JB-Lighting

P18 MK2 Profile S MA HP



Manufacturer	**JB-Lighting**
Type	**Profile spot**
DMX modes	**2**
DMX footprint	**42, 62 channels**
Beam angle	**6.5-54°**
Pan range	**546.74°**
Tilt range	**281.16°**
Size (W × H × D)	**290 × 540 × 290 mm**
GDTF fixture type	**C74F2247-3C41-486D-B17F-E7…**

Controls

Focus · Frost · Iris · Prism · Prism rotation · Zoom · CMY colour mixing · Colour temperature · Colour wheel · Strobe · Dimmer · Pan and tilt · Movement speed · Animation wheel · Gobos · Gobo rotation

Safety-relevant functions

Built-in effect programmes

DMX modes

Mode 1 (42 ch)	42 ch
Mode 2 (62 ch)	62 ch

Mode 1 (42 ch)

42 channels

Ch	Function	Default	DMX values
1	Pan	128	
2	Pan Fine	0	Fine byte of Pan
3	Tilt	128	
4	Tilt Fine	0	Fine byte of Tilt
5	Control1	157	
6	Shutter / Strobe	16	0–15 closed 16–95 open 96–97 StrobePulseOpen · 20Hz 20–18.6 Hz 98–99 StrobePulseOpen · 15Hz 17.2–15.7 Hz 100–101 StrobePulseOpen · 10Hz 14.3–12.9 Hz 102–104 StrobePulseOpen · 5Hz 11.5–8.63 Hz 105–109 StrobePulseOpen · 1Hz 7.21–1.52 Hz 110–110 StrobePulseOpen · 1/10Hz 0.1 Hz 111–111 open (2) 112–124 Shutter Fade Effect strobe · fade effect slow 1–18.5… 125–125 Shutter Fade Effect strobe · fade effect fast 20 Hz 126–126 open (3) 127–127 closed (2) 128–141 pulse open fast 142–142 pulse open slow 143–143 open (4) 144–157 pulse close fast 158–158 pulse close slow 159–159 closed (3) 160–173 Shutter Fade close strobe · fade close fast 20–1.52 … 174–174 Shutter Fade close strobe · fade close slow 0.1 Hz 175–175 open (5) 176–189 fade open fast 190–190 fade open slow 191–191 closed (4) 192–205 rnd open fast 206–206 rnd open slow 207–207 open (6) 208–221 Shutter Rnd Close strobe · rnd close fast 20–1.52 Hz 222–222 Shutter Rnd Close strobe · rnd close slow 0.1 Hz 223–223 closed (5) 224–238 rnd pulse close fast 239–239 open (7) 240–254 rnd pulse open fast 255–255 open (8)
7	Dimmer	0	0–24 closed 25–50 10% 51–63 20% 64–75 25% 76–101 30% 102–127 40% 128–152 50% 153–178 60% 179–190 70% 191–203 75% 204–229 80% 230–254 90% 255–255 open
8	Focus	128	
9	Zoom	128	0–127 narrow 128–254 medium 255–255 wide

Mode 1 (42 ch) (continued)

Ch	Function	Default	DMX values
10	Focus1Distance	0	0–9 off 10–19 1m 20–29 2m 30–39 3m 40–49 4m 50–59 5m 60–69 6m 70–79 7m 80–89 8m 90–99 9m 100–109 10m 110–119 11m 120–129 12m 130–139 13m 140–149 14m 150–159 15m 160–169 16m 170–179 17m 180–189 18m 190–199 19m 200–209 20m 210–219 21m 220–229 22m 230–239 23m 240–249 24m 250–254 25m 255–255 far
11	Focus1Adjust	128	
12	Iris	0	0–254 open 255–255 closed
13	Gobo	0	0–7 open (wheel slot 1) 8–15 gobo 1_1 (wheel slot 2) 16–23 gobo 1_2 (wheel slot 3) 24–31 gobo 1_3 (wheel slot 4) 32–39 gobo 1_4 (wheel slot 5) 40–47 gobo 1_5 (wheel slot 6) 48–55 gobo 1_6 (wheel slot 7) 56–63 gobo 1_7 (wheel slot 8) 64–191 gobo 1_8 (wheel slot 9) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast

Mode 1 (42 ch) (continued)

Ch	Function	Default	DMX values
14	Gobo 2	0	0–7 open (wheel slot 1) 8–15 gobo 2_1 (wheel slot 2) 16–23 gobo 2_2 (wheel slot 3) 24–31 gobo 2_3 (wheel slot 4) 32–39 gobo 2_4 (wheel slot 5) 40–47 gobo 2_5 (wheel slot 6) 48–127 gobo 2_6 (wheel slot 7) 128–135 open (2) (wheel slot 1) 136–142 gobo 2_1 fast (wheel slot 2) 143–143 gobo 2_1 slow (wheel slot 2) 144–150 gobo 2_2 fast (wheel slot 3) 151–151 gobo 2_2 slow (wheel slot 3) 152–158 gobo 2_3 fast (wheel slot 4) 159–159 gobo 2_3 slow (wheel slot 4) 160–166 gobo 2_4 fast (wheel slot 5) 167–167 gobo 2_4 slow (wheel slot 5) 168–174 gobo 2_5 fast (wheel slot 6) 175–175 gobo 2_5 slow (wheel slot 6) 176–190 gobo 2_6 fast (wheel slot 7) 191–191 gobo 2_6 slow (wheel slot 7) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast
15	Gobo Rotation 2	0	0–31 0 32–63 90 64–95 180 96–127 270 128–159 360 160–190 450 191–191 540 192–192 >>> 193–222 rotate 100__1% 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
16	Animation Wheel1	0	0–0 open 1–1 water faded center 2–2 water faded stop 3–63 water faded slow to fast 64–64 open (2) 65–65 water switched center 66–66 water switched stop 67–127 water switched slow to fast 128–128 open (3) 129–129 fire faded center 130–130 fire faded stop 131–191 fire faded slow to fast 192–192 open (4) 193–193 fire switched center 194–194 fire switched stop 195–255 fire switched slow to fast

Mode 1 (42 ch) (continued)

Ch	Function	Default	DMX values
17	Blade1A	0	0–24 min 25–50 10% 51–75 20% 76–101 30% 102–127 40% 128–152 50% 153–178 60% 179–203 70% 204–229 80% 230–254 90% 255–255 max
18	Blade1Rot	128	0–42 max ccw 43–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw
19	Blade3A	0	0–24 min 25–50 10% 51–75 20% 76–101 30% 102–127 40% 128–152 50% 153–178 60% 179–203 70% 204–229 80% 230–254 90% 255–255 max
20	Blade3Rot	128	0–42 max ccw 43–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw
21	Blade2A	0	0–24 min 25–50 10% 51–75 20% 76–101 30% 102–127 40% 128–152 50% 153–178 60% 179–203 70% 204–229 80% 230–254 90% 255–255 max
22	Blade2Rot	128	0–42 max ccw 43–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw

Mode 1 (42 ch) (continued)

Ch	Function	Default	DMX values
23	Blade4A	0	0–24 min 25–50 10% 51–75 20% 76–101 30% 102–127 40% 128–152 50% 153–178 60% 179–203 70% 204–229 80% 230–254 90% 255–255 max
24	Blade4Rot	128	0–42 max ccw 43–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw
25	Shaper Rot	128	0–9 65 10–19 60 20–28 55 29–38 50 39–48 45 49–58 40 59–68 35 69–77 30 78–87 25 88–97 20 98–107 15 108–117 10 118–127 5 128–136 0 137–146 -5 147–156 -10 157–166 -15 167–176 -20 177–185 -25 186–195 -30 196–205 -35 206–215 -40 216–225 -45 226–234 -50 235–244 -55 245–254 -60 255–255 -65

Mode 1 (42 ch) (continued)

