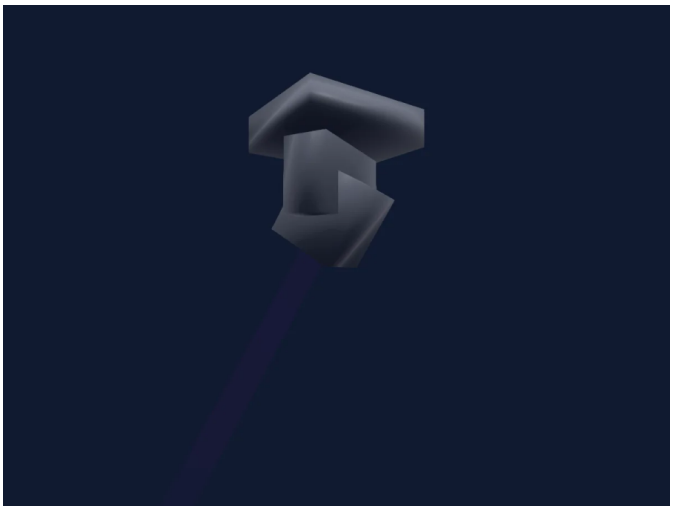
UKing

ZQ02364 100W LED Moving Head Beam with LED halo



Manufacturer	**UKing**
Type	**Moving head**
DMX modes	**1**
DMX footprint	**14 channels**
Beam angle	**2.3°**
Pan range	**540°**
Tilt range	**240°**
Size (W × H × D)	**130 × 150 × 130 mm**
GDTF fixture type	**12A15757-82C0-48F5-8B20-8C…**

Controls

Prism · Colour wheel · Effect speed · Strobe · Dimmer · Pan and tilt · Movement speed · Gobos

Safety-relevant functions

Fixture reset · Strobe · Built-in effect programmes

DMX modes

14Ch — 14 ch

14Ch

14 channels

Ch	Function	Default	DMX values
1	Pan	128	0–127 Min CCW 128–254 Center 255–255 Max CW
2	Pan Fine	0	Fine byte of Pan
3	Tilt	128	
4	Tilt Fine	0	Fine byte of Tilt
5	Position MSpeed	0	
6	Dimmer	0	0–126 Closed 127–254 50% 255–255 Max
7	Shutter / Strobe	0	0–9 Strobe Disabled 10–255 Strobe effect slow to fast
8	Color Wheel	0	0–15 White (wheel slot 1) 16–31 Red (wheel slot 2) 32–47 Green (wheel slot 3) 48–63 Blue (wheel slot 4) 64–79 Yellow (wheel slot 5) 80–95 Magenta (wheel slot 6) 96–111 Orange (wheel slot 7) 112–127 Pink (wheel slot 8) 128–255 CW slow to fast
9	Gobo	0	0–7 Open (wheel slot 1) 8–15 Orbiting Circles (wheel slot 2) 16–23 Splat (wheel slot 3) 24–31 Tilde (wheel slot 4) 32–39 Split Star (wheel slot 5) 40–47 Comets (wheel slot 6) 48–55 Four Circles (wheel slot 7) 56–127 Spot (wheel slot 8) 128–255 CW Fast to Slow
10	Prism	0	0–7 Prism OUT (wheel slot 1) 8–127 Prism IN (wheel slot 2) 128–255 CW rotation slow to fast

14Ch (continued)

Ch	Function	Default	DMX values
11	Effect	0	0–12 Off 13–21 Red 22–30 Green 31–39 Blue 40–48 Yellow 49–57 Magenta 58–66 Cyan 67–75 White 76–84 Rotating rainbow 1 85–93 Rotating rainbow 2 94–102 Rainbow fill-unfill 103–111 Rotating color wheel 112–120 Rotating RGB opposite sides 121–129 RGB gradient fill-unfill 130–138 Rotating rainbow half-circle 139–147 Chase effect 1 148–156 Switch colors 157–165 Fill-unfill single color 166–174 Single color opposing LED fill 175–192 Single color fill 193–201 Three LEDs rotate 202–210 Computing to three segments 211–219 Three segment filll-unfill 220–228 Ping-pong around halo 229–237 Rotating 4-segment 238–246 Rotating 3-segment 247–255 Fill over previous color
12	Effect Speed	0	0–0 Stop 1–255 Slow to fast
13	Effect 2	0	0–15 No program 16–127 Automatic operation 128–255 Sound-activated operation
14	Fixture Global Reset	0	0–239 Off 240–255 Reset - MUST HOLD FOR 5 SECONDS