Robe Lighting

Robin LEDBeam 150 RGBA



Manufacturer	**Robe Lighting**
Type	**Moving head**
DMX modes	**2**
DMX footprint	**16, 22 channels**
Beam angle	**3.8-60°**
Pan range	**450°**
Tilt range	**228°**
Size (W × H × D)	**162 × 190 × 162 mm**
GDTF fixture type	**3F156B69-158A-4648-9585-C03…**

Controls

Zoom · Extra LED colours · RGB colour mixing · Colour temperature · Colour wheel · Strobe · Dimmer · Pan and tilt · Movement speed

DMX modes

Mode 2 - Reduced 8 - bit	16 ch
Mode 1 - Standard 16 - bit	22 ch

Mode 2 - Reduced 8 - bit

16 channels

Ch	Function	Default	DMX values
1	Pan	128	
2	Pan Fine	0	Fine byte of Pan
3	Tilt	128	
4	Tilt Fine	0	Fine byte of Tilt
5	Position MSpeed	0	0–0 Standard mode 1–1 max 2–254 max to min 255–255 min
6	Control1	0	
7	Color Macro1	0	
8	Red	255	
9	Green	255	
10	Blue	255	
11	Color Add RY	255	
12	C TO	0	0–63 8000K 64–127 5600K 128–191 4200K 192–254 3200K 255–255 2700K
13	Color Mix Mode	45	0–9 Virtual colors (Virtual has priority) 10–19 Maximum mode (highest values have priority) 20–29 Minimum mode (lowest values have priority) 30–39 Multiply mode (multiply Virtual and Colour Mix) 40–49 Addition mode (Virtual + Colour mix) 50–59 Subtraction mode (Virtual - Colour mix) 60–69 Inverted Subtraction mode (Virtual - Colour mix) 70–128 Reserved 129–129 Virtual colors (virtual has priority) 130–254 Crossfade (crossfade between Virtual and Colour ... 255–255 Colour channels (Colour mix has priority)
14	Zoom	128	0–254 Wide 255–255 Narrow
15	Shutter / Strobe	32	0–31 Shutter closed 32–63 Shutter open 64–91 Shutter1Strobe · Slow to fast - Slow 0.1–8.72 Hz 92–95 Shutter1Strobe · Slow to fast - Fast 9.04–10 Hz 96–127 Shutter open 128–140 Shutter1StrobePulseOpen · Slow to fast 1/7 0.1–8.... 141–143 Shutter1StrobePulseOpen · Slow to fast 7/7 8.68–1... 144–155 Shutter1StrobePulseClose · Fast to slow 1/7 156–159 Shutter1StrobePulseClose · Fast to slow 7/7 160–191 Shutter open 192–222 Strobe random slow 223–223 Strobe random Fast 224–255 Shutter open
16	Dimmer	0	0–254 Closed 255–255 Open

Mode 1 - Standard 16 - bit

22 channels

Ch	Function	Default	DMX values
1	Pan	128	
2	Pan Fine	0	Fine byte of Pan
3	Tilt	128	

Mode 1 - Standard 16 - bit (continued)

Ch	Function	Default	DMX values
4	Tilt Fine	0	Fine byte of Tilt
5	Position MSpeed	0	0–0 Standard mode 1–1 max 2–254 max to min 255–255 min
6	Control1	0	
7	Color Macro1	0	
8	Red	255	
9	Red Fine	255	Fine byte of Red
10	Green	255	
11	Green Fine	255	Fine byte of Green
12	Blue	255	
13	Blue Fine	255	Fine byte of Blue
14	Color Add RY	255	
15	Color Add RY Fine	255	Fine byte of Color Add RY
16	C TO	0	0–63 8000K 64–127 5600K 128–191 4200K 192–254 3200K 255–255 2700K
17	Color Mix Mode	45	0–9 Virtual colors (Virtual has priority) 10–19 Maximum mode (highest values have priority) 20–29 Minimum mode (lowest values have priority) 30–39 Multiply mode (multiply Virtual and Colour Mix) 40–49 Addition mode (Virtual + Colour mix) 50–59 Subtraction mode (Virtual - Colour mix) 60–69 Inverted Subtraction mode (Virtual - Colour mix) 70–128 Reserved 129–129 Virtual colors (virtual has priority) 130–254 Crossfade (crossfade between Virtual and Colour ... 255–255 Colour channels (Colour mix has priority)
18	Zoom	128	0–254 Wide 255–255 Narrow
19	Zoom Fine	0	Fine byte of Zoom
20	Shutter / Strobe	32	0–31 Shutter closed 32–63 Shutter open 64–91 Shutter1Strobe · Slow to fast - Slow 0.1–8.72 Hz 92–95 Shutter1Strobe · Slow to fast - Fast 9.04–10 Hz 96–127 Shutter open 128–140 Shutter1StrobePulseOpen · Slow to fast 1/7 0.1–8.... 141–143 Shutter1StrobePulseOpen · Slow to fast 7/7 8.68–1... 144–155 Shutter1StrobePulseClose · Fast to slow 1/7 156–159 Shutter1StrobePulseClose · Fast to slow 7/7 160–191 Shutter open 192–222 Strobe random slow 223–223 Strobe random Fast 224–255 Shutter open
21	Dimmer	0	0–254 Closed 255–255 Open
22	Dimmer Fine	0	Fine byte of Dimmer