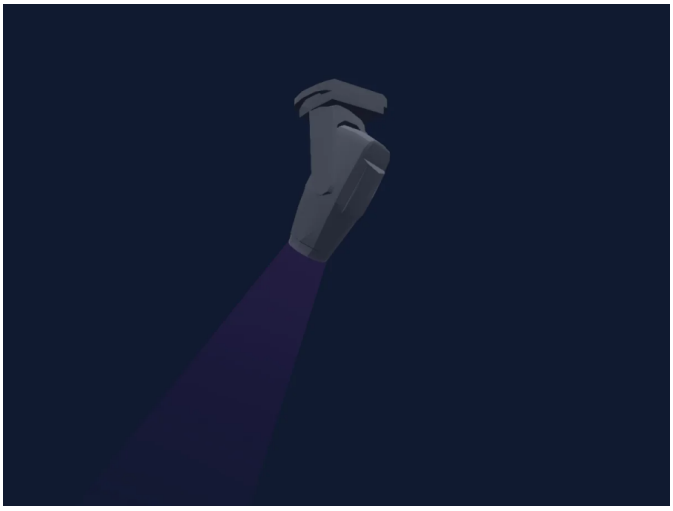
LPL

# Domino LT



| | |
|---|---|
| Manufacturer | **LPL** |
| Type | **Profile spot** |
| DMX modes | **3** |
| DMX footprint | **44, 46, 70 channels** |
| Beam angle | **3.5-49°** |
| Pan range | **542.12°** |
| Tilt range | **264.04°** |
| Size (W × H × D) | **365 × 705 × 322 mm** |
| GDTF fixture type | **0317E46F-70BF-4037-9B3F-BC2…** |

## Controls

Focus · Frost · Iris · Prism · Prism rotation · Zoom · CMY colour mixing · Colour temperature · Colour wheel · Strobe · Dimmer · Pan and tilt · Movement speed · Animation wheel · Gobos · Gobo rotation

## Safety-relevant functions

Haze or smoke output · Fixture reset · Service functions

## DMX modes

| | |
|---|---|
| Basic_540 | 44 ch |
| Standard_540 | 46 ch |
| Extended_540 | 70 ch |

## Basic_540

44 channels

| Ch | Function | Default | DMX values |
|---|---|---|---|
| 1 | Pan | 128 | |
| 2 | Tilt | 128 | |
| 3 | Position MSpeed | 246 | 0–225 max to min speed<br>226–235 blackout by movement<br>236–245 blackout by all wheels<br>246–255 no function |
| 4 | Shutter / Strobe | 11 | 0–10 Closed<br>11–20 open<br>21–116 ShutterStrobe · min 0.5–24.7 Hz<br>117–117 ShutterStrobe · max 25 Hz<br>118–126 open<br>127–179 ShutterPulse · min 0.5–24.5 Hz<br>180–180 ShutterPulse · max 25 Hz<br>181–191 open<br>192–244 ShutterRandom · min 0.5–24.5 Hz<br>245–245 ShutterRandom · max 25 Hz<br>246–255 open |
| 5 | Dimmer | 0 | 0–254 closed<br>255–255 open |
| 6 | Zoom | 128 | 0–127 narrow<br>128–254 mid<br>255–255 wide |
| 7 | Focus | 128 | 0–127 near<br>128–254 mid<br>255–255 far |
| 8 | Focus1Distance | 0 | 0–50 NoAutoFocus<br>51–100 5m<br>101–150 7_5m<br>151–200 10m<br>201–255 15m |
| 9 | Focus1Adjust | 0 | 0–127 near<br>128–254 mid<br>255–255 far |
| 10 | Color Wheel | 0 | 0–3 Open (wheel slot 1)<br>4–7 Quarter CTB (wheel slot 2)<br>8–11 Congo Blue (wheel slot 3)<br>12–15 Green (wheel slot 4)<br>16–19 Orange (wheel slot 5)<br>20–23 Blue (wheel slot 6)<br>24–27 Red (wheel slot 7)<br>28–40 Open (wheel slot 1)<br>41–52 Quarter CTB (wheel slot 2)<br>53–65 Congo Blue (wheel slot 3)<br>66–77 Green (wheel slot 4)<br>78–90 Orange (wheel slot 5)<br>91–102 Blue (wheel slot 6)<br>103–115 Red (wheel slot 7)<br>116–127 Open (wheel slot 1)<br>128–188 CW max<br>189–189 CW min<br>190–193 stop<br>194–254 CCW min<br>255–255 CCW max |
| 11 | Cyan | 0 | |
| 12 | Magenta | 0 | |
| 13 | Yellow | 0 | |
| 14 | C TO | 0 | |