Ch	Function	Default	DMX values
26	Color Wheel	0	0–1 open (wheel slot 1) 2–3 white / red (wheel slot 1) 4–5 red (wheel slot 2) 6–7 red / yellow (wheel slot 2) 8–9 yellow (wheel slot 3) 10–11 yellow / magenta (wheel slot 3) 12–13 magenta (wheel slot 4) 14–15 magenta / green (wheel slot 4) 16–17 green (wheel slot 5) 18–19 green / orange (wheel slot 5) 20–21 orange (wheel slot 6) 22–23 orange / blue (wheel slot 6) 24–25 blue (wheel slot 7) 26–27 blue / cri (wheel slot 7) 28–29 cri (wheel slot 8) 30–63 cri / white (wheel slot 8) 64–79 open (2) (wheel slot 1) 80–95 red (wheel slot 2) 96–111 yellow (wheel slot 3) 112–127 magenta (wheel slot 4) 128–143 green (wheel slot 5) 144–159 orange (wheel slot 6) 160–175 blue (wheel slot 7) 176–190 cri (wheel slot 8) 191–191 open (3) (wheel slot 1) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast
27	Cyan	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
28	Magenta	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
29	Yellow	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
30	C TO	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
31	Sparkle	0	0–63 0% sparkle 64–127 25% sparkle 128–190 50% sparkle 191–254 75% sparkle 255–255 100% sparkle

Mode 1 (42 ch) (continued)

Ch	Function	Default	DMX values
32	Sparkle Speed	0	0–0 sparkle faded slow 1–30 sparkle faded 1__99% 31–31 sparkle faded fast 32–32 sparkle switched slow 33–62 sparkle switched 1__99% 63–63 sparkle switched fast 64–64 sparkle faded slow 65–94 sparkle faded 1__99% 95–95 sparkle faded fast 96–96 sparkle switched slow 97–126 sparkle switched 1__99% 127–127 sparkle switched fast 128–128 sparkle faded slow 129–158 sparkle faded 1__99% 159–159 sparkle faded fast 160–160 sparkle switched slow 161–190 sparkle switched 1__99% 191–191 sparkle switched fast 192–192 sparkle faded slow 193–222 sparkle faded 1__99% 223–223 sparkle faded fast 224–224 sparkle switched slow 225–254 sparkle switched 1__99% 255–255 sparkle switched fast
33	Prism	0	0–7 open (wheel slot 1) 8–255 5 facet linear (wheel slot 2)
34	Prism Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–158 360 159–190 450 191–191 540 192–192 >>> 193–222 rotate 100__1% 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
35	Prism	0	0–7 open (wheel slot 1) 8–255 3 facet circular (wheel slot 2)
36	Prism Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–158 360 159–190 450 191–191 540 192–192 >>> 193–222 rotate 100__1% 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
37	Frost1	0	0–63 0% frost 64–127 25% frost 128–190 50% frost 191–254 75% frost 255–255 100% frost

Mode 1 (42 ch) (continued)

Ch	Function	Default	DMX values
38	Frost2	0	0–63 0% frost 64–127 25% frost 128–190 50% frost 191–254 75% frost 255–255 100% frost
39	Effect	0	
40	Position MSpeed	0	0–3 real time movement 4–254 movement fast 255–255 movement slow
41	Global MSpeed	0	0–3 realtime effects 4–254 effects fast 255–255 effects slow
42	Blackout Mode	0	0–95 no bo 96–126 bo at p/t slow 127–127 bo at p/t fast 128–158 bo at go co pr cmy ir fr slow 159–159 bo at go co pr cmy ir fr fast 160–190 bo at go co pr cmy ir fr fo zo slow 191–191 bo at go co pr cmy ir fr fo zo fast 192–222 bo at go co pr cmy ir fr p/t slow 223–223 bo at go co pr cmy ir fr p/t fast 224–254 bo at go co pr cmy ir fr fo zo p/t slow 255–255 bo at go co pr cmy ir fr fo zo p/t fast

Mode 2 (62 ch)

62 channels

Ch	Function	Default	DMX values
1	Pan	128	
2	Pan Fine	0	Fine byte of Pan
3	Tilt	128	
4	Tilt Fine	0	Fine byte of Tilt
5	Control1	157	

Mode 2 (62 ch) (continued)

