 128–190 50% sparkle 191–254 75% sparkle 255–255 100% sparkle
34	Sparkle Speed	0	0–0 sparkle faded slow 1–30 sparkle faded 1__99% 31–31 sparkle faded fast 32–32 sparkle switched slow 33–62 sparkle switched 1__99% 63–63 sparkle switched fast 64–64 sparkle faded slow 65–94 sparkle faded 1__99% 95–95 sparkle faded fast 96–96 sparkle switched slow 97–126 sparkle switched 1__99% 127–127 sparkle switched fast 128–128 sparkle faded slow 129–158 sparkle faded 1__99% 159–159 sparkle faded fast 160–160 sparkle switched slow 161–190 sparkle switched 1__99% 191–191 sparkle switched fast 192–192 sparkle faded slow 193–222 sparkle faded 1__99% 223–223 sparkle faded fast 224–224 sparkle switched slow 225–254 sparkle switched 1__99% 255–255 sparkle switched fast

Profile Mode 1 (44 ch) Frame Mode AB CMY (continued)

Ch	Function	Default	DMX values
35	Prism	0	0–7 open (wheel slot 1) 8–255 5 facet linear (wheel slot 2)
36	Prism Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–158 360 159–190 450 191–191 540 192–192 >>> 193–222 rotate 100__1% 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
37	Prism	0	0–7 open (wheel slot 1) 8–255 3 facet circular (wheel slot 2)
38	Prism Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–158 360 159–190 450 191–191 540 192–192 >>> 193–222 rotate 100__1% 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
39	Frost1	0	0–63 0% frost 64–127 25% frost 128–190 50% frost 191–254 75% frost 255–255 100% frost
40	Frost2	0	0–63 0% frost 64–127 25% frost 128–190 50% frost 191–254 75% frost 255–255 100% frost
41	Dummy	128	
42	Position MSpeed	0	0–3 real time movement 4–254 movement fast 255–255 movement slow
43	Global MSpeed	0	0–3 realtime effects 4–254 effects fast 255–255 effects slow
44	Blackout Mode	0	0–95 no bo 96–126 bo at p/t slow 127–127 bo at p/t fast 128–158 bo at go co pr cmy ir fr slow 159–159 bo at go co pr cmy ir fr fast 160–190 bo at go co pr cmy ir fr fo zo slow 191–191 bo at go co pr cmy ir fr fo zo fast 192–222 bo at go co pr cmy ir fr p/t slow 223–223 bo at go co pr cmy ir fr p/t fast 224–254 bo at go co pr cmy ir fr fo zo p/t slow 255–255 bo at go co pr cmy ir fr fo zo p/t fast

Profile Mode 1 (44 ch) Frame Mode AB RGB

44 channels

Ch	Function	Default	DMX values
1	Pan	128	
2	Pan Fine	0	Fine byte of Pan
3	Tilt	128	
4	Tilt Fine	0	Fine byte of Tilt
5	Control1	0	
6	Shutter / Strobe	16	0–15 closed 16–95 open 96–97 StrobePulseOpen · 20Hz 20–18.6 Hz 98–99 StrobePulseOpen · 15Hz 17.2–15.7 Hz 100–101 StrobePulseOpen · 10Hz 14.3–12.9 Hz 102–104 StrobePulseOpen · 5Hz 11.5–8.63 Hz 105–109 StrobePulseOpen · 1Hz 7.21–1.52 Hz 110–110 StrobePulseOpen · 1/10Hz 0.1 Hz 111–111 open (2) 112–124 Shutter Fade Effect strobe · fade effect slow 1–18.5… 125–125 Shutter Fade Effect strobe · fade effect fast 20 Hz 126–126 open (3) 127–127 closed (2) 128–141 pulse open fast 142–142 pulse open slow 143–143 open (4) 144–157 pulse close fast 158–158 pulse close slow 159–159 closed (3) 160–173 Shutter Fade close strobe · fade close fast 20–1.52 … 174–174 Shutter Fade close strobe · fade close slow 0.1 Hz 175–175 open (5) 176–189 fade open fast 190–190 fade open slow 191–191 closed (4) 192–205 rnd open fast 206–206 rnd open slow 207–207 open (6) 208–221 Shutter Rnd Close strobe · rnd close fast 20–1.52 Hz 222–222 Shutter Rnd Close strobe · rnd close slow 0.1 Hz 223–223 closed (5) 224–237 rnd pulse close fast 238–238 rnd pulse close slow 239–239 open (7) 240–253 rnd pulse open fast 254–254 rnd pulse open slow 255–255 open (8)
7	Dimmer	0	0–24 closed 25–50 10% 51–63 20% 64–75 25% 76–101 30% 102–127 40% 128–152 50% 153–178 60% 179–190 70% 191–203 75% 204–229 80% 230–254 90% 255–255 open
8	Focus	0	0–127 min 128–254 medium 255–255 max

Profile Mode 1 (44 ch) Frame Mode AB RGB (continued)

Ch	Function	Default	DMX values
9	Zoom	17	0–127 narrow 128–254 medium 255–255 wide
10	Focus1Distance	0	0–9 off 10–19 1m 20–29 2m 30–39 3m 40–49 4m 50–59 5m 60–69 6m 70–79 7m 80–89 8m 90–99 9m 100–109 10m 110–119 11m 120–129 12m 130–139 13m 140–149 14m 150–159 15m 160–169 16m 170–179 17m 180–189 18m 190–199 19m 200–209 20m 210–219 21m 220–229 22m 230–239 23m 240–249 24m 250–254 25m 255–255 far
11	Iris	0	0–254 open 255–255 closed
12	Gobo	0	0–7 open (wheel slot 1) 8–15 1 Nightsky (wheel slot 2) 16–23 2 Rotor (wheel slot 3) 24–31 3 Crescents (wheel slot 4) 32–39 4 Tunnel (wheel slot 5) 40–47 5 Bush (wheel slot 6) 48–127 6 Bamboo (wheel slot 7) 128–135 open (wheel slot 1) 136–142 1 nightsky shake fast (wheel slot 2) 143–143 1 nightsky shake slow (wheel slot 2) 144–150 2 rotor shake fast (wheel slot 3) 151–151 2 rotor shake slow (wheel slot 3) 152–158 3 crescents shake fast (wheel slot 4) 159–159 3 crescents shake slow (wheel slot 4) 160–166 4 tunnel shake fast (wheel slot 5) 167–167 4 tunnel shake slow (wheel slot 5) 168–174 5 bush shake fast (wheel slot 6) 175–175 5 bush shake slow (wheel slot 6) 176–190 6 bamboo shake fast (wheel slot 7) 191–191 6 bamboo shake slow (wheel slot 7) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast

Profile Mode 1 (44 ch) Frame Mode AB RGB (continued)

Ch	Function	Default	DMX values
13	Gobo Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–159 360 160–190 450 191–191 540 192–192 >>> 193–222 rotate 100__1% 223–224 Stop 225–254 rotate -1__-100% 255–255 <<<
14	Gobo 2	0	0–7 open (wheel slot 1) 8–15 1 Point Line (wheel slot 2) 16–23 2 Tiger (wheel slot 3) 24–31 3 Silver (wheel slot 4) 32–39 4 Turbine (wheel slot 5) 40–47 5 Dash horizontal (wheel slot 6) 48–127 6 Ornament (wheel slot 7) 128–135 open (wheel slot 1) 136–142 1 Point Line shake fast (wheel slot 2) 143–143 1 Point Line shake slow (wheel slot 2) 144–150 2 Tiger shake fast (wheel slot 3) 151–151 2 Tiger shake slow (wheel slot 3) 152–158 3 Silver shake fast (wheel slot 4) 159–159 3 Silver shake slow (wheel slot 4) 160–166 4 Turbine shake fast (wheel slot 5) 167–167 4 Turbine shake slow (wheel slot 5) 168–174 5 Dash horizontal shake fast (wheel slot 6) 175–175 5 Dash horizontal shake slow (wheel slot 6) 176–190 6 Ornament shake fast (wheel slot 7) 191–191 6 Ornament shake slow (wheel slot 7) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast
15	Gobo Rotation 2	0	0–31 0 32–63 90 64–95 180 96–127 270 128–159 360 160–190 450 191–191 540 192–192 >>> 193–222 rotate 100__1% 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
16	Blade1A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%

Profile Mode 1 (44 ch) Frame Mode AB RGB (continued)

Ch	Function	Default	DMX values
17	Blade1B	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
18	Blade2A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
19	Blade2B	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
20	Blade3A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
21	Blade3B	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
22	Blade4A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
23	Blade4B	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%

Profile Mode 1 (44 ch) Frame Mode AB RGB (continued)

Ch	Function	Default	DMX values
24	Shaper Rot	128	0–9 65 10–19 60 20–28 55 29–38 50 39–48 45 49–58 40 59–68 35 69–77 30 78–87 25 88–97 20 98–107 15 108–117 10 118–127 5 128–136 0 137–146 -5 147–156 -10 157–166 -15 167–176 -20 177–185 -25 186–195 -30 196–205 -35 206–215 -40 216–225 -45 226–234 -50 235–244 -55 245–254 -60 255–255 -65
25	Color Wheel	0	0–1 open (wheel slot 1) 2–3 white / red (wheel slot 1) 4–5 red (wheel slot 2) 6–7 red / yellow (wheel slot 2) 8–9 yellow (wheel slot 3) 10–11 yellow / magenta (wheel slot 3) 12–13 magenta (wheel slot 4) 14–15 magenta / green (wheel slot 4) 16–17 green (wheel slot 5) 18–19 green / orange (wheel slot 5) 20–21 orange (wheel slot 6) 22–23 orange / blue (wheel slot 6) 24–25 blue (wheel slot 7) 26–27 blue / hcri (wheel slot 7) 28–29 hcri (wheel slot 8) 30–31 hcri / ctb (wheel slot 8) 32–33 ctb (wheel slot 9) 34–63 ctb / white (wheel slot 9) 64–76 open (2) (wheel slot 1) 77–89 red (wheel slot 2) 90–101 yellow (wheel slot 3) 102–114 magenta (wheel slot 4) 115–127 green (wheel slot 5) 128–140 orange (wheel slot 6) 141–153 blue (wheel slot 7) 154–165 hcri (wheel slot 8) 166–178 ctb (wheel slot 9) 179–191 open (3) (wheel slot 1) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast

Profile Mode 1 (44 ch) Frame Mode AB RGB (continued)

