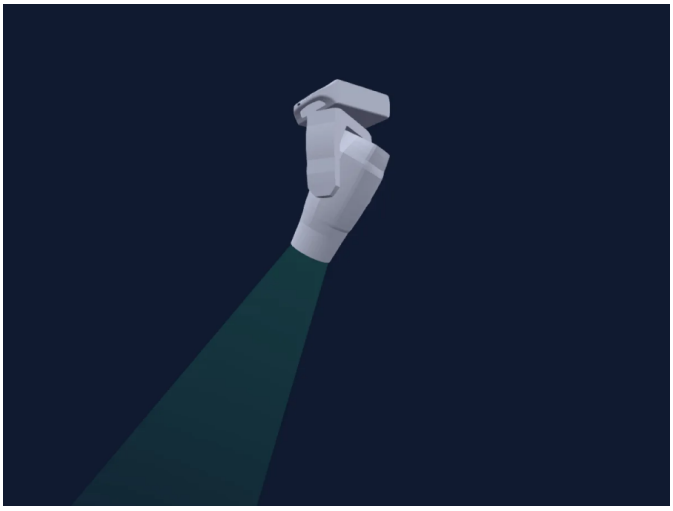
Vari-Lite

# VL2600 Spot



| | |
|---|---|
| Manufacturer | **Vari-Lite** |
| Type | **Profile spot** |
| DMX modes | **2** |
| DMX footprint | **37, 42 channels** |
| Beam angle | **7-48°** |
| Pan range | **540°** |
| Tilt range | **270°** |
| Size (W × H × D) | **305 × 533 × 254 mm** |
| GDTF fixture type | **42AA9F5D-5F19-11E8-A3BB-52…** |

## Controls

Focus · Frost · Iris · Prism · Prism rotation · Zoom · CMY colour mixing · Colour temperature · Colour wheel · Strobe · Dimmer · Pan and tilt · Movement speed · Gobos · Gobo rotation

## Safety-relevant functions

Fixture reset · Service functions · Strobe

## DMX modes

| | |
|---|---|
| 16Bit | 37 ch |
| 16Bit Enhanced | 42 ch |

## 16Bit

37 channels

| Ch | Function | Default | DMX values |
|---|---|---|---|
| 1 | Dimmer | 0 | |
| 2 | Dimmer Fine | 0 | Fine byte of Dimmer |
| 3 | Pan | 127 | |
| 4 | Pan Fine | 255 | Fine byte of Pan |
| 5 | Tilt | 127 | |
| 6 | Tilt Fine | 255 | Fine byte of Tilt |
| 7 | Focus | 127 | |
| 8 | Focus Fine | 255 | Fine byte of Focus |
| 9 | Zoom | 127 | |
| 10 | Zoom Fine | 255 | Fine byte of Zoom |
| 11 | Cyan | 0 | |
| 12 | Yellow | 0 | |
| 13 | Magenta | 0 | |
| 14 | C TO | 0 | |
| 15 | Color Wheel | 0 | 0–16 Open - Color (wheel slot 1)<br>17–47 Red - Color (wheel slot 2)<br>48–80 Dark Blue - Color (wheel slot 3)<br>81–112 Yellow - Color (wheel slot 4)<br>113–144 Kelly Green - Color (wheel slot 5)<br>145–176 Amber - Color (wheel slot 6)<br>177–208 Congo Blue - Color (wheel slot 7)<br>209–240 CTB - Color (wheel slot 8)<br>241–255 Open - Color |
| 16 | Color1Mode | 0 | 0–5 Linear Movement Using Shortest (Quickest) Path - Cust...<br>6–10 Linear Movement Using Normal (Longest) Path - Cust...<br>11–15 Wheel Spin CW - Rotate CW<br>16–20 Stop - Stop Loop<br>21–25 Wheel Spin CCW - Rotate CCW<br>26–56 Color Shake Shortest Path S > F - Gobo Shake<br>57–87 Color Shake Normal Path S > F - Gobo Shake<br>88–255 Reserved - Custom |
| 17 | Gobo | 0 | 0–5 Open - Gobo Open (wheel slot 1)<br>6–10 Gobo 1 Index - Gobo (wheel slot 2)<br>11–15 Gobo 2 Index - Gobo (wheel slot 3)<br>16–20 Gobo 3 Index - Gobo (wheel slot 4)<br>21–25 Gobo 4 Index - Gobo (wheel slot 5)<br>26–30 Gobo 5 Index - Gobo (wheel slot 6)<br>31–35 Gobo 6 Index - Gobo (wheel slot 7)<br>36–40 Gobo 7 Index - Gobo (wheel slot 8)<br>41–45 Open - Gobo Open (wheel slot 1)<br>46–50 Gobo 1 Rotate - Gobo Rotate (wheel slot 2)<br>51–55 Gobo 2 Rotate - Gobo Rotate (wheel slot 3)<br>56–60 Gobo 3 Rotate - Gobo Rotate (wheel slot 4)<br>61–65 Gobo 4 Rotate - Gobo Rotate (wheel slot 5)<br>66–70 Gobo 5 Rotate - Gobo Rotate (wheel slot 6)<br>71–75 Gobo 6 Rotate - Gobo Rotate (wheel slot 7)<br>76–80 Gobo 7 Rotate - Gobo Rotate (wheel slot 8)<br>81–85 Open - Gobo Open (wheel slot 1)<br>86–90 Gobo 1 Rotate W/ Mega Stepping - Gobo Rotate (wh...<br>91–95 Gobo 2 Rotate W/ Mega Stepping - Gobo Rotate (wh...<br>96–100 Gobo 3 Rotate W/ Mega Stepping - Gobo Rotate (w...<br>101–105 Gobo 4 Rotate W/ Mega Stepping - Gobo Rotate (w...<br>106–110 Gobo 5 Rotate W/ Mega Stepping - Gobo Rotate (w...<br>111–115 Gobo 6 Rotate W/ Mega Stepping - Gobo Rotate (w...<br>116–120 Gobo 7 Rotate W/ Mega Stepping - Gobo Rotate (w...<br>121–255 Reserved - Custom |