Ch	Function	Default	DMX values
6	Shutter / Strobe	16	0–15 closed 16–95 open 96–97 StrobePulseOpen · 20Hz 20–18.6 Hz 98–99 StrobePulseOpen · 15Hz 17.2–15.7 Hz 100–101 StrobePulseOpen · 10Hz 14.3–12.9 Hz 102–104 StrobePulseOpen · 5Hz 11.5–8.63 Hz 105–109 StrobePulseOpen · 1Hz 7.21–1.52 Hz 110–110 StrobePulseOpen · 1/10Hz 0.1 Hz 111–111 open (2) 112–124 Shutter Fade Effect strobe · fade effect slow 1–18.5… 125–125 Shutter Fade Effect strobe · fade effect fast 20 Hz 126–126 open (3) 127–127 closed (2) 128–141 pulse open fast 142–142 pulse open slow 143–143 open (4) 144–157 pulse close fast 158–158 pulse close slow 159–159 closed (3) 160–173 Shutter Fade close strobe · fade close fast 20–1.52 … 174–174 Shutter Fade close strobe · fade close slow 0.1 Hz 175–175 open (5) 176–189 fade open fast 190–190 fade open slow 191–191 closed (4) 192–205 rnd open fast 206–206 rnd open slow 207–207 open (6) 208–221 Shutter Rnd Close strobe · rnd close fast 20–1.52 Hz 222–222 Shutter Rnd Close strobe · rnd close slow 0.1 Hz 223–223 closed (5) 224–238 rnd pulse close fast 239–239 open (7) 240–254 rnd pulse open fast 255–255 open (8)
7	Dimmer	0	0–24 closed 25–50 10% 51–63 20% 64–75 25% 76–101 30% 102–127 40% 128–152 50% 153–178 60% 179–190 70% 191–203 75% 204–229 80% 230–254 90% 255–255 open
8	Dimmer Fine	0	Fine byte of Dimmer
9	Focus	128	
10	Focus Fine	0	Fine byte of Focus
11	Zoom	128	0–127 narrow 128–254 medium 255–255 wide
12	Zoom Fine	0	Fine byte of Zoom

Mode 2 (62 ch) (continued)

Ch	Function	Default	DMX values
13	Focus1Distance	0	0–9 off 10–19 1m 20–29 2m 30–39 3m 40–49 4m 50–59 5m 60–69 6m 70–79 7m 80–89 8m 90–99 9m 100–109 10m 110–119 11m 120–129 12m 130–139 13m 140–149 14m 150–159 15m 160–169 16m 170–179 17m 180–189 18m 190–199 19m 200–209 20m 210–219 21m 220–229 22m 230–239 23m 240–249 24m 250–254 25m 255–255 far
14	Focus1Adjust	128	
15	Iris	0	0–254 open 255–255 closed
16	Iris Fine	0	Fine byte of Iris
17	Gobo	0	0–7 open (wheel slot 1) 8–15 gobo 1_1 (wheel slot 2) 16–23 gobo 1_2 (wheel slot 3) 24–31 gobo 1_3 (wheel slot 4) 32–39 gobo 1_4 (wheel slot 5) 40–47 gobo 1_5 (wheel slot 6) 48–55 gobo 1_6 (wheel slot 7) 56–63 gobo 1_7 (wheel slot 8) 64–191 gobo 1_8 (wheel slot 9) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast

Mode 2 (62 ch) (continued)