Ch	Function	Default	DMX values
26	Red	255	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
27	Green	255	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
28	Blue	255	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
29	Colorfulness	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
30	C TO	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
31	C TC	68	
32	Tint	128	0–0 Black Body Shift Off 1–1 -100 Minus Green 2–126 Minus Green 127–127 -1 Minus Green 128–128 Neutral 129–129 +1 Plus Green 130–254 Plus Green 255–255 +100 Plus Green
33	Sparkle	0	0–63 0% sparkle 64–127 25% sparkle 128–190 50% sparkle 191–254 75% sparkle 255–255 100% sparkle

Profile Mode 1 (44 ch) Frame Mode AB RGB (continued)

Ch	Function	Default	DMX values
34	Sparkle Speed	0	0–0 sparkle faded slow 1–30 sparkle faded 1__99% 31–31 sparkle faded fast 32–32 sparkle switched slow 33–62 sparkle switched 1__99% 63–63 sparkle switched fast 64–64 sparkle faded slow 65–94 sparkle faded 1__99% 95–95 sparkle faded fast 96–96 sparkle switched slow 97–126 sparkle switched 1__99% 127–127 sparkle switched fast 128–128 sparkle faded slow 129–158 sparkle faded 1__99% 159–159 sparkle faded fast 160–160 sparkle switched slow 161–190 sparkle switched 1__99% 191–191 sparkle switched fast 192–192 sparkle faded slow 193–222 sparkle faded 1__99% 223–223 sparkle faded fast 224–224 sparkle switched slow 225–254 sparkle switched 1__99% 255–255 sparkle switched fast
35	Prism	0	0–7 open (wheel slot 1) 8–255 5 facet linear (wheel slot 2)
36	Prism Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–158 360 159–190 450 191–191 540 192–192 >>> 193–222 rotate 100__1% 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
37	Prism	0	0–7 open (wheel slot 1) 8–255 3 facet circular (wheel slot 2)
38	Prism Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–158 360 159–190 450 191–191 540 192–192 >>> 193–222 rotate 100__1% 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
39	Frost1	0	0–63 0% frost 64–127 25% frost 128–190 50% frost 191–254 75% frost 255–255 100% frost

Profile Mode 1 (44 ch) Frame Mode AB RGB (continued)

Ch	Function	Default	DMX values
40	Frost2	0	0–63 0% frost 64–127 25% frost 128–190 50% frost 191–254 75% frost 255–255 100% frost
41	Dummy	128	
42	Position MSpeed	0	0–3 real time movement 4–254 movement fast 255–255 movement slow
43	Global MSpeed	0	0–3 realtime effects 4–254 effects fast 255–255 effects slow
44	Blackout Mode	0	0–95 no bo 96–126 bo at p/t slow 127–127 bo at p/t fast 128–158 bo at go co pr cmy ir fr slow 159–159 bo at go co pr cmy ir fr fast 160–190 bo at go co pr cmy ir fr fo zo slow 191–191 bo at go co pr cmy ir fr fo zo fast 192–222 bo at go co pr cmy ir fr p/t slow 223–223 bo at go co pr cmy ir fr p/t fast 224–254 bo at go co pr cmy ir fr fo zo p/t slow 255–255 bo at go co pr cmy ir fr fo zo p/t fast

Profile Mode 1 (44 ch) Frame Mode TA CMY

44 channels

Ch	Function	Default	DMX values
1	Pan	128	
2	Pan Fine	0	Fine byte of Pan
3	Tilt	128	
4	Tilt Fine	0	Fine byte of Tilt
5	Control1	0	

Profile Mode 1 (44 ch) Frame Mode TA CMY (continued)

Ch	Function	Default	DMX values
6	Shutter / Strobe	16	0–15 closed 16–95 open 96–97 StrobePulseOpen · 20Hz 20–18.6 Hz 98–99 StrobePulseOpen · 15Hz 17.2–15.7 Hz 100–101 StrobePulseOpen · 10Hz 14.3–12.9 Hz 102–104 StrobePulseOpen · 5Hz 11.5–8.63 Hz 105–109 StrobePulseOpen · 1Hz 7.21–1.52 Hz 110–110 StrobePulseOpen · 1/10Hz 0.1 Hz 111–111 open (2) 112–124 Shutter Fade Effect strobe · fade effect slow 1–18.5… 125–125 Shutter Fade Effect strobe · fade effect fast 20 Hz 126–126 open (3) 127–127 closed (2) 128–141 pulse open fast 142–142 pulse open slow 143–143 open (4) 144–157 pulse close fast 158–158 pulse close slow 159–159 closed (3) 160–173 Shutter Fade close strobe · fade close fast 20–1.52 … 174–174 Shutter Fade close strobe · fade close slow 0.1 Hz 175–175 open (5) 176–189 fade open fast 190–190 fade open slow 191–191 closed (4) 192–205 rnd open fast 206–206 rnd open slow 207–207 open (6) 208–221 Shutter Rnd Close strobe · rnd close fast 20–1.52 Hz 222–222 Shutter Rnd Close strobe · rnd close slow 0.1 Hz 223–223 closed (5) 224–237 rnd pulse close fast 238–238 rnd pulse close slow 239–239 open (7) 240–253 rnd pulse open fast 254–254 rnd pulse open slow 255–255 open (8)
7	Dimmer	0	0–24 closed 25–50 10% 51–63 20% 64–75 25% 76–101 30% 102–127 40% 128–152 50% 153–178 60% 179–190 70% 191–203 75% 204–229 80% 230–254 90% 255–255 open
8	Focus	0	0–127 min 128–254 medium 255–255 max
9	Zoom	17	0–127 narrow 128–254 medium 255–255 wide

Profile Mode 1 (44 ch) Frame Mode TA CMY (continued)

Ch	Function	Default	DMX values
10	Focus1Distance	0	0–9 off 10–19 1m 20–29 2m 30–39 3m 40–49 4m 50–59 5m 60–69 6m 70–79 7m 80–89 8m 90–99 9m 100–109 10m 110–119 11m 120–129 12m 130–139 13m 140–149 14m 150–159 15m 160–169 16m 170–179 17m 180–189 18m 190–199 19m 200–209 20m 210–219 21m 220–229 22m 230–239 23m 240–249 24m 250–254 25m 255–255 far
11	Iris	0	0–254 open 255–255 closed
12	Gobo	0	0–7 open (wheel slot 1) 8–15 1 Nightsky (wheel slot 2) 16–23 2 Rotor (wheel slot 3) 24–31 3 Crescents (wheel slot 4) 32–39 4 Tunnel (wheel slot 5) 40–47 5 Bush (wheel slot 6) 48–127 6 Bamboo (wheel slot 7) 128–135 open (wheel slot 1) 136–142 1 nightsky shake fast (wheel slot 2) 143–143 1 nightsky shake slow (wheel slot 2) 144–150 2 rotor shake fast (wheel slot 3) 151–151 2 rotor shake slow (wheel slot 3) 152–158 3 crescents shake fast (wheel slot 4) 159–159 3 crescents shake slow (wheel slot 4) 160–166 4 tunnel shake fast (wheel slot 5) 167–167 4 tunnel shake slow (wheel slot 5) 168–174 5 bush shake fast (wheel slot 6) 175–175 5 bush shake slow (wheel slot 6) 176–190 6 bamboo shake fast (wheel slot 7) 191–191 6 bamboo shake slow (wheel slot 7) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast

Profile Mode 1 (44 ch) Frame Mode TA CMY (continued)

Ch	Function	Default	DMX values
13	Gobo Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–159 360 160–190 450 191–191 540 192–192 >>> 193–222 rotate 100__1% 223–224 Stop 225–254 rotate -1__-100% 255–255 <<<
14	Gobo 2	0	0–7 open (wheel slot 1) 8–15 1 Point Line (wheel slot 2) 16–23 2 Tiger (wheel slot 3) 24–31 3 Silver (wheel slot 4) 32–39 4 Turbine (wheel slot 5) 40–47 5 Dash horizontal (wheel slot 6) 48–127 6 Ornament (wheel slot 7) 128–135 open (wheel slot 1) 136–142 1 Point Line shake fast (wheel slot 2) 143–143 1 Point Line shake slow (wheel slot 2) 144–150 2 Tiger shake fast (wheel slot 3) 151–151 2 Tiger shake slow (wheel slot 3) 152–158 3 Silver shake fast (wheel slot 4) 159–159 3 Silver shake slow (wheel slot 4) 160–166 4 Turbine shake fast (wheel slot 5) 167–167 4 Turbine shake slow (wheel slot 5) 168–174 5 Dash horizontal shake fast (wheel slot 6) 175–175 5 Dash horizontal shake slow (wheel slot 6) 176–190 6 Ornament shake fast (wheel slot 7) 191–191 6 Ornament shake slow (wheel slot 7) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast
15	Gobo Rotation 2	0	0–31 0 32–63 90 64–95 180 96–127 270 128–159 360 160–190 450 191–191 540 192–192 >>> 193–222 rotate 100__1% 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
16	Blade1A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%

Profile Mode 1 (44 ch) Frame Mode TA CMY (continued)

Ch	Function	Default	DMX values
17	Blade1Rot	128	0–42 max ccw 43–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw
18	Blade2A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
19	Blade2Rot	128	0–42 max ccw 43–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw
20	Blade3A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
21	Blade3Rot	128	0–42 max ccw 43–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw
22	Blade4A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
23	Blade4Rot	128	0–42 max ccw 43–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw

Profile Mode 1 (44 ch) Frame Mode TA CMY (continued)

Ch	Function	Default	DMX values
24	Shaper Rot	128	0–9 65 10–19 60 20–28 55 29–38 50 39–48 45 49–58 40 59–68 35 69–77 30 78–87 25 88–97 20 98–107 15 108–117 10 118–127 5 128–136 0 137–146 -5 147–156 -10 157–166 -15 167–176 -20 177–185 -25 186–195 -30 196–205 -35 206–215 -40 216–225 -45 226–234 -50 235–244 -55 245–254 -60 255–255 -65
25	Color Wheel	0	0–1 open (wheel slot 1) 2–3 white / red (wheel slot 1) 4–5 red (wheel slot 2) 6–7 red / yellow (wheel slot 2) 8–9 yellow (wheel slot 3) 10–11 yellow / magenta (wheel slot 3) 12–13 magenta (wheel slot 4) 14–15 magenta / green (wheel slot 4) 16–17 green (wheel slot 5) 18–19 green / orange (wheel slot 5) 20–21 orange (wheel slot 6) 22–23 orange / blue (wheel slot 6) 24–25 blue (wheel slot 7) 26–27 blue / hcri (wheel slot 7) 28–29 hcri (wheel slot 8) 30–31 hcri / ctb (wheel slot 8) 32–33 ctb (wheel slot 9) 34–63 ctb / white (wheel slot 9) 64–76 open (2) (wheel slot 1) 77–89 red (wheel slot 2) 90–101 yellow (wheel slot 3) 102–114 magenta (wheel slot 4) 115–127 green (wheel slot 5) 128–140 orange (wheel slot 6) 141–153 blue (wheel slot 7) 154–165 hcri (wheel slot 8) 166–178 ctb (wheel slot 9) 179–191 open (3) (wheel slot 1) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast

Profile Mode 1 (44 ch) Frame Mode TA CMY (continued)

Ch	Function	Default	DMX values
26	Cyan	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
27	Magenta	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
28	Yellow	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
29	No Feature	128	
30	C TO	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
31	C TC	68	
32	Tint	128	0–0 Black Body Shift Off 1–1 -100 Minus Green 2–126 Minus Green 127–127 -1 Minus Green 128–128 Neutral 129–129 +1 Plus Green 130–254 Plus Green 255–255 +100 Plus Green
33	Sparkle	0	0–63 0% sparkle 64–127 25% sparkle 128–190 50% sparkle 191–254 75% sparkle 255–255 100% sparkle
34	Sparkle Speed	0	0–0 sparkle faded slow 1–30 sparkle faded 1__99% 31–31 sparkle faded fast 32–32 sparkle switched slow 33–62 sparkle switched 1__99% 63–63 sparkle switched fast 64–64 sparkle faded slow 65–94 sparkle faded 1__99% 95–95 sparkle faded fast 96–96 sparkle switched slow 97–126 sparkle switched 1__99% 127–127 sparkle switched fast 128–128 sparkle faded slow 129–158 sparkle faded 1__99% 159–159 sparkle faded fast 160–160 sparkle switched slow 161–190 sparkle switched 1__99% 191–191 sparkle switched fast 192–192 sparkle faded slow 193–222 sparkle faded 1__99% 223–223 sparkle faded fast 224–224 sparkle switched slow 225–254 sparkle switched 1__99% 255–255 sparkle switched fast

Profile Mode 1 (44 ch) Frame Mode TA CMY (continued)

Ch	Function	Default	DMX values
35	Prism	0	0–7 open (wheel slot 1) 8–255 5 facet linear (wheel slot 2)
36	Prism Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–158 360 159–190 450 191–191 540 192–192 >>> 193–222 rotate 100__1% 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
37	Prism	0	0–7 open (wheel slot 1) 8–255 3 facet circular (wheel slot 2)
38	Prism Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–158 360 159–190 450 191–191 540 192–192 >>> 193–222 rotate 100__1% 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
39	Frost1	0	0–63 0% frost 64–127 25% frost 128–190 50% frost 191–254 75% frost 255–255 100% frost
40	Frost2	0	0–63 0% frost 64–127 25% frost 128–190 50% frost 191–254 75% frost 255–255 100% frost
41	Dummy	128	
42	Position MSpeed	0	0–3 real time movement 4–254 movement fast 255–255 movement slow
43	Global MSpeed	0	0–3 realtime effects 4–254 effects fast 255–255 effects slow
44	Blackout Mode	0	0–95 no bo 96–126 bo at p/t slow 127–127 bo at p/t fast 128–158 bo at go co pr cmy ir fr slow 159–159 bo at go co pr cmy ir fr fast 160–190 bo at go co pr cmy ir fr fo zo slow 191–191 bo at go co pr cmy ir fr fo zo fast 192–222 bo at go co pr cmy ir fr p/t slow 223–223 bo at go co pr cmy ir fr p/t fast 224–254 bo at go co pr cmy ir fr fo zo p/t slow 255–255 bo at go co pr cmy ir fr fo zo p/t fast

Profile Mode 1 (44 ch) Frame Mode TA RGB

44 channels

Ch	Function	Default	DMX values
1	Pan	128	
2	Pan Fine	0	Fine byte of Pan
3	Tilt	128	
4	Tilt Fine	0	Fine byte of Tilt
5	Control1	0	
6	Shutter / Strobe	16	0–15 closed 16–95 open 96–97 StrobePulseOpen · 20Hz 20–18.6 Hz 98–99 StrobePulseOpen · 15Hz 17.2–15.7 Hz 100–101 StrobePulseOpen · 10Hz 14.3–12.9 Hz 102–104 StrobePulseOpen · 5Hz 11.5–8.63 Hz 105–109 StrobePulseOpen · 1Hz 7.21–1.52 Hz 110–110 StrobePulseOpen · 1/10Hz 0.1 Hz 111–111 open (2) 112–124 Shutter Fade Effect strobe · fade effect slow 1–18.5… 125–125 Shutter Fade Effect strobe · fade effect fast 20 Hz 126–126 open (3) 127–127 closed (2) 128–141 pulse open fast 142–142 pulse open slow 143–143 open (4) 144–157 pulse close fast 158–158 pulse close slow 159–159 closed (3) 160–173 Shutter Fade close strobe · fade close fast 20–1.52 … 174–174 Shutter Fade close strobe · fade close slow 0.1 Hz 175–175 open (5) 176–189 fade open fast 190–190 fade open slow 191–191 closed (4) 192–205 rnd open fast 206–206 rnd open slow 207–207 open (6) 208–221 Shutter Rnd Close strobe · rnd close fast 20–1.52 Hz 222–222 Shutter Rnd Close strobe · rnd close slow 0.1 Hz 223–223 closed (5) 224–237 rnd pulse close fast 238–238 rnd pulse close slow 239–239 open (7) 240–253 rnd pulse open fast 254–254 rnd pulse open slow 255–255 open (8)
7	Dimmer	0	0–24 closed 25–50 10% 51–63 20% 64–75 25% 76–101 30% 102–127 40% 128–152 50% 153–178 60% 179–190 70% 191–203 75% 204–229 80% 230–254 90% 255–255 open
8	Focus	0	0–127 min 128–254 medium 255–255 max

Profile Mode 1 (44 ch) Frame Mode TA RGB (continued)

Ch	Function	Default	DMX values
9	Zoom	17	0–127 narrow 128–254 medium 255–255 wide
10	Focus1Distance	0	0–9 off 10–19 1m 20–29 2m 30–39 3m 40–49 4m 50–59 5m 60–69 6m 70–79 7m 80–89 8m 90–99 9m 100–109 10m 110–119 11m 120–129 12m 130–139 13m 140–149 14m 150–159 15m 160–169 16m 170–179 17m 180–189 18m 190–199 19m 200–209 20m 210–219 21m 220–229 22m 230–239 23m 240–249 24m 250–254 25m 255–255 far
11	Iris	0	0–254 open 255–255 closed
12	Gobo	0	0–7 open (wheel slot 1) 8–15 1 Nightsky (wheel slot 2) 16–23 2 Rotor (wheel slot 3) 24–31 3 Crescents (wheel slot 4) 32–39 4 Tunnel (wheel slot 5) 40–47 5 Bush (wheel slot 6) 48–127 6 Bamboo (wheel slot 7) 128–135 open (wheel slot 1) 136–142 1 nightsky shake fast (wheel slot 2) 143–143 1 nightsky shake slow (wheel slot 2) 144–150 2 rotor shake fast (wheel slot 3) 151–151 2 rotor shake slow (wheel slot 3) 152–158 3 crescents shake fast (wheel slot 4) 159–159 3 crescents shake slow (wheel slot 4) 160–166 4 tunnel shake fast (wheel slot 5) 167–167 4 tunnel shake slow (wheel slot 5) 168–174 5 bush shake fast (wheel slot 6) 175–175 5 bush shake slow (wheel slot 6) 176–190 6 bamboo shake fast (wheel slot 7) 191–191 6 bamboo shake slow (wheel slot 7) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast

Profile Mode 1 (44 ch) Frame Mode TA RGB (continued)

Ch	Function	Default	DMX values
13	Gobo Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–159 360 160–190 450 191–191 540 192–192 >>> 193–222 rotate 100__1% 223–224 Stop 225–254 rotate -1__-100% 255–255 <<<
14	Gobo 2	0	0–7 open (wheel slot 1) 8–15 1 Point Line (wheel slot 2) 16–23 2 Tiger (wheel slot 3) 24–31 3 Silver (wheel slot 4) 32–39 4 Turbine (wheel slot 5) 40–47 5 Dash horizontal (wheel slot 6) 48–127 6 Ornament (wheel slot 7) 128–135 open (wheel slot 1) 136–142 1 Point Line shake fast (wheel slot 2) 143–143 1 Point Line shake slow (wheel slot 2) 144–150 2 Tiger shake fast (wheel slot 3) 151–151 2 Tiger shake slow (wheel slot 3) 152–158 3 Silver shake fast (wheel slot 4) 159–159 3 Silver shake slow (wheel slot 4) 160–166 4 Turbine shake fast (wheel slot 5) 167–167 4 Turbine shake slow (wheel slot 5) 168–174 5 Dash horizontal shake fast (wheel slot 6) 175–175 5 Dash horizontal shake slow (wheel slot 6) 176–190 6 Ornament shake fast (wheel slot 7) 191–191 6 Ornament shake slow (wheel slot 7) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast
15	Gobo Rotation 2	0	0–31 0 32–63 90 64–95 180 96–127 270 128–159 360 160–190 450 191–191 540 192–192 >>> 193–222 rotate 100__1% 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
16	Blade1A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%

Profile Mode 1 (44 ch) Frame Mode TA RGB (continued)

Ch	Function	Default	DMX values
17	Blade1Rot	128	0–42 max ccw 43–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw
18	Blade2A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
19	Blade2Rot	128	0–42 max ccw 43–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw
20	Blade3A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
21	Blade3Rot	128	0–42 max ccw 43–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw
22	Blade4A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
23	Blade4Rot	128	0–42 max ccw 43–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw

Profile Mode 1 (44 ch) Frame Mode TA RGB (continued)

Ch	Function	Default	DMX values
24	Shaper Rot	128	0–9 65 10–19 60 20–28 55 29–38 50 39–48 45 49–58 40 59–68 35 69–77 30 78–87 25 88–97 20 98–107 15 108–117 10 118–127 5 128–136 0 137–146 -5 147–156 -10 157–166 -15 167–176 -20 177–185 -25 186–195 -30 196–205 -35 206–215 -40 216–225 -45 226–234 -50 235–244 -55 245–254 -60 255–255 -65
25	Color Wheel	0	0–1 open (wheel slot 1) 2–3 white / red (wheel slot 1) 4–5 red (wheel slot 2) 6–7 red / yellow (wheel slot 2) 8–9 yellow (wheel slot 3) 10–11 yellow / magenta (wheel slot 3) 12–13 magenta (wheel slot 4) 14–15 magenta / green (wheel slot 4) 16–17 green (wheel slot 5) 18–19 green / orange (wheel slot 5) 20–21 orange (wheel slot 6) 22–23 orange / blue (wheel slot 6) 24–25 blue (wheel slot 7) 26–27 blue / hcri (wheel slot 7) 28–29 hcri (wheel slot 8) 30–31 hcri / ctb (wheel slot 8) 32–33 ctb (wheel slot 9) 34–63 ctb / white (wheel slot 9) 64–76 open (2) (wheel slot 1) 77–89 red (wheel slot 2) 90–101 yellow (wheel slot 3) 102–114 magenta (wheel slot 4) 115–127 green (wheel slot 5) 128–140 orange (wheel slot 6) 141–153 blue (wheel slot 7) 154–165 hcri (wheel slot 8) 166–178 ctb (wheel slot 9) 179–191 open (3) (wheel slot 1) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast

Profile Mode 1 (44 ch) Frame Mode TA RGB (continued)

Ch	Function	Default	DMX values
26	Red	255	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
27	Green	255	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
28	Blue	255	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
29	Colorfulness	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
30	C TO	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
31	C TC	68	
32	Tint	128	0–0 Black Body Shift Off 1–1 -100 Minus Green 2–126 Minus Green 127–127 -1 Minus Green 128–128 Neutral 129–129 +1 Plus Green 130–254 Plus Green 255–255 +100 Plus Green
33	Sparkle	0	0–63 0% sparkle 64–127 25% sparkle 128–190 50% sparkle 191–254 75% sparkle 255–255 100% sparkle

Profile Mode 1 (44 ch) Frame Mode TA RGB (continued)

Ch	Function	Default	DMX values
34	Sparkle Speed	0	0–0 sparkle faded slow 1–30 sparkle faded 1__99% 31–31 sparkle faded fast 32–32 sparkle switched slow 33–62 sparkle switched 1__99% 63–63 sparkle switched fast 64–64 sparkle faded slow 65–94 sparkle faded 1__99% 95–95 sparkle faded fast 96–96 sparkle switched slow 97–126 sparkle switched 1__99% 127–127 sparkle switched fast 128–128 sparkle faded slow 129–158 sparkle faded 1__99% 159–159 sparkle faded fast 160–160 sparkle switched slow 161–190 sparkle switched 1__99% 191–191 sparkle switched fast 192–192 sparkle faded slow 193–222 sparkle faded 1__99% 223–223 sparkle faded fast 224–224 sparkle switched slow 225–254 sparkle switched 1__99% 255–255 sparkle switched fast
35	Prism	0	0–7 open (wheel slot 1) 8–255 5 facet linear (wheel slot 2)
36	Prism Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–158 360 159–190 450 191–191 540 192–192 >>> 193–222 rotate 100__1% 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
37	Prism	0	0–7 open (wheel slot 1) 8–255 3 facet circular (wheel slot 2)
38	Prism Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–158 360 159–190 450 191–191 540 192–192 >>> 193–222 rotate 100__1% 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
39	Frost1	0	0–63 0% frost 64–127 25% frost 128–190 50% frost 191–254 75% frost 255–255 100% frost

Profile Mode 1 (44 ch) Frame Mode TA RGB (continued)

Ch	Function	Default	DMX values
40	Frost2	0	0–63 0% frost 64–127 25% frost 128–190 50% frost 191–254 75% frost 255–255 100% frost
41	Dummy	128	
42	Position MSpeed	0	0–3 real time movement 4–254 movement fast 255–255 movement slow
43	Global MSpeed	0	0–3 realtime effects 4–254 effects fast 255–255 effects slow
44	Blackout Mode	0	0–95 no bo 96–126 bo at p/t slow 127–127 bo at p/t fast 128–158 bo at go co pr cmy ir fr slow 159–159 bo at go co pr cmy ir fr fast 160–190 bo at go co pr cmy ir fr fo zo slow 191–191 bo at go co pr cmy ir fr fo zo fast 192–222 bo at go co pr cmy ir fr p/t slow 223–223 bo at go co pr cmy ir fr p/t fast 224–254 bo at go co pr cmy ir fr fo zo p/t slow 255–255 bo at go co pr cmy ir fr fo zo p/t fast

Profile Mode 2 (64 ch) Frame Mode AB CMY

64 channels

Ch	Function	Default	DMX values
1	Pan	128	
2	Pan Fine	0	Fine byte of Pan
3	Tilt	128	
4	Tilt Fine	0	Fine byte of Tilt
5	Control1	0	

Profile Mode 2 (64 ch) Frame Mode AB CMY (continued)

Ch	Function	Default	DMX values
6	Shutter / Strobe	16	0–15 closed 16–95 open 96–97 StrobePulseOpen · 20Hz 20–18.6 Hz 98–99 StrobePulseOpen · 15Hz 17.2–15.7 Hz 100–101 StrobePulseOpen · 10Hz 14.3–12.9 Hz 102–104 StrobePulseOpen · 5Hz 11.5–8.63 Hz 105–109 StrobePulseOpen · 1Hz 7.21–1.52 Hz 110–110 StrobePulseOpen · 1/10Hz 0.1 Hz 111–111 open (2) 112–124 Shutter Fade Effect strobe · fade effect slow 1–18.5… 125–125 Shutter Fade Effect strobe · fade effect fast 20 Hz 126–126 open (3) 127–127 closed (2) 128–141 pulse open fast 142–142 pulse open slow 143–143 open (4) 144–157 pulse close fast 158–158 pulse close slow 159–159 closed (3) 160–173 Shutter Fade close strobe · fade close fast 20–1.52 … 174–174 Shutter Fade close strobe · fade close slow 0.1 Hz 175–175 open (5) 176–189 fade open fast 190–190 fade open slow 191–191 closed (4) 192–205 rnd open fast 206–206 rnd open slow 207–207 open (6) 208–221 Shutter Rnd Close strobe · rnd close fast 20–1.52 Hz 222–222 Shutter Rnd Close strobe · rnd close slow 0.1 Hz 223–223 closed (5) 224–237 rnd pulse close fast 238–238 rnd pulse close slow 239–239 open (7) 240–253 rnd pulse open fast 254–254 rnd pulse open slow 255–255 open (8)
7	Dimmer	0	0–24 closed 25–50 10% 51–63 20% 64–75 25% 76–101 30% 102–127 40% 128–152 50% 153–178 60% 179–190 70% 191–203 75% 204–229 80% 230–254 90% 255–255 open
8	Dimmer Fine	0	Fine byte of Dimmer
9	Focus	0	0–126 min 127–254 medium 255–255 max
10	Focus Fine	0	Fine byte of Focus
11	Zoom	17	0–127 narrow 128–254 medium 255–255 wide
12	Zoom Fine	19	Fine byte of Zoom

Profile Mode 2 (64 ch) Frame Mode AB CMY (continued)

Ch	Function	Default	DMX values
13	Focus1Distance	0	0–9 off 10–19 1m 20–29 2m 30–39 3m 40–49 4m 50–59 5m 60–69 6m 70–79 7m 80–89 8m 90–99 9m 100–109 10m 110–119 11m 120–129 12m 130–139 13m 140–149 14m 150–159 15m 160–169 16m 170–179 17m 180–189 18m 190–199 19m 200–209 20m 210–219 21m 220–229 22m 230–239 23m 240–249 24m 250–254 25m 255–255 far
14	Iris	0	0–254 open 255–255 closed
15	Iris Fine	0	Fine byte of Iris
16	Gobo	0	0–7 open (wheel slot 1) 8–15 1 Nightsky (wheel slot 2) 16–23 2 Rotor (wheel slot 3) 24–31 3 Crescents (wheel slot 4) 32–39 4 Tunnel (wheel slot 5) 40–47 5 Bush (wheel slot 6) 48–127 6 Bamboo (wheel slot 7) 128–135 open (wheel slot 1) 136–142 1 nightsky shake fast (wheel slot 2) 143–143 1 nightsky shake slow (wheel slot 2) 144–150 2 rotor shake fast (wheel slot 3) 151–151 2 rotor shake slow (wheel slot 3) 152–158 3 crescents shake fast (wheel slot 4) 159–159 3 crescents shake slow (wheel slot 4) 160–166 4 tunnel shake fast (wheel slot 5) 167–167 4 tunnel shake slow (wheel slot 5) 168–174 5 bush shake fast (wheel slot 6) 175–175 5 bush shake slow (wheel slot 6) 176–190 6 bamboo shake fast (wheel slot 7) 191–191 6 bamboo shake slow (wheel slot 7) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast

Profile Mode 2 (64 ch) Frame Mode AB CMY (continued)

Ch	Function	Default	DMX values
17	Gobo Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–159 360 160–190 450 191–191 540 192–222 << 223–224 Stop 225–254 rotate 1__100% 255–255 >>>
18	Gobo Rotation Fine	0	Fine byte of Gobo Rotation
19	Gobo 2	0	0–7 open (wheel slot 1) 8–15 1 Point Line (wheel slot 2) 16–23 2 Tiger (wheel slot 3) 24–31 3 Silver (wheel slot 4) 32–39 4 Turbine (wheel slot 5) 40–47 5 Dash horizontal (wheel slot 6) 48–127 6 Ornament (wheel slot 7) 128–135 open (wheel slot 1) 136–142 1 Point Line shake fast (wheel slot 2) 143–143 1 Point Line shake slow (wheel slot 2) 144–150 2 Tiger shake fast (wheel slot 3) 151–151 2 Tiger shake slow (wheel slot 3) 152–158 3 Silver shake fast (wheel slot 4) 159–159 3 Silver shake slow (wheel slot 4) 160–166 4 Turbine shake fast (wheel slot 5) 167–167 4 Turbine shake slow (wheel slot 5) 168–174 5 Dash horizontal shake fast (wheel slot 6) 175–175 5 Dash horizontal shake slow (wheel slot 6) 176–190 6 Ornament shake fast (wheel slot 7) 191–191 6 Ornament shake slow (wheel slot 7) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast
20	Gobo Rotation 2	0	0–31 0 32–63 90 64–95 180 96–127 270 128–159 360 160–190 450 191–191 540 192–222 >>> 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
21	Gobo Rotation 2 Fine	0	Fine byte of Gobo Rotation 2
22	Blade1A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
23	Blade1A Fine	0	Fine byte of Blade1A

Profile Mode 2 (64 ch) Frame Mode AB CMY (continued)

Ch	Function	Default	DMX values
24	Blade1B	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
25	Blade1B Fine	0	Fine byte of Blade1B
26	Blade2A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
27	Blade2A Fine	0	Fine byte of Blade2A
28	Blade2B	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
29	Blade2B Fine	0	Fine byte of Blade2B
30	Blade3A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
31	Blade3A Fine	0	Fine byte of Blade3A
32	Blade3B	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
33	Blade3B Fine	0	Fine byte of Blade3B
34	Blade4A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
35	Blade4A Fine	0	Fine byte of Blade4A