## 16Bit (continued)

| Ch | Function | Default | DMX values |
|---|---|---|---|
| **18** | Gobo Rotation | 0 | 0–127 Indexing - Indexing<br>128–128 Stop - Stop Loop<br>129–255 S > F - Rotate CW |
| **19** | Gobo Rotation Fine | 0 | Fine byte of Gobo Rotation |
| **20** | Gobo1Wheel Mode | 0 | 0–5 Gobo Sel Using Shortest Path - Custom<br>6–10 Gobo Sel Using Normal Path - Custom<br>11–20 Reserved - Custom<br>21–50 Wheel Spin CW F > S - Rotate CW<br>51–60 Stop - Stop Loop<br>61–90 Wheel Spin CCW S > F - Rotate CCW<br>91–120 Gobo Shake Shortest Path S > F - Gobo Shake<br>121–150 Gobo Shake Normal Path S > F - Gobo Shake<br>151–180 Gobo Twist Quickest Path S > F - Gobo Shake<br>181–210 Gobo Twist Normal Path S > F - Gobo Shake<br>211–255 Reserved - Custom |
| **21** | Gobo 2 | 0 | 0–5 Open - Gobo Open (wheel slot 1)<br>6–10 Gobo 1 Index - Gobo (wheel slot 2)<br>11–15 Gobo 2 Index - Gobo (wheel slot 3)<br>16–20 Gobo 3 Index - Gobo (wheel slot 4)<br>21–25 Gobo 4 Index - Gobo (wheel slot 5)<br>26–30 Gobo 5 Index - Gobo (wheel slot 6)<br>31–35 Gobo 6 Index - Gobo (wheel slot 7)<br>36–40 Gobo 7 Index - Gobo (wheel slot 8)<br>41–45 Open - Gobo Open (wheel slot 1)<br>46–50 Gobo 1 Rotate - Gobo Rotate (wheel slot 2)<br>51–55 Gobo 2 Rotate - Gobo Rotate (wheel slot 3)<br>56–60 Gobo 3 Rotate - Gobo Rotate (wheel slot 4)<br>61–65 Gobo 4 Rotate - Gobo Rotate (wheel slot 5)<br>66–70 Gobo 5 Rotate - Gobo Rotate (wheel slot 6)<br>71–75 Gobo 6 Rotate - Gobo Rotate (wheel slot 7)<br>76–80 Gobo 7 Rotate - Gobo Rotate (wheel slot 8)<br>81–85 Open - Gobo Open (wheel slot 1)<br>86–90 Gobo 1 Rotate W/ Mega Stepping - Gobo Rotate (wh...<br>91–95 Gobo 2 Rotate W/ Mega Stepping - Gobo Rotate (wh...<br>96–100 Gobo 3 Rotate W/ Mega Stepping - Gobo Rotate (w...<br>101–105 Gobo 4 Rotate W/ Mega Stepping - Gobo Rotate (w...<br>106–110 Gobo 5 Rotate W/ Mega Stepping - Gobo Rotate (w...<br>111–115 Gobo 6 Rotate W/ Mega Stepping - Gobo Rotate (w...<br>116–120 Gobo 7 Rotate W/ Mega Stepping - Gobo Rotate (w...<br>121–255 Reserved - Custom |
| **22** | Gobo Rotation | 0 | 0–127 Indexing - Indexing<br>128–128 Stop - Stop Loop<br>129–255 S > F - Rotate CW |
| **23** | Gobo Rotation Fine | 0 | Fine byte of Gobo Rotation |
| **24** | Gobo2Wheel Mode | 0 | 0–5 Gobo Sel Using Shortest Path - Custom<br>6–10 Gobo Sel Using Normal Path - Custom<br>11–20 Reserved - Custom<br>21–50 Wheel Spin CW F > S - Rotate CW<br>51–60 Stop - Stop Loop<br>61–90 Wheel Spin CCW S > F - Rotate CCW<br>91–120 Gobo Shake Shortest Path S > F - Gobo Shake<br>121–150 Gobo Shake Normal Path S > F - Gobo Shake<br>151–180 Gobo Twist Quickest Path S > F - Gobo Shake<br>181–210 Gobo Twist Normal Path S > F - Gobo Shake<br>211–255 Reserved - Custom |