Ch	Function	Default	DMX values
18	Gobo 2	0	0–7 open (wheel slot 1) 8–15 gobo 2_1 (wheel slot 2) 16–23 gobo 2_2 (wheel slot 3) 24–31 gobo 2_3 (wheel slot 4) 32–39 gobo 2_4 (wheel slot 5) 40–47 gobo 2_5 (wheel slot 6) 48–127 gobo 2_6 (wheel slot 7) 128–135 open (2) (wheel slot 1) 136–142 gobo 2_1 fast (wheel slot 2) 143–143 gobo 2_1 slow (wheel slot 2) 144–150 gobo 2_2 fast (wheel slot 3) 151–151 gobo 2_2 slow (wheel slot 3) 152–158 gobo 2_3 fast (wheel slot 4) 159–159 gobo 2_3 slow (wheel slot 4) 160–166 gobo 2_4 fast (wheel slot 5) 167–167 gobo 2_4 slow (wheel slot 5) 168–174 gobo 2_5 fast (wheel slot 6) 175–175 gobo 2_5 slow (wheel slot 6) 176–190 gobo 2_6 fast (wheel slot 7) 191–191 gobo 2_6 slow (wheel slot 7) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast
19	Gobo Rotation 2	0	0–31 0 32–63 90 64–95 180 96–127 270 128–159 360 160–190 450 191–191 540 192–222 >>> 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
20	Gobo Rotation 2 Fine	0	Fine byte of Gobo Rotation 2
21	Animation Wheel1	0	0–0 open 1–1 water faded center 2–2 water faded stop 3–63 water faded slow to fast 64–64 open (2) 65–65 water switched center 66–66 water switched stop 67–127 water switched slow to fast 128–128 open (3) 129–129 fire faded center 130–130 fire faded stop 131–191 fire faded slow to fast 192–192 open (4) 193–193 fire switched center 194–194 fire switched stop 195–255 fire switched slow to fast

Mode 2 (62 ch) (continued)

Ch	Function	Default	DMX values
22	Blade1A	0	0–24 min 25–50 10% 51–75 20% 76–101 30% 102–127 40% 128–152 50% 153–178 60% 179–203 70% 204–229 80% 230–254 90% 255–255 max
23	Blade1A Fine	0	Fine byte of Blade1A
24	Blade1Rot	128	0–41 max ccw 42–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw
25	Blade1Rot Fine	0	Fine byte of Blade1Rot
26	Blade3A	0	0–24 min 25–50 10% 51–75 20% 76–101 30% 102–127 40% 128–152 50% 153–178 60% 179–203 70% 204–229 80% 230–254 90% 255–255 max
27	Blade3A Fine	0	Fine byte of Blade3A
28	Blade3Rot	128	0–41 max ccw 42–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw
29	Blade3Rot Fine	0	Fine byte of Blade3Rot
30	Blade2A	0	0–24 min 25–50 10% 51–75 20% 76–101 30% 102–127 40% 128–152 50% 153–178 60% 179–203 70% 204–229 80% 230–254 90% 255–255 max
31	Blade2A Fine	0	Fine byte of Blade2A
32	Blade2Rot	128	0–41 max ccw 42–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw

Mode 2 (62 ch) (continued)

Ch	Function	Default	DMX values
33	Blade2Rot Fine	0	Fine byte of Blade2Rot
34	Blade4A	0	0–24 min 25–50 10% 51–75 20% 76–101 30% 102–127 40% 128–152 50% 153–178 60% 179–203 70% 204–229 80% 230–254 90% 255–255 max
35	Blade4A Fine	0	Fine byte of Blade4A
36	Blade4Rot	128	0–41 max ccw 42–84 -20 85–127 -10 128–169 zero 170–212 10 213–254 20 255–255 max cw
37	Blade4Rot Fine	0	Fine byte of Blade4Rot
38	Shaper Rot	128	0–8 65 9–18 60 19–28 55 29–38 50 39–48 45 49–58 40 59–67 35 68–77 30 78–87 25 88–97 20 98–107 15 108–117 10 118–127 5 128–136 0 137–146 -5 147–156 -10 157–166 -15 167–176 -20 177–186 -25 187–195 -30 196–205 -35 206–215 -40 216–225 -45 226–235 -50 236–245 -55 246–254 -60 255–255 -65
39	Shaper Rot Fine	0	Fine byte of Shaper Rot

Mode 2 (62 ch) (continued)