Profile Mode 2 (64 ch) Frame Mode AB CMY (continued)

Ch	Function	Default	DMX values
36	Blade4B	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
37	Blade4B Fine	0	Fine byte of Blade4B
38	Shaper Rot	128	0–8 65 9–18 60 19–28 55 29–38 50 39–48 45 49–58 40 59–67 35 68–77 30 78–87 25 88–97 20 98–107 15 108–117 10 118–127 5 128–136 0 137–146 -5 147–156 -10 157–166 -15 167–176 -20 177–186 -25 187–195 -30 196–205 -35 206–215 -40 216–225 -45 226–235 -50 236–245 -55 246–254 -60 255–255 -65
39	Shaper Rot Fine	128	Fine byte of Shaper Rot

Profile Mode 2 (64 ch) Frame Mode AB CMY (continued)

Ch	Function	Default	DMX values
40	Color Wheel	0	0–1 open (wheel slot 1) 2–3 white / red (wheel slot 1) 4–5 red (wheel slot 2) 6–7 red / yellow (wheel slot 2) 8–9 yellow (wheel slot 3) 10–11 yellow / magenta (wheel slot 3) 12–13 magenta (wheel slot 4) 14–15 magenta / green (wheel slot 4) 16–17 green (wheel slot 5) 18–19 green / orange (wheel slot 5) 20–21 orange (wheel slot 6) 22–23 orange / blue (wheel slot 6) 24–25 blue (wheel slot 7) 26–27 blue / hcri (wheel slot 7) 28–29 hcri (wheel slot 8) 30–31 hcri / ctb (wheel slot 8) 32–33 ctb (wheel slot 9) 34–63 ctb / white (wheel slot 9) 64–76 open (2) (wheel slot 1) 77–89 red (wheel slot 2) 90–101 yellow (wheel slot 3) 102–114 magenta (wheel slot 4) 115–127 green (wheel slot 5) 128–140 orange (wheel slot 6) 141–153 blue (wheel slot 7) 154–165 hcri (wheel slot 8) 166–178 ctb (wheel slot 9) 179–191 open (3) (wheel slot 1) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast
41	Cyan	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
42	Cyan Fine	0	Fine byte of Cyan
43	Magenta	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
44	Magenta Fine	0	Fine byte of Magenta
45	Yellow	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
46	Yellow Fine	0	Fine byte of Yellow
47	No Feature	128	
48	No Feature Fine	128	Fine byte of No Feature
49	C TO	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
50	C TO Fine	0	Fine byte of C TO
51	C TC	68	

Profile Mode 2 (64 ch) Frame Mode AB CMY (continued)

Ch	Function	Default	DMX values
52	Tint	128	0–0 Black Body Shift Off 1–1 -100 Minus Green 2–126 Minus Green 127–127 -1 Minus Green 128–128 Neutral 129–129 +1 Plus Green 130–254 Plus Green 255–255 +100 Plus Green
53	Sparkle	0	0–63 0% sparkle 64–127 25% sparkle 128–190 50% sparkle 191–254 75% sparkle 255–255 100% sparkle
54	Sparkle Speed	0	0–0 sparkle faded slow 1–30 sparkle faded 1__99% 31–31 sparkle faded fast 32–32 sparkle switched slow 33–62 sparkle switched 1__99% 63–63 sparkle switched fast 64–64 sparkle faded slow 65–94 sparkle faded 1__99% 95–95 sparkle faded fast 96–96 sparkle switched slow 97–126 sparkle switched 1__99% 127–127 sparkle switched fast 128–128 sparkle faded slow 129–158 sparkle faded 1__99% 159–159 sparkle faded fast 160–160 sparkle switched slow 161–190 sparkle switched 1__99% 191–191 sparkle switched fast 192–192 sparkle faded slow 193–222 sparkle faded 1__99% 223–223 sparkle faded fast 224–224 sparkle switched slow 225–254 sparkle switched 1__99% 255–255 sparkle switched fast
55	Prism	0	0–7 open (wheel slot 1) 8–255 5 facet linear (wheel slot 2)
56	Prism Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–158 360 159–190 450 191–191 540 192–222 >>> 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
57	Prism Rotation Fine	0	Fine byte of Prism Rotation
58	Prism	0	0–7 open (wheel slot 1) 8–255 3 facet circular (wheel slot 2)

Profile Mode 2 (64 ch) Frame Mode AB CMY (continued)

Ch	Function	Default	DMX values
59	Prism Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–158 360 159–190 450 191–191 540 192–222 >>> 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
60	Prism Rotation Fine	0	Fine byte of Prism Rotation
61	Frost1	0	0–63 0% frost 64–127 25% frost 128–190 50% frost 191–254 75% frost 255–255 100% frost
62	Frost2	0	0–63 0% frost 64–127 25% frost 128–190 50% frost 191–254 75% frost 255–255 100% frost
63	Dummy	128	
64	Blackout Mode	0	0–95 no bo 96–126 bo at p/t slow 127–127 bo at p/t fast 128–158 bo at go co pr cmy ir fr slow 159–159 bo at go co pr cmy ir fr fast 160–190 bo at go co pr cmy ir fr fo zo slow 191–191 bo at go co pr cmy ir fr fo zo fast 192–222 bo at go co pr cmy ir fr p/t slow 223–223 bo at go co pr cmy ir fr p/t fast 224–254 bo at go co pr cmy ir fr fo zo p/t slow 255–255 bo at go co pr cmy ir fr fo zo p/t fast

Profile Mode 2 (64 ch) Frame Mode AB RGB

64 channels

Ch	Function	Default	DMX values
1	Pan	128	
2	Pan Fine	0	Fine byte of Pan
3	Tilt	128	
4	Tilt Fine	0	Fine byte of Tilt
5	Control1	0	

Profile Mode 2 (64 ch) Frame Mode AB RGB (continued)

Ch	Function	Default	DMX values
6	Shutter / Strobe	16	0–15 closed 16–95 open 96–97 StrobePulseOpen · 20Hz 20–18.6 Hz 98–99 StrobePulseOpen · 15Hz 17.2–15.7 Hz 100–101 StrobePulseOpen · 10Hz 14.3–12.9 Hz 102–104 StrobePulseOpen · 5Hz 11.5–8.63 Hz 105–109 StrobePulseOpen · 1Hz 7.21–1.52 Hz 110–110 StrobePulseOpen · 1/10Hz 0.1 Hz 111–111 open (2) 112–124 Shutter Fade Effect strobe · fade effect slow 1–18.5... 125–125 Shutter Fade Effect strobe · fade effect fast 20 Hz 126–126 open (3) 127–127 closed (2) 128–141 pulse open fast 142–142 pulse open slow 143–143 open (4) 144–157 pulse close fast 158–158 pulse close slow 159–159 closed (3) 160–173 Shutter Fade close strobe · fade close fast 20–1.52 ... 174–174 Shutter Fade close strobe · fade close slow 0.1 Hz 175–175 open (5) 176–189 fade open fast 190–190 fade open slow 191–191 closed (4) 192–205 rnd open fast 206–206 rnd open slow 207–207 open (6) 208–221 Shutter Rnd Close strobe · rnd close fast 20–1.52 Hz 222–222 Shutter Rnd Close strobe · rnd close slow 0.1 Hz 223–223 closed (5) 224–237 rnd pulse close fast 238–238 rnd pulse close slow 239–239 open (7) 240–253 rnd pulse open fast 254–254 rnd pulse open slow 255–255 open (8)
7	Dimmer	0	0–24 closed 25–50 10% 51–63 20% 64–75 25% 76–101 30% 102–127 40% 128–152 50% 153–178 60% 179–190 70% 191–203 75% 204–229 80% 230–254 90% 255–255 open
8	Dimmer Fine	0	Fine byte of Dimmer
9	Focus	0	0–126 min 127–254 medium 255–255 max
10	Focus Fine	0	Fine byte of Focus
11	Zoom	17	0–127 narrow 128–254 medium 255–255 wide
12	Zoom Fine	19	Fine byte of Zoom

Profile Mode 2 (64 ch) Frame Mode AB RGB (continued)

Ch	Function	Default	DMX values
13	Focus1Distance	0	0–9 off 10–19 1m 20–29 2m 30–39 3m 40–49 4m 50–59 5m 60–69 6m 70–79 7m 80–89 8m 90–99 9m 100–109 10m 110–119 11m 120–129 12m 130–139 13m 140–149 14m 150–159 15m 160–169 16m 170–179 17m 180–189 18m 190–199 19m 200–209 20m 210–219 21m 220–229 22m 230–239 23m 240–249 24m 250–254 25m 255–255 far
14	Iris	0	0–254 open 255–255 closed
15	Iris Fine	0	Fine byte of Iris
16	Gobo	0	0–7 open (wheel slot 1) 8–15 1 Nightsky (wheel slot 2) 16–23 2 Rotor (wheel slot 3) 24–31 3 Crescents (wheel slot 4) 32–39 4 Tunnel (wheel slot 5) 40–47 5 Bush (wheel slot 6) 48–127 6 Bamboo (wheel slot 7) 128–135 open (wheel slot 1) 136–142 1 nightsky shake fast (wheel slot 2) 143–143 1 nightsky shake slow (wheel slot 2) 144–150 2 rotor shake fast (wheel slot 3) 151–151 2 rotor shake slow (wheel slot 3) 152–158 3 crescents shake fast (wheel slot 4) 159–159 3 crescents shake slow (wheel slot 4) 160–166 4 tunnel shake fast (wheel slot 5) 167–167 4 tunnel shake slow (wheel slot 5) 168–174 5 bush shake fast (wheel slot 6) 175–175 5 bush shake slow (wheel slot 6) 176–190 6 bamboo shake fast (wheel slot 7) 191–191 6 bamboo shake slow (wheel slot 7) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast

Profile Mode 2 (64 ch) Frame Mode AB RGB (continued)