## 16Bit (continued)

| Ch | Function | Default | DMX values |
|---|---|---|---|
| **25** | Gobo 3 | 0 | 0–5 Open - Gobo Open (wheel slot 1)<br>6–10 Gobo 1 - Gobo (wheel slot 2)<br>11–15 Gobo 2 - Gobo (wheel slot 3)<br>16–20 Gobo 3 - Gobo (wheel slot 4)<br>21–25 Gobo 4 - Gobo (wheel slot 5)<br>26–30 Gobo 5 - Gobo (wheel slot 6)<br>31–35 Gobo 6 - Gobo (wheel slot 7)<br>36–40 Gobo 7 - Gobo (wheel slot 8)<br>41–45 Gobo 8 - Gobo (wheel slot 9)<br>46–255 Reserved - Custom |
| **26** | Gobo3Wheel Mode | 0 | 0–5 Gobo Sel Using Shortest Path - Custom<br>6–10 Gobo Sel Using Normal Path - Custom<br>11–20 Reserved - Custom<br>21–50 Wheel Spin CW F > S - Rotate CW<br>51–60 Stop - Stop Loop<br>61–90 Wheel Spin CCW S > F - Rotate CCW<br>91–120 Gobo Shake Shortest Path S > F - Gobo Shake<br>121–150 Gobo Shake Normal Path S > F - Gobo Shake<br>151–180 Gobo Twist Quickest Path S > F - Gobo Shake<br>181–210 Gobo Twist Normal Path S > F - Gobo Shake<br>211–255 Reserved - Custom |
| **27** | Iris | 0 | 0–200 Open > Closed - Iris<br>201–255 Pulse S > F - Iris |
| **28** | Prism | 0 | 0–5 Open - Custom (wheel slot 1)<br>6–10 Indexing - Indexing (wheel slot 2)<br>11–15 Rotate Random - Rotate Random<br>16–20 Rotate W/ Mega Stepping - Rotate Random<br>21–255 Reserved - Custom |
| **29** | Prism Rotation | 0 | 0–127 Indexing - Indexing<br>128–128 Stop - Stop Loop<br>129–255 S > F - Rotate CW |
| **30** | Prism Rotation Fine | 0 | Fine byte of Prism Rotation |
| **31** | Frost1 | 0 | |
| **32** | Strobe