## Basic_540 (continued)

| Ch | Function | Default | DMX values |
|---|---|---|---|
| **15** | C TB | 0 | |
| **16** | C TP | 0 | |
| **17** | Color Macro1 | 0 | |
| **18** | No Feature | 140 | |
| **19** | No Feature Fine | 140 | Fine byte of No Feature |
| **20** | No Feature Ultra Fine | 140 | |
| **21** | Gobo | 0 | 0–9 Open (wheel slot 1)<br>10–19 Dot Line 4 (wheel slot 2)<br>20–29 Dot Ring 8 (wheel slot 3)<br>30–39 Dot Triangle 3 (wheel slot 4)<br>40–49 Square Beam 4 (wheel slot 5)<br>50–59 Eccentric Dot (wheel slot 6)<br>60–69 Five Spokes (wheel slot 7)<br>70–77 Beam Shaper (wheel slot 8)<br>78–93 Dot lines 4 (wheel slot 2)<br>94–109 Dot Ring 8 (wheel slot 3)<br>110–125 Dot Triangle 3 (wheel slot 4)<br>126–141 Square Beam 4 (wheel slot 5)<br>142–157 Eccentric Dot (wheel slot 6)<br>158–173 Fives Spokes (wheel slot 7)<br>174–189 Beam Shaper (wheel slot 8)<br>190–220 CW max<br>221–221 CW min<br>222–223 Stop<br>224–254 CCW min<br>255–255 CCW max |
| **22** | Gobo Rotation | 0 | 0–62 180<br>63–126 0<br>127–127 -180<br>128–188 CW max<br>189–189 CW min<br>190–193 stop<br>194–254 CCW min<br>255–255 CCW max |
| **23** | Gobo 2 | 0 | 0–9 Open (wheel slot 1)<br>10–19 StardDust (wheel slot 2)<br>20–29 Water (wheel slot 3)<br>30–39 Prison Bars (wheel slot 4)<br>40–49 Smoke Rings (wheel slot 5)<br>50–59 Deep Forest (wheel slot 6)<br>60–69 Tree Bark (wheel slot 7)<br>70–77 Nested Rings Yellow (wheel slot 8)<br>78–93 StarDust (wheel slot 2)<br>94–109 Water (wheel slot 3)<br>110–125 Prison Bars (wheel slot 4)<br>126–141 Smoke Rings (wheel slot 5)<br>142–157 Deep Forest (wheel slot 6)<br>158–173 Tree Bark (wheel slot 7)<br>174–189 Nested Rings Yellow (wheel slot 8)<br>190–220 CW max<br>221–221 CW min<br>222–223 Stop<br>224–254 CCW min<br>255–255 CCW max |