Ch	Function	Default	DMX values
17	Gobo Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–159 360 160–190 450 191–191 540 192–222 << 223–224 Stop 225–254 rotate 1__100% 255–255 >>>
18	Gobo Rotation Fine	0	Fine byte of Gobo Rotation
19	Gobo 2	0	0–7 open (wheel slot 1) 8–15 1 Point Line (wheel slot 2) 16–23 2 Tiger (wheel slot 3) 24–31 3 Silver (wheel slot 4) 32–39 4 Turbine (wheel slot 5) 40–47 5 Dash horizontal (wheel slot 6) 48–127 6 Ornament (wheel slot 7) 128–135 open (wheel slot 1) 136–142 1 Point Line shake fast (wheel slot 2) 143–143 1 Point Line shake slow (wheel slot 2) 144–150 2 Tiger shake fast (wheel slot 3) 151–151 2 Tiger shake slow (wheel slot 3) 152–158 3 Silver shake fast (wheel slot 4) 159–159 3 Silver shake slow (wheel slot 4) 160–166 4 Turbine shake fast (wheel slot 5) 167–167 4 Turbine shake slow (wheel slot 5) 168–174 5 Dash horizontal shake fast (wheel slot 6) 175–175 5 Dash horizontal shake slow (wheel slot 6) 176–190 6 Ornament shake fast (wheel slot 7) 191–191 6 Ornament shake slow (wheel slot 7) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast
20	Gobo Rotation 2	0	0–31 0 32–63 90 64–95 180 96–127 270 128–159 360 160–190 450 191–191 540 192–222 >>> 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
21	Gobo Rotation 2 Fine	0	Fine byte of Gobo Rotation 2
22	Blade1A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
23	Blade1A Fine	0	Fine byte of Blade1A

Profile Mode 2 (64 ch) Frame Mode AB RGB (continued)

Ch	Function	Default	DMX values
24	Blade1B	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
25	Blade1B Fine	0	Fine byte of Blade1B
26	Blade2A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
27	Blade2A Fine	0	Fine byte of Blade2A
28	Blade2B	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
29	Blade2B Fine	0	Fine byte of Blade2B
30	Blade3A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
31	Blade3A Fine	0	Fine byte of Blade3A
32	Blade3B	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
33	Blade3B Fine	0	Fine byte of Blade3B
34	Blade4A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
35	Blade4A Fine	0	Fine byte of Blade4A

Profile Mode 2 (64 ch) Frame Mode AB RGB (continued)

Ch	Function	Default	DMX values
36	Blade4B	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
37	Blade4B Fine	0	Fine byte of Blade4B
38	Shaper Rot	128	0–8 65 9–18 60 19–28 55 29–38 50 39–48 45 49–58 40 59–67 35 68–77 30 78–87 25 88–97 20 98–107 15 108–117 10 118–127 5 128–136 0 137–146 -5 147–156 -10 157–166 -15 167–176 -20 177–186 -25 187–195 -30 196–205 -35 206–215 -40 216–225 -45 226–235 -50 236–245 -55 246–254 -60 255–255 -65
39	Shaper Rot Fine	128	Fine byte of Shaper Rot

Profile Mode 2 (64 ch) Frame Mode AB RGB (continued)

Ch	Function	Default	DMX values
40	Color Wheel	0	0–1 open (wheel slot 1) 2–3 white / red (wheel slot 1) 4–5 red (wheel slot 2) 6–7 red / yellow (wheel slot 2) 8–9 yellow (wheel slot 3) 10–11 yellow / magenta (wheel slot 3) 12–13 magenta (wheel slot 4) 14–15 magenta / green (wheel slot 4) 16–17 green (wheel slot 5) 18–19 green / orange (wheel slot 5) 20–21 orange (wheel slot 6) 22–23 orange / blue (wheel slot 6) 24–25 blue (wheel slot 7) 26–27 blue / hcri (wheel slot 7) 28–29 hcri (wheel slot 8) 30–31 hcri / ctb (wheel slot 8) 32–33 ctb (wheel slot 9) 34–63 ctb / white (wheel slot 9) 64–76 open (2) (wheel slot 1) 77–89 red (wheel slot 2) 90–101 yellow (wheel slot 3) 102–114 magenta (wheel slot 4) 115–127 green (wheel slot 5) 128–140 orange (wheel slot 6) 141–153 blue (wheel slot 7) 154–165 hcri (wheel slot 8) 166–178 ctb (wheel slot 9) 179–191 open (3) (wheel slot 1) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast
41	Red	255	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
42	Red Fine	255	Fine byte of Red
43	Green	255	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
44	Green Fine	255	Fine byte of Green
45	Blue	255	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
46	Blue Fine	255	Fine byte of Blue
47	Colorfulness	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
48	Colorfulness Fine	0	Fine byte of Colorfulness

Profile Mode 2 (64 ch) Frame Mode AB RGB (continued)

Ch	Function	Default	DMX values
49	C TO	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
50	C TO Fine	0	Fine byte of C TO
51	C TC	68	
52	Tint	128	0–0 Black Body Shift Off 1–1 -100 Minus Green 2–126 Minus Green 127–127 -1 Minus Green 128–128 Neutral 129–129 +1 Plus Green 130–254 Plus Green 255–255 +100 Plus Green
53	Sparkle	0	0–63 0% sparkle 64–127 25% sparkle 128–190 50% sparkle 191–254 75% sparkle 255–255 100% sparkle
54	Sparkle Speed	0	0–0 sparkle faded slow 1–30 sparkle faded 1__99% 31–31 sparkle faded fast 32–32 sparkle switched slow 33–62 sparkle switched 1__99% 63–63 sparkle switched fast 64–64 sparkle faded slow 65–94 sparkle faded 1__99% 95–95 sparkle faded fast 96–96 sparkle switched slow 97–126 sparkle switched 1__99% 127–127 sparkle switched fast 128–128 sparkle faded slow 129–158 sparkle faded 1__99% 159–159 sparkle faded fast 160–160 sparkle switched slow 161–190 sparkle switched 1__99% 191–191 sparkle switched fast 192–192 sparkle faded slow 193–222 sparkle faded 1__99% 223–223 sparkle faded fast 224–224 sparkle switched slow 225–254 sparkle switched 1__99% 255–255 sparkle switched fast
55	Prism	0	0–7 open (wheel slot 1) 8–255 5 facet linear (wheel slot 2)
56	Prism Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–158 360 159–190 450 191–191 540 192–222 >>> 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
57	Prism Rotation Fine	0	Fine byte of Prism Rotation

Profile Mode 2 (64 ch) Frame Mode AB RGB (continued)

Ch	Function	Default	DMX values
58	Prism	0	0–7 open (wheel slot 1) 8–255 3 facet circular (wheel slot 2)
59	Prism Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–158 360 159–190 450 191–191 540 192–222 >>> 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
60	Prism Rotation Fine	0	Fine byte of Prism Rotation
61	Frost1	0	0–63 0% frost 64–127 25% frost 128–190 50% frost 191–254 75% frost 255–255 100% frost
62	Frost2	0	0–63 0% frost 64–127 25% frost 128–190 50% frost 191–254 75% frost 255–255 100% frost
63	Dummy	128	
64	Blackout Mode	0	0–95 no bo 96–126 bo at p/t slow 127–127 bo at p/t fast 128–158 bo at go co pr cmy ir fr slow 159–159 bo at go co pr cmy ir fr fast 160–190 bo at go co pr cmy ir fr fo zo slow 191–191 bo at go co pr cmy ir fr fo zo fast 192–222 bo at go co pr cmy ir fr p/t slow 223–223 bo at go co pr cmy ir fr p/t fast 224–254 bo at go co pr cmy ir fr fo zo p/t slow 255–255 bo at go co pr cmy ir fr fo zo p/t fast

Profile Mode 2 (64 ch) Frame Mode TA CMY

64 channels

Ch	Function	Default	DMX values
1	Pan	128	
2	Pan Fine	0	Fine byte of Pan
3	Tilt	128	
4	Tilt Fine	0	Fine byte of Tilt
5	Control1	0	

Profile Mode 2 (64 ch) Frame Mode TA CMY (continued)

Ch	Function	Default	DMX values
6	Shutter / Strobe	16	0–15 closed 16–95 open 96–97 StrobePulseOpen · 20Hz 20–18.6 Hz 98–99 StrobePulseOpen · 15Hz 17.2–15.7 Hz 100–101 StrobePulseOpen · 10Hz 14.3–12.9 Hz 102–104 StrobePulseOpen · 5Hz 11.5–8.63 Hz 105–109 StrobePulseOpen · 1Hz 7.21–1.52 Hz 110–110 StrobePulseOpen · 1/10Hz 0.1 Hz 111–111 open (2) 112–124 Shutter Fade Effect strobe · fade effect slow 1–18.5… 125–125 Shutter Fade Effect strobe · fade effect fast 20 Hz 126–126 open (3) 127–127 closed (2) 128–141 pulse open fast 142–142 pulse open slow 143–143 open (4) 144–157 pulse close fast 158–158 pulse close slow 159–159 closed (3) 160–173 Shutter Fade close strobe · fade close fast 20–1.52 … 174–174 Shutter Fade close strobe · fade close slow 0.1 Hz 175–175 open (5) 176–189 fade open fast 190–190 fade open slow 191–191 closed (4) 192–205 rnd open fast 206–206 rnd open slow 207–207 open (6) 208–221 Shutter Rnd Close strobe · rnd close fast 20–1.52 Hz 222–222 Shutter Rnd Close strobe · rnd close slow 0.1 Hz 223–223 closed (5) 224–237 rnd pulse close fast 238–238 rnd pulse close slow 239–239 open (7) 240–253 rnd pulse open fast 254–254 rnd pulse open slow 255–255 open (8)
7	Dimmer	0	0–24 closed 25–50 10% 51–63 20% 64–75 25% 76–101 30% 102–127 40% 128–152 50% 153–178 60% 179–190 70% 191–203 75% 204–229 80% 230–254 90% 255–255 open
8	Dimmer Fine	0	Fine byte of Dimmer
9	Focus	0	0–126 min 127–254 medium 255–255 max
10	Focus Fine	0	Fine byte of Focus
11	Zoom	17	0–127 narrow 128–254 medium 255–255 wide
12	Zoom Fine	19	Fine byte of Zoom

Profile Mode 2 (64 ch) Frame Mode TA CMY (continued)

Ch	Function	Default	DMX values
13	Focus1Distance	0	0–9 off 10–19 1m 20–29 2m 30–39 3m 40–49 4m 50–59 5m 60–69 6m 70–79 7m 80–89 8m 90–99 9m 100–109 10m 110–119 11m 120–129 12m 130–139 13m 140–149 14m 150–159 15m 160–169 16m 170–179 17m 180–189 18m 190–199 19m 200–209 20m 210–219 21m 220–229 22m 230–239 23m 240–249 24m 250–254 25m 255–255 far
14	Iris	0	0–254 open 255–255 closed
15	Iris Fine	0	Fine byte of Iris
16	Gobo	0	0–7 open (wheel slot 1) 8–15 1 Nightsky (wheel slot 2) 16–23 2 Rotor (wheel slot 3) 24–31 3 Crescents (wheel slot 4) 32–39 4 Tunnel (wheel slot 5) 40–47 5 Bush (wheel slot 6) 48–127 6 Bamboo (wheel slot 7) 128–135 open (wheel slot 1) 136–142 1 nightsky shake fast (wheel slot 2) 143–143 1 nightsky shake slow (wheel slot 2) 144–150 2 rotor shake fast (wheel slot 3) 151–151 2 rotor shake slow (wheel slot 3) 152–158 3 crescents shake fast (wheel slot 4) 159–159 3 crescents shake slow (wheel slot 4) 160–166 4 tunnel shake fast (wheel slot 5) 167–167 4 tunnel shake slow (wheel slot 5) 168–174 5 bush shake fast (wheel slot 6) 175–175 5 bush shake slow (wheel slot 6) 176–190 6 bamboo shake fast (wheel slot 7) 191–191 6 bamboo shake slow (wheel slot 7) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast

Profile Mode 2 (64 ch) Frame Mode TA CMY (continued)

Ch	Function	Default	DMX values
17	Gobo Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–159 360 160–190 450 191–191 540 192–222 << 223–224 Stop 225–254 rotate 1__100% 255–255 >>>
18	Gobo Rotation Fine	0	Fine byte of Gobo Rotation
19	Gobo 2	0	0–7 open (wheel slot 1) 8–15 1 Point Line (wheel slot 2) 16–23 2 Tiger (wheel slot 3) 24–31 3 Silver (wheel slot 4) 32–39 4 Turbine (wheel slot 5) 40–47 5 Dash horizontal (wheel slot 6) 48–127 6 Ornament (wheel slot 7) 128–135 open (wheel slot 1) 136–142 1 Point Line shake fast (wheel slot 2) 143–143 1 Point Line shake slow (wheel slot 2) 144–150 2 Tiger shake fast (wheel slot 3) 151–151 2 Tiger shake slow (wheel slot 3) 152–158 3 Silver shake fast (wheel slot 4) 159–159 3 Silver shake slow (wheel slot 4) 160–166 4 Turbine shake fast (wheel slot 5) 167–167 4 Turbine shake slow (wheel slot 5) 168–174 5 Dash horizontal shake fast (wheel slot 6) 175–175 5 Dash horizontal shake slow (wheel slot 6) 176–190 6 Ornament shake fast (wheel slot 7) 191–191 6 Ornament shake slow (wheel slot 7) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast
20	Gobo Rotation 2	0	0–31 0 32–63 90 64–95 180 96–127 270 128–159 360 160–190 450 191–191 540 192–222 >>> 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
21	Gobo Rotation 2 Fine	0	Fine byte of Gobo Rotation 2
22	Blade1A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
23	Blade1A Fine	0	Fine byte of Blade1A

Profile Mode 2 (64 ch) Frame Mode TA CMY (continued)

Ch	Function	Default	DMX values
24	Blade1Rot	128	0–41 max ccw 42–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw
25	Blade1Rot Fine	0	Fine byte of Blade1Rot
26	Blade2A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
27	Blade2A Fine	0	Fine byte of Blade2A
28	Blade2Rot	128	0–41 max ccw 42–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw
29	Blade2Rot Fine	0	Fine byte of Blade2Rot
30	Blade3A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
31	Blade3A Fine	0	Fine byte of Blade3A
32	Blade3Rot	128	0–41 max cw 42–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw
33	Blade3Rot Fine	0	Fine byte of Blade3Rot
34	Blade4A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
35	Blade4A Fine	0	Fine byte of Blade4A
36	Blade4Rot	128	0–41 max ccw 42–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw

Profile Mode 2 (64 ch) Frame Mode TA CMY (continued)

Ch	Function	Default	DMX values
37	Blade4Rot Fine	0	Fine byte of Blade4Rot
38	Shaper Rot	128	0–8 65 9–18 60 19–28 55 29–38 50 39–48 45 49–58 40 59–67 35 68–77 30 78–87 25 88–97 20 98–107 15 108–117 10 118–127 5 128–136 0 137–146 -5 147–156 -10 157–166 -15 167–176 -20 177–186 -25 187–195 -30 196–205 -35 206–215 -40 216–225 -45 226–235 -50 236–245 -55 246–254 -60 255–255 -65
39	Shaper Rot Fine	128	Fine byte of Shaper Rot
40	Color Wheel	0	0–1 open (wheel slot 1) 2–3 white / red (wheel slot 1) 4–5 red (wheel slot 2) 6–7 red / yellow (wheel slot 2) 8–9 yellow (wheel slot 3) 10–11 yellow / magenta (wheel slot 3) 12–13 magenta (wheel slot 4) 14–15 magenta / green (wheel slot 4) 16–17 green (wheel slot 5) 18–19 green / orange (wheel slot 5) 20–21 orange (wheel slot 6) 22–23 orange / blue (wheel slot 6) 24–25 blue (wheel slot 7) 26–27 blue / hcri (wheel slot 7) 28–29 hcri (wheel slot 8) 30–31 hcri / ctb (wheel slot 8) 32–33 ctb (wheel slot 9) 34–63 ctb / white (wheel slot 9) 64–76 open (2) (wheel slot 1) 77–89 red (wheel slot 2) 90–101 yellow (wheel slot 3) 102–114 magenta (wheel slot 4) 115–127 green (wheel slot 5) 128–140 orange (wheel slot 6) 141–153 blue (wheel slot 7) 154–165 hcri (wheel slot 8) 166–178 ctb (wheel slot 9) 179–191 open (3) (wheel slot 1) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast

Profile Mode 2 (64 ch) Frame Mode TA CMY (continued)

Ch	Function	Default	DMX values
41	Cyan	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
42	Cyan Fine	0	Fine byte of Cyan
43	Magenta	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
44	Magenta Fine	0	Fine byte of Magenta
45	Yellow	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
46	Yellow Fine	0	Fine byte of Yellow
47	No Feature	128	
48	No Feature Fine	128	Fine byte of No Feature
49	C TO	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
50	C TO Fine	0	Fine byte of C TO
51	C TC	68	
52	Tint	128	0–0 Black Body Shift Off 1–1 -100 Minus Green 2–126 Minus Green 127–127 -1 Minus Green 128–128 Neutral 129–129 +1 Plus Green 130–254 Plus Green 255–255 +100 Plus Green
53	Sparkle	0	0–63 0% sparkle 64–127 25% sparkle 128–190 50% sparkle 191–254 75% sparkle 255–255 100% sparkle

Profile Mode 2 (64 ch) Frame Mode TA CMY (continued)

Ch	Function	Default	DMX values
54	Sparkle Speed	0	0–0 sparkle faded slow 1–30 sparkle faded 1__99% 31–31 sparkle faded fast 32–32 sparkle switched slow 33–62 sparkle switched 1__99% 63–63 sparkle switched fast 64–64 sparkle faded slow 65–94 sparkle faded 1__99% 95–95 sparkle faded fast 96–96 sparkle switched slow 97–126 sparkle switched 1__99% 127–127 sparkle switched fast 128–128 sparkle faded slow 129–158 sparkle faded 1__99% 159–159 sparkle faded fast 160–160 sparkle switched slow 161–190 sparkle switched 1__99% 191–191 sparkle switched fast 192–192 sparkle faded slow 193–222 sparkle faded 1__99% 223–223 sparkle faded fast 224–224 sparkle switched slow 225–254 sparkle switched 1__99% 255–255 sparkle switched fast
55	Prism	0	0–7 open (wheel slot 1) 8–255 5 facet linear (wheel slot 2)
56	Prism Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–158 360 159–190 450 191–191 540 192–222 >>> 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
57	Prism Rotation Fine	0	Fine byte of Prism Rotation
58	Prism	0	0–7 open (wheel slot 1) 8–255 3 facet circular (wheel slot 2)
59	Prism Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–158 360 159–190 450 191–191 540 192–222 >>> 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
60	Prism Rotation Fine	0	Fine byte of Prism Rotation
61	Frost1	0	0–63 0% frost 64–127 25% frost 128–190 50% frost 191–254 75% frost 255–255 100% frost

Profile Mode 2 (64 ch) Frame Mode TA CMY (continued)

Ch	Function	Default	DMX values
62	Frost2	0	0–63 0% frost 64–127 25% frost 128–190 50% frost 191–254 75% frost 255–255 100% frost
63	Dummy	128	
64	Blackout Mode	0	0–95 no bo 96–126 bo at p/t slow 127–127 bo at p/t fast 128–158 bo at go co pr cmy ir fr slow 159–159 bo at go co pr cmy ir fr fast 160–190 bo at go co pr cmy ir fr fo zo slow 191–191 bo at go co pr cmy ir fr fo zo fast 192–222 bo at go co pr cmy ir fr p/t slow 223–223 bo at go co pr cmy ir fr p/t fast 224–254 bo at go co pr cmy ir fr fo zo p/t slow 255–255 bo at go co pr cmy ir fr fo zo p/t fast

Profile Mode 2 (64 ch) Frame Mode TA RGB

64 channels

Ch	Function	Default	DMX values
1	Pan	128	
2	Pan Fine	0	Fine byte of Pan
3	Tilt	128	
4	Tilt Fine	0	Fine byte of Tilt
5	Control1	0	

Profile Mode 2 (64 ch) Frame Mode TA RGB (continued)

Ch	Function	Default	DMX values
6	Shutter / Strobe	16	0–15 closed 16–95 open 96–97 StrobePulseOpen · 20Hz 20–18.6 Hz 98–99 StrobePulseOpen · 15Hz 17.2–15.7 Hz 100–101 StrobePulseOpen · 10Hz 14.3–12.9 Hz 102–104 StrobePulseOpen · 5Hz 11.5–8.63 Hz 105–109 StrobePulseOpen · 1Hz 7.21–1.52 Hz 110–110 StrobePulseOpen · 1/10Hz 0.1 Hz 111–111 open (2) 112–124 Shutter Fade Effect strobe · fade effect slow 1–18.5... 125–125 Shutter Fade Effect strobe · fade effect fast 20 Hz 126–126 open (3) 127–127 closed (2) 128–141 pulse open fast 142–142 pulse open slow 143–143 open (4) 144–157 pulse close fast 158–158 pulse close slow 159–159 closed (3) 160–173 Shutter Fade close strobe · fade close fast 20–1.52 ... 174–174 Shutter Fade close strobe · fade close slow 0.1 Hz 175–175 open (5) 176–189 fade open fast 190–190 fade open slow 191–191 closed (4) 192–205 rnd open fast 206–206 rnd open slow 207–207 open (6) 208–221 Shutter Rnd Close strobe · rnd close fast 20–1.52 Hz 222–222 Shutter Rnd Close strobe · rnd close slow 0.1 Hz 223–223 closed (5) 224–237 rnd pulse close fast 238–238 rnd pulse close slow 239–239 open (7) 240–253 rnd pulse open fast 254–254 rnd pulse open slow 255–255 open (8)
7	Dimmer	0	0–24 closed 25–50 10% 51–63 20% 64–75 25% 76–101 30% 102–127 40% 128–152 50% 153–178 60% 179–190 70% 191–203 75% 204–229 80% 230–254 90% 255–255 open
8	Dimmer Fine	0	Fine byte of Dimmer
9	Focus	0	0–126 min 127–254 medium 255–255 max
10	Focus Fine	0	Fine byte of Focus
11	Zoom	17	0–127 narrow 128–254 medium 255–255 wide
12	Zoom Fine	19	Fine byte of Zoom

