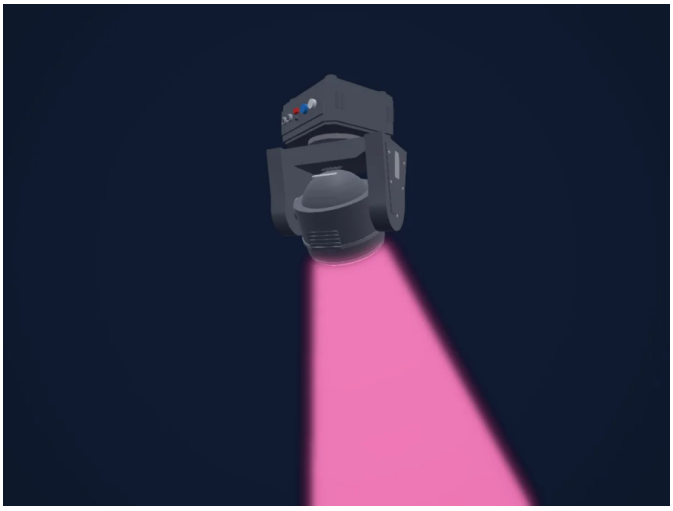
SHEHDS

120W4in1 RGBW MovingHeadLight



Manufacturer	**SHEHDS**
Type	**Moving head**
DMX modes	**1**
DMX footprint	**23 channels**
Beam angle	**25-40°**
Pan range	**540°**
Tilt range	**200°**
Heads / cells	**2**
Size (W × H × D)	**300 × 300 × 200 mm**
GDTF fixture type	**699ED6CE-0A93-53AB-8AB3-80…**

Controls

Colour temperature · Colour wheel · Effect speed · Strobe · Dimmer · Pixel control · Pan and tilt · Movement speed

Safety-relevant functions

Fixture reset · Built-in effect programmes

DMX modes

23 Channels Mode — 23 ch

23 Channels Mode

23 channels

Ch	Function	Default	DMX values
1	Pan	128	
2	Pan Fine	0	Fine byte of Pan
3	Tilt	128	
4	Tilt Fine	0	Fine byte of Tilt
5	Position MSpeed	0	
6	Dimmer	0	
7	Shutter / Strobe	252	0–3 Close 4–251 Strobe: Shutter slow - fast 0.5–25 Hz 252–255 Open
8	Red	0	
9	Green	0	
10	Blue	0	
11	White	0	
12	C TO	0	0–0 CTO: None 1–255 7000K~3000K
13	Color Macro1	0	0–9 Color macro: None 10–255 Color macro
14	Color Effects1	0	0–0 Color effect: None 1–25 Color gradient effect 26–51 Color jump effect 52–77 Color rainbow effect 78–103 Color gradient effect 1 104–129 Color gradient effect 2 130–155 Color gradient effect 3 156–181 Color gradient effect 4 182–207 Color gradient effect 5 208–233 Color gradient effect 6 234–255 Color gradient effect 7
15	Color Effects1Rate	0	
16	Effect 2	0	0–9 Function: None 10–199 Auto mode 200–205 After 5 seconds to reset 206–255 Sound mode
17	Dimmer	0	
18	Shutter / Strobe	0	0–3 Auxiliary light-Strobe: None 4–255 Auxiliary light-Strobe 0.5–25 Hz
19	Red	0	
20	Green	0	
21	Blue	0	
22	Effect	0	0–0 RGB Effect: None 1–63 Effect mode 1 64–127 Effect mode 2 128–191 Effect mode 3 192–255 Effect mode 4
23	Effect Speed	0	

Fixture model: gdtf-shehds-120w4in1-rgbw-movingheadlight-2611100213
Creator: HitLight
Modifications: Original HitLight 3D housing: scripted parametric geometry modelled by HitLight from public product photos and the manufactu...