Ch	Function	Default	DMX values
40	Color Wheel	0	0–1 open (wheel slot 1) 2–3 white / red (wheel slot 1) 4–5 red (wheel slot 2) 6–7 red / yellow (wheel slot 2) 8–9 yellow (wheel slot 3) 10–11 yellow / magenta (wheel slot 3) 12–13 magenta (wheel slot 4) 14–15 magenta / green (wheel slot 4) 16–17 green (wheel slot 5) 18–19 green / orange (wheel slot 5) 20–21 orange (wheel slot 6) 22–23 orange / blue (wheel slot 6) 24–25 blue (wheel slot 7) 26–27 blue / pink (wheel slot 7) 28–29 cri (wheel slot 8) 30–63 cri / white (wheel slot 8) 64–79 open (2) (wheel slot 1) 80–95 red (wheel slot 2) 96–111 yellow (wheel slot 3) 112–127 magenta (wheel slot 4) 128–143 green (wheel slot 5) 144–159 orange (wheel slot 6) 160–175 blue (wheel slot 7) 176–190 cri (wheel slot 8) 191–191 open (3) (wheel slot 1) 192–222 spin >>> fast 223–223 spin >>> slow 224–254 spin <<< slow 255–255 spin <<< fast
41	Cyan	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
42	Cyan Fine	0	Fine byte of Cyan
43	Magenta	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
44	Magenta Fine	0	Fine byte of Magenta
45	Yellow	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
46	Yellow Fine	0	Fine byte of Yellow
47	C TO	0	0–63 min 64–127 25% 128–190 50% 191–254 75% 255–255 max
48	C TO Fine	0	Fine byte of C TO
49	Sparkle	0	0–63 0% sparkle 64–127 25% sparkle 128–190 50% sparkle 191–254 75% sparkle 255–255 100% sparkle

Mode 2 (62 ch) (continued)

Ch	Function	Default	DMX values
50	Sparkle Speed	0	0–0 sparkle faded slow 1–30 sparkle faded 1__99% 31–31 sparkle faded fast 32–32 sparkle switched slow 33–62 sparkle switched 1__99% 63–63 sparkle switched fast 64–64 sparkle faded slow 65–94 sparkle faded 1__99% 95–95 sparkle faded fast 96–96 sparkle switched slow 97–126 sparkle switched 1__99% 127–127 sparkle switched fast 128–128 sparkle faded slow 129–158 sparkle faded 1__99% 159–159 sparkle faded fast 160–160 sparkle switched slow 161–190 sparkle switched 1__99% 191–191 sparkle switched fast 192–192 sparkle faded slow 193–222 sparkle faded 1__99% 223–223 sparkle faded fast 224–224 sparkle switched slow 225–254 sparkle switched 1__99% 255–255 sparkle switched fast
51	Prism	0	0–7 open (wheel slot 1) 8–255 5 facet linear (wheel slot 2)
52	Prism Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–158 360 159–190 450 191–191 540 192–222 >>> 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
53	Prism Rotation Fine	0	Fine byte of Prism Rotation
54	Prism	0	0–7 open (wheel slot 1) 8–255 3 facet circular (wheel slot 2)
55	Prism Rotation	0	0–31 0 32–63 90 64–95 180 96–127 270 128–158 360 159–190 450 191–191 540 192–222 >>> 223–224 stop 225–254 rotate -1__-100% 255–255 <<<
56	Prism Rotation Fine	0	Fine byte of Prism Rotation
57	Frost1	0	0–63 0% frost 64–127 25% frost 128–190 50% frost 191–254 75% frost 255–255 100% frost

Mode 2 (62 ch) (continued)

Ch	Function	Default	DMX values
58	Frost2	0	0–63 0% frost 64–127 25% frost 128–190 50% frost 191–254 75% frost 255–255 100% frost
59	Effect	0	
60	Position MSpeed	0	0–3 real time movement 4–254 movement fast 255–255 movement slow
61	Global MSpeed	0	0–3 realtime effects 4–254 effects fast 255–255 effects slow
62	Blackout Mode	0	0–95 no bo 96–126 bo at p/t slow 127–127 bo at p/t fast 128–158 bo at go co pr cmy ir fr slow 159–159 bo at go co pr cmy ir fr fast 160–190 bo at go co pr cmy ir fr fo zo slow 191–191 bo at go co pr cmy ir fr fo zo fast 192–222 bo at go co pr cmy ir fr p/t slow 223–223 bo at go co pr cmy ir fr p/t fast 224–254 bo at go co pr cmy ir fr fo zo p/t slow 255–255 bo at go co pr cmy ir fr fo zo p/t fast