Profile Mode 2 (64 ch) Frame Mode TA RGB (continued)

Ch	Function	Default	DMX values
13	Focus1Distance	0	0–9 off 10–19 1m 20–29 2m 30–39 3m 40–49 4m 50–59 5m 60–69 6m 70–79 7m 80–89 8m 90–99 9m 100–109 10m 110–119 11m 120–129 12m 130–139 13m 140–149 14m 150–159 15m 160–169 16m 170–179 17m 180–189 18m 190–199 19m 200–209 20m 210–219 21m 220–229 22m 230–239 23m 240–249 24m 250–254 25m 255–255 far
14	Iris	0	0–254 open 255–255 closed
15	Iris Fine	0	Fine byte of Iris
16	Gobo	0	0–7 open (wheel slot 1) 8–15 1 Nightsky (wheel slot 2) 16–23 2 Rotor (wheel slot 3) 24–31 3 Crescents (wheel slot 4) 32–39 4 Tunnel (wheel slot 5) 40–47 5 Bush (wheel slot 6) 48–127 6 Bamboo (wheel slot 7) 128–135 open (wheel slot 1) 136–142 1 nightsky shake fast (wheel slot 2) 143–143 1 nightsky shake slow (wheel slot 2) 144–150 2 rotor shake fast (wheel slot 3) 151–151 2 rotor shake slow (wheel slot 3) 152–158 3 crescents shake fast (wheel slot 4) 159–159 3 crescents shake slow (wheel slot 4) 160–166 4 tunnel shake fast (wheel slot 5) 167–167 4 tunnel shake slow (wheel slot 5) 168–174 5 bush shake fast (wheel slot 6) 175–175 5 bush shake slow (wheel slot 6) 176–190 6 bamboo shake fast (wheel slot 7) 191–191 6 bamboo shake slow (wheel slot 7) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast

Profile Mode 2 (64 ch) Frame Mode TA RGB (continued)

Ch	Function	Default	DMX values
17	Gobo Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–159 360 160–190 450 191–191 540 192–222 << 223–224 Stop 225–254 rotate 1__100% 255–255 >>>
18	Gobo Rotation Fine	0	Fine byte of Gobo Rotation
19	Gobo 2	0	0–7 open (wheel slot 1) 8–15 1 Point Line (wheel slot 2) 16–23 2 Tiger (wheel slot 3) 24–31 3 Silver (wheel slot 4) 32–39 4 Turbine (wheel slot 5) 40–47 5 Dash horizontal (wheel slot 6) 48–127 6 Ornament (wheel slot 7) 128–135 open (wheel slot 1) 136–142 1 Point Line shake fast (wheel slot 2) 143–143 1 Point Line shake slow (wheel slot 2) 144–150 2 Tiger shake fast (wheel slot 3) 151–151 2 Tiger shake slow (wheel slot 3) 152–158 3 Silver shake fast (wheel slot 4) 159–159 3 Silver shake slow (wheel slot 4) 160–166 4 Turbine shake fast (wheel slot 5) 167–167 4 Turbine shake slow (wheel slot 5) 168–174 5 Dash horizontal shake fast (wheel slot 6) 175–175 5 Dash horizontal shake slow (wheel slot 6) 176–190 6 Ornament shake fast (wheel slot 7) 191–191 6 Ornament shake slow (wheel slot 7) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast
20	Gobo Rotation 2	0	0–31 0 32–63 90 64–95 180 96–127 270 128–159 360 160–190 450 191–191 540 192–222 >>> 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
21	Gobo Rotation 2 Fine	0	Fine byte of Gobo Rotation 2
22	Blade1A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
23	Blade1A Fine	0	Fine byte of Blade1A

Profile Mode 2 (64 ch) Frame Mode TA RGB (continued)

Ch	Function	Default	DMX values
24	Blade1Rot	128	0–41 max ccw 42–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw
25	Blade1Rot Fine	0	Fine byte of Blade1Rot
26	Blade2A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
27	Blade2A Fine	0	Fine byte of Blade2A
28	Blade2Rot	128	0–41 max ccw 42–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw
29	Blade2Rot Fine	0	Fine byte of Blade2Rot
30	Blade3A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
31	Blade3A Fine	0	Fine byte of Blade3A
32	Blade3Rot	128	0–41 max cw 42–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw
33	Blade3Rot Fine	0	Fine byte of Blade3Rot
34	Blade4A	0	0–35 min 36–72 10% 73–108 20% 109–145 30% 146–181 40% 182–218 50% 219–254 60% 255–255 70%
35	Blade4A Fine	0	Fine byte of Blade4A
36	Blade4Rot	128	0–41 max ccw 42–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw

Profile Mode 2 (64 ch) Frame Mode TA RGB (continued)

Ch	Function	Default	DMX values
37	Blade4Rot Fine	0	Fine byte of Blade4Rot
38	Shaper Rot	128	0–8 65 9–18 60 19–28 55 29–38 50 39–48 45 49–58 40 59–67 35 68–77 30 78–87 25 88–97 20 98–107 15 108–117 10 118–127 5 128–136 0 137–146 -5 147–156 -10 157–166 -15 167–176 -20 177–186 -25 187–195 -30 196–205 -35 206–215 -40 216–225 -45 226–235 -50 236–245 -55 246–254 -60 255–255 -65
39	Shaper Rot Fine	128	Fine byte of Shaper Rot
40	Color Wheel	0	0–1 open (wheel slot 1) 2–3 white / red (wheel slot 1) 4–5 red (wheel slot 2) 6–7 red / yellow (wheel slot 2) 8–9 yellow (wheel slot 3) 10–11 yellow / magenta (wheel slot 3) 12–13 magenta (wheel slot 4) 14–15 magenta / green (wheel slot 4) 16–17 green (wheel slot 5) 18–19 green / orange (wheel slot 5) 20–21 orange (wheel slot 6) 22–23 orange / blue (wheel slot 6) 24–25 blue (wheel slot 7) 26–27 blue / hcri (wheel slot 7) 28–29 hcri (wheel slot 8) 30–31 hcri / ctb (wheel slot 8) 32–33 ctb (wheel slot 9) 34–63 ctb / white (wheel slot 9) 64–76 open (2) (wheel slot 1) 77–89 red (wheel slot 2) 90–101 yellow (wheel slot 3) 102–114 magenta (wheel slot 4) 115–127 green (wheel slot 5) 128–140 orange (wheel slot 6) 141–153 blue (wheel slot 7) 154–165 hcri (wheel slot 8) 166–178 ctb (wheel slot 9) 179–191 open (3) (wheel slot 1) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast

Profile Mode 2 (64 ch) Frame Mode TA RGB (continued)

Ch	Function	Default	DMX values
41	Red	255	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
42	Red Fine	255	Fine byte of Red
43	Green	255	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
44	Green Fine	255	Fine byte of Green
45	Blue	255	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
46	Blue Fine	255	Fine byte of Blue
47	Colorfulness	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
48	Colorfulness Fine	0	Fine byte of Colorfulness
49	C TO	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
50	C TO Fine	0	Fine byte of C TO
51	C TC	68	
52	Tint	128	0–0 Black Body Shift Off 1–1 -100 Minus Green 2–126 Minus Green 127–127 -1 Minus Green 128–128 Neutral 129–129 +1 Plus Green 130–254 Plus Green 255–255 +100 Plus Green
53	Sparkle	0	0–63 0% sparkle 64–127 25% sparkle 128–190 50% sparkle 191–254 75% sparkle 255–255 100% sparkle

Profile Mode 2 (64 ch) Frame Mode TA RGB (continued)

Ch	Function	Default	DMX values
54	Sparkle Speed	0	0–0 sparkle faded slow 1–30 sparkle faded 1__99% 31–31 sparkle faded fast 32–32 sparkle switched slow 33–62 sparkle switched 1__99% 63–63 sparkle switched fast 64–64 sparkle faded slow 65–94 sparkle faded 1__99% 95–95 sparkle faded fast 96–96 sparkle switched slow 97–126 sparkle switched 1__99% 127–127 sparkle switched fast 128–128 sparkle faded slow 129–158 sparkle faded 1__99% 159–159 sparkle faded fast 160–160 sparkle switched slow 161–190 sparkle switched 1__99% 191–191 sparkle switched fast 192–192 sparkle faded slow 193–222 sparkle faded 1__99% 223–223 sparkle faded fast 224–224 sparkle switched slow 225–254 sparkle switched 1__99% 255–255 sparkle switched fast
55	Prism	0	0–7 open (wheel slot 1) 8–255 5 facet linear (wheel slot 2)
56	Prism Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–158 360 159–190 450 191–191 540 192–222 >>> 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
57	Prism Rotation Fine	0	Fine byte of Prism Rotation
58	Prism	0	0–7 open (wheel slot 1) 8–255 3 facet circular (wheel slot 2)
59	Prism Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–158 360 159–190 450 191–191 540 192–222 >>> 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
60	Prism Rotation Fine	0	Fine byte of Prism Rotation
61	Frost1	0	0–63 0% frost 64–127 25% frost 128–190 50% frost 191–254 75% frost 255–255 100% frost

Profile Mode 2 (64 ch) Frame Mode TA RGB (continued)

Ch	Function	Default	DMX values
62	Frost2	0	0–63 0% frost 64–127 25% frost 128–190 50% frost 191–254 75% frost 255–255 100% frost
63	Dummy	128	
64	Blackout Mode	0	0–95 no bo 96–126 bo at p/t slow 127–127 bo at p/t fast 128–158 bo at go co pr cmy ir fr slow 159–159 bo at go co pr cmy ir fr fast 160–190 bo at go co pr cmy ir fr fo zo slow 191–191 bo at go co pr cmy ir fr fo zo fast 192–222 bo at go co pr cmy ir fr p/t slow 223–223 bo at go co pr cmy ir fr p/t fast 224–254 bo at go co pr cmy ir fr fo zo p/t slow 255–255 bo at go co pr cmy ir fr fo zo p/t fast