## Basic_540 (continued)

| Ch | Function | Default | DMX values |
|---|---|---|---|
| **24** | Gobo Rotation 2 | 0 | 0–62 180<br>63–126 0<br>127–127 -180<br>128–188 CW max<br>189–189 CW min<br>190–193 stop<br>194–254 CCW min<br>255–255 CCW max |
| **25** | Animation Wheel1 | 0 | 0–7 open<br>8–126 CW max<br>127–127 CW min<br>128–135 stop<br>136–254 CCW min<br>255–255 CCW max |
| **26** | Animation Wheel2Pos | 0 | |
| **27** | Animation Wheel2 | 0 | 0–7 Open<br>8–126 CW max<br>127–127 CW min<br>128–135 stop<br>136–254 CCW min<br>255–255 CCW max |
| **28** | Iris | 0 | 0–190 open<br>191–191 close<br>192–222 pulse max<br>223–223 pulse min<br>224–254 Pulse slow<br>255–255 Pulse fast |
| **29** | Prism | 0 | 0–127 Open (wheel slot 1)<br>128–255 5-Facet (wheel slot 2) |
| **30** | Prism Rotation | 0 | 0–127 Prism1Index<br>128–188 CW max<br>189–189 CW min<br>190–193 stop<br>194–254 CCW min<br>255–255 CCW max |
| **31** | Prism | 0 | 0–127 Open (wheel slot 1)<br>128–255 Linear (wheel slot 2) |
| **32** | Prism Rotation | 0 | 0–127 Prism2Index<br>128–188 CW max<br>189–189 CW min<br>190–193 stop<br>194–254 CCW min<br>255–255 CCW max |
| **33** | Frost1 | 0 | 0–254 open<br>255–255 Light Frost |
| **34** | Frost2 | 0 | 0–254 open<br>255–255 Heavy Frost |
| **35** | Blade3B | 0 | |
| **36** | Blade3A | 0 | |
| **37** | Blade1B | 0 | |
| **38** | Blade1A | 0 | |
| **39** | Blade4B | 0 | |
| **40** | Blade4A | 0 | |
| **41** | Blade2B | 0 | |
| **42** | Blade2A | 0 | |

### Basic_540 (continued)

| Ch | Function | Default | DMX values |
|---|---|---|---|
| **43** | Shaper Rot | 128 | 0–127 min<br>128–254 default<br>255–255 max |
| **44** | Control1 | 0 | 0–4 No Function<br>5–9 Display Off<br>10–14 Display On<br>15–19 Display Inv Off<br>20–24 Display Inv On<br>25–26 Auto Fan<br>27–28 Stage Fan<br>29–30 Silence Fan<br>31–32 Super Silence Fan<br>33–34 Constant Fan OFF<br>35–36 Constant Fan ON<br>37–44 unused<br>45–49 Square Law<br>50–54 Linear<br>55–57 1200 Hz<br>58–60 2400 Hz<br>61–63 16000 Hz<br>64–69 25000 Hz<br>70–74 Gobo Correction Off<br>75–79 Gobo Correction On<br>80–84 All Motor Reset<br>85–87 Scan Motor Reset<br>88–90 Color Motor Reset<br>91–93 Gobo Motor Reset<br>94–94 No Function<br>95–95 Reset P/T Fade Off<br>96–96 Reset P/T Fade On<br>97–99 Other Motor Reset<br>100–105 Frost Progressive OFF<br>106–255 unused |

## Standard_540

46 channels

| Ch | Function | Default | DMX values |
|---|---|---|---|
| **1** | Pan | 128 | |
| **2** | Pan Fine | 128 | Fine byte of Pan |
| **3** | Tilt | 128 | |
| **4** | Tilt Fine | 128 | Fine byte of Tilt |
| **5** | Position MSpeed | 0 | 0–225 max to min speed<br>226–235 blackout by movement<br>236–245 blackout by all wheels<br>246–255 no function |
| **6** | Shutter / Strobe | 11 | 0–10 Closed<br>11–20 open<br>21–116 ShutterStrobe · min 0.5–24.7 Hz<br>117–117 ShutterStrobe · max 25 Hz<br>118–126 open<br>127–179 ShutterPulse · min 0.5–24.5 Hz<br>180–180 ShutterPulse · max 25 Hz<br>181–191 open<br>192–244 ShutterRandom · min 0.5–24.5 Hz<br>245–245 ShutterRandom · max 25 Hz<br>246–255 open |
| **7** | Dimmer | 0 | 0–254 closed<br>255–255 open |

## Standard_540 (continued)

| Ch | Function | Default | DMX values |
|---|---|---|---|
| **8** | Zoom | 128 | 0–127 narrow<br>128–254 mid<br>255–255 wide |
| **9** | Focus | 128 | 0–127 near<br>128–254 mid<br>255–255 far |
| **10** | Focus1Distance | 0 | 0–50 NoAutoFocus<br>51–100 5m<br>101–150 7_5m<br>151–200 10m<br>201–255 15m |
| **11** | Focus1Adjust | 0 | 0–127 near<br>128–254 mid<br>255–255 far |
| **12** | Color Wheel | 0 | 0–3 Open (wheel slot 1)<br>4–7 Quarter CTB (wheel slot 2)<br>8–11 Congo Blue (wheel slot 3)<br>12–15 Green (wheel slot 4)<br>16–19 Orange (wheel slot 5)<br>20–23 Blue (wheel slot 6)<br>24–27 Red (wheel slot 7)<br>28–40 Open (wheel slot 1)<br>41–52 Quarter CTB (wheel slot 2)<br>53–65 Congo Blue (wheel slot 3)<br>66–77 Green (wheel slot 4)<br>78–90 Orange (wheel slot 5)<br>91–102 Blue (wheel slot 6)<br>103–115 Red (wheel slot 7)<br>116–127 Open (wheel slot 1)<br>128–188 CW max<br>189–189 CW min<br>190–193 stop<br>194–254 CCW min<br>255–255 CCW max |
| **13** | Cyan | 0 | |
| **14** | Magenta | 0 | |
| **15** | Yellow | 0 | |
| **16** | C TO | 0 | |
| **17** | C TB | 0 | |
| **18** | C TP | 0 | |
| **19** | Color Macro1 | 0 | |
| **20** | No Feature | 140 | |
| **21** | No Feature Fine | 140 | Fine byte of No Feature |
| **22** | No Feature Ultra Fine | 140 | |

## Standard_540 (continued)

| Ch | Function | Default | DMX values |
|---|---|---|---|
| **23** | Gobo | 0 | 0–9 Open (wheel slot 1)<br>10–19 Dot Line 4 (wheel slot 2)<br>20–29 Dot Ring 8 (wheel slot 3)<br>30–39 Dot Triangle 3 (wheel slot 4)<br>40–49 Square Beam 4 (wheel slot 5)<br>50–59 Eccentric Dot (wheel slot 6)<br>60–69 Five Spokes (wheel slot 7)<br>70–77 Beam Shaper (wheel slot 8)<br>78–93 Dot lines 4 (wheel slot 2)<br>94–109 Dot Ring 8 (wheel slot 3)<br>110–125 Dot Triangle 3 (wheel slot 4)<br>126–141 Square Beam 4 (wheel slot 5)<br>142–157 Eccentric Dot (wheel slot 6)<br>158–173 Fives Spokes (wheel slot 7)<br>174–189 Beam Shaper (wheel slot 8)<br>190–220 CW max<br>221–221 CW min<br>222–223 Stop<br>224–254 CCW min<br>255–255 CCW max |
| **24** | Gobo Rotation | 0 | 0–62 180<br>63–126 0<br>127–127 -180<br>128–188 CW max<br>189–189 CW min<br>190–193 stop<br>194–254 CCW min<br>255–255 CCW max |
| **25** | Gobo 2 | 0 | 0–9 Open (wheel slot 1)<br>10–19 StardDust (wheel slot 2)<br>20–29 Water (wheel slot 3)<br>30–39 Prison Bars (wheel slot 4)<br>40–49 Smoke Rings (wheel slot 5)<br>50–59 Deep Forest (wheel slot 6)<br>60–69 Tree Bark (wheel slot 7)<br>70–77 Nested Rings Yellow (wheel slot 8)<br>78–93 StarDust (wheel slot 2)<br>94–109 Water (wheel slot 3)<br>110–125 Prison Bars (wheel slot 4)<br>126–141 Smoke Rings (wheel slot 5)<br>142–157 Deep Forest (wheel slot 6)<br>158–173 Tree Bark (wheel slot 7)<br>174–189 Nested Rings Yellow (wheel slot 8)<br>190–220 CW max<br>221–221 CW min<br>222–223 Stop<br>224–254 CCW min<br>255–255 CCW max |
| **26** | Gobo Rotation 2 | 0 | 0–62 180<br>63–126 0<br>127–127 -180<br>128–188 CW max<br>189–189 CW min<br>190–193 stop<br>194–254 CCW min<br>255–255 CCW max |

## Standard_540 (continued)

| Ch | Function | Default | DMX values |
|---|---|---|---|
| **27** | Animation Wheel1 | 0 | 0–7 open<br>8–126 CW max<br>127–127 CW min<br>128–135 stop<br>136–254 CCW min<br>255–255 CCW max |
| **28** | Animation Wheel2Pos | 0 | |
| **29** | Animation Wheel2 | 0 | 0–7 Open<br>8–126 CW max<br>127–127 CW min<br>128–135 stop<br>136–254 CCW min<br>255–255 CCW max |
| **30** | Iris | 0 | 0–190 open<br>191–191 close<br>192–222 pulse max<br>223–223 pulse min<br>224–254 Pulse slow<br>255–255 Pulse fast |
| **31** | Prism | 0 | 0–127 Open (wheel slot 1)<br>128–255 5-Facet (wheel slot 2) |
| **32** | Prism Rotation | 0 | 0–127 Prism1Index<br>128–188 CW max<br>189–189 CW min<br>190–193 stop<br>194–254 CCW min<br>255–255 CCW max |
| **33** | Prism | 0 | 0–127 Open (wheel slot 1)<br>128–255 Linear (wheel slot 2) |
| **34** | Prism Rotation | 0 | 0–127 Prism2Index<br>128–188 CW max<br>189–189 CW min<br>190–193 stop<br>194–254 CCW min<br>255–255 CCW max |
| **35** | Frost1 | 0 | 0–254 open<br>255–255 Light Frost |
| **36** | Frost2 | 0 | 0–254 open<br>255–255 Heavy Frost |
| **37** | Blade3B | 0 | |
| **38** | Blade3A | 0 | |
| **39** | Blade1B | 0 | |
| **40** | Blade1A | 0 | |
| **41** | Blade4B | 0 | |
| **42** | Blade4A | 0 | |
| **43** | Blade2B | 0 | |
| **44** | Blade2A | 0 | |
| **45** | Shaper Rot | 128 | 0–127 min<br>128–254 default<br>255–255 max |

### Standard_540 (continued)

| Ch | Function | Default | DMX values |
|---|---|---|---|
| **46** | Control1 | 0 | 0–4 No Function<br>5–9 Display Off<br>10–14 Display On<br>15–19 Display Inv Off<br>20–24 Display Inv On<br>25–26 Auto Fan<br>27–28 Stage Fan<br>29–30 Silence Fan<br>31–32 Super Silence Fan<br>33–34 Constant Fan OFF<br>35–36 Constant Fan ON<br>37–44 unused<br>45–49 Square Law<br>50–54 Linear<br>55–57 1200 Hz<br>58–60 2400 Hz<br>61–63 16000 Hz<br>64–69 25000 Hz<br>70–74 Gobo Correction Off<br>75–79 Gobo Correction On<br>80–84 All Motor Reset<br>85–87 Scan Motor Reset<br>88–90 Color Motor Reset<br>91–93 Gobo Motor Reset<br>94–94 No Function<br>95–95 Reset P/T Fade Off<br>96–96 Reset P/T Fade On<br>97–99 Other Motor Reset<br>100–105 Frost Progressive OFF<br>106–255 unused |

## Extended_540

70 channels

| Ch | Function | Default | DMX values |
|---|---|---|---|
| **1** | Pan | 128 | |
| **2** | Pan Fine | 0 | Fine byte of Pan |
| **3** | Tilt | 128 | |
| **4** | Tilt Fine | 0 | Fine byte of Tilt |
| **5** | Position MSpeed | 0 | |
| **6** | Shutter / Strobe | 11 | 0–10 Closed<br>11–20 open<br>21–116 ShutterStrobe · min 0.5–24.7 Hz<br>117–117 ShutterStrobe · max 25 Hz<br>118–126 open<br>127–179 ShutterPulse · min 0.5–24.5 Hz<br>180–180 ShutterPulse · max 25 Hz<br>181–191 open<br>192–244 ShutterRandom · min 0.5–24.5 Hz<br>245–245 ShutterRandom · max 25 Hz<br>246–255 open |
| **7** | Dimmer | 0 | |
| **8** | Dimmer Fine | 0 | Fine byte of Dimmer |
| **9** | Zoom | 128 | |
| **10** | Zoom Fine | 0 | Fine byte of Zoom |
| **11** | Focus | 128 | |
| **12** | Focus Fine | 0 | Fine byte of Focus |
| **13** | Focus1Distance | 0 | |

## Extended_540 (continued)

| Ch | Function | Default | DMX values |
|---|---|---|---|
| **14** | Focus1Adjust | 0 | |
| **15** | Color Wheel | 0 | 0–3 Open (wheel slot 1)<br>4–7 Quarter CTB (wheel slot 2)<br>8–11 Congo Blue (wheel slot 3)<br>12–15 Green (wheel slot 4)<br>16–19 Orange (wheel slot 5)<br>20–23 Blue (wheel slot 6)<br>24–27 Red (wheel slot 7)<br>28–39 Open (wheel slot 1)<br>40–52 Quarter CTB (wheel slot 2)<br>53–64 Congo Blue (wheel slot 3)<br>65–77 Green (wheel slot 4)<br>78–89 Orange (wheel slot 5)<br>90–102 Blue (wheel slot 6)<br>103–114 Red (wheel slot 7)<br>115–127 Open (wheel slot 1)<br>128–188 CW max<br>189–189 CW min<br>190–193 stop<br>194–254 CCW min<br>255–255 CCW max |
| **16** | Color Wheel Fine | 0 | Fine byte of Color Wheel |
| **17** | Cyan | 0 | |
| **18** | Cyan Fine | 0 | Fine byte of Cyan |
| **19** | Magenta | 0 | |
| **20** | Magenta Fine | 0 | Fine byte of Magenta |
| **21** | Yellow | 0 | |
| **22** | Yellow Fine | 0 | Fine byte of Yellow |
| **23** | C TO | 0 | |
| **24** | C TO Fine | 0 | Fine byte of C TO |
| **25** | C TB | 0 | |
| **26** | C TB Fine | 0 | Fine byte of C TB |
| **27** | C TP | 0 | |
| **28** | C TP Fine | 0 | Fine byte of C TP |
| **29** | Color Macro1 | 0 | |
| **30** | No Feature | 140 | |
| **31** | No Feature Fine | 140 | Fine byte of No Feature |
| **32** | No Feature Ultra Fine | 140 | |

## Extended_540 (continued)

| Ch | Function | Default | DMX values |
|---|---|---|---|
| **33** | Gobo | 0 | 0–9 Open (wheel slot 1)<br>10–19 Dot Line 4 (wheel slot 2)<br>20–29 Dot Ring 8 (wheel slot 3)<br>30–39 Dot Triangle 3 (wheel slot 4)<br>40–49 Square Beam 4 (wheel slot 5)<br>50–59 Eccentric Dot (wheel slot 6)<br>60–69 Five Spokes (wheel slot 7)<br>70–77 Beam Shaper (wheel slot 8)<br>78–93 Dot lines 4 (wheel slot 2)<br>94–109 Dot Ring 8 (wheel slot 3)<br>110–125 Dot Triangle 3 (wheel slot 4)<br>126–141 Square Beam 4 (wheel slot 5)<br>142–157 Eccentric Dot (wheel slot 6)<br>158–173 Fives Spokes (wheel slot 7)<br>174–189 Beam Shaper (wheel slot 8)<br>190–220 CW max<br>221–221 CW min<br>222–223 Stop<br>224–254 CCW min<br>255–255 CCW max |
| **34** | Gobo Rotation | 0 | 0–62 180<br>63–126 0<br>127–127 -180<br>128–188 CW max<br>189–189 CW min<br>190–193 stop<br>194–254 CCW min<br>255–255 CCW max |
| **35** | Gobo Rotation Fine | 0 | Fine byte of Gobo Rotation |
| **36** | Gobo 2 | 0 | 0–9 Open (wheel slot 1)<br>10–19 StardDust (wheel slot 2)<br>20–29 Water (wheel slot 3)<br>30–39 Prison Bars (wheel slot 4)<br>40–49 Smoke Rings (wheel slot 5)<br>50–59 Deep Forest (wheel slot 6)<br>60–69 Tree Bark (wheel slot 7)<br>70–77 Nested Rings Yellow (wheel slot 8)<br>78–93 StarDust (wheel slot 2)<br>94–109 Water (wheel slot 3)<br>110–125 Prison Bars (wheel slot 4)<br>126–141 Smoke Rings (wheel slot 5)<br>142–157 Deep Forest (wheel slot 6)<br>158–173 Tree Bark (wheel slot 7)<br>174–189 Nested Rings Yellow (wheel slot 8)<br>190–220 CW max<br>221–221 CW min<br>222–223 Stop<br>224–254 CCW min<br>255–255 CCW max |
| **37** | Gobo Rotation 2 | 0 | 0–62 180<br>63–126 0<br>127–127 -180<br>128–188 CW max<br>189–189 CW min<br>190–193 stop<br>194–254 CCW min<br>255–255 CCW max |
| **38** | Gobo Rotation 2 Fine | 0 | Fine byte of Gobo Rotation 2 |
| **39** | Animation Wheel1 | 0 | |
| **40** | Animation Wheel2Pos | 0 | |

## Extended_540 (continued)

| Ch | Function | Default | DMX values |
|---|---|---|---|
| **41** | Animation Wheel2 | 0 | |
| **42** | Iris | 0 | |
| **43** | Iris Fine | 0 | Fine byte of Iris |
| **44** | Prism | 0 | 0–127 Open (wheel slot 1)<br>128–255 5-Facet (wheel slot 2) |
| **45** | Prism Rotation | 0 | |
| **46** | Prism Rotation Fine | 0 | Fine byte of Prism Rotation |
| **47** | Prism | 0 | 0–127 Open (wheel slot 1)<br>128–255 Linear (wheel slot 2) |
| **48** | Prism Rotation | 0 | |
| **49** | Prism Rotation Fine | 0 | Fine byte of Prism Rotation |
| **50** | Frost1 | 0 | |
| **51** | Frost2 | 0 | |
| **52** | Blade3B | 0 | |
| **53** | Blade3B Fine | 0 | Fine byte of Blade3B |
| **54** | Blade3A | 0 | |
| **55** | Blade3A Fine | 0 | Fine byte of Blade3A |
| **56** | Blade1B | 0 | |
| **57** | Blade1B Fine | 0 | Fine byte of Blade1B |
| **58** | Blade1A | 0 | |
| **59** | Blade1A Fine | 0 | Fine byte of Blade1A |
| **60** | Blade4B | 0 | |
| **61** | Blade4B Fine | 0 | Fine byte of Blade4B |
| **62** | Blade4A | 0 | |
| **63** | Blade4A Fine | 0 | Fine byte of Blade4A |
| **64** | Blade2B | 0 | |
| **65** | Blade2B Fine | 0 | Fine byte of Blade2B |
| **66** | Blade2A | 0 | |
| **67** | Blade2A Fine | 0 | Fine byte of Blade2A |
| **68** | Shaper Rot | 128 | |
| **69** | Shaper Rot Fine | 0 | Fine byte of Shaper Rot |
| **70** | Control1 | 0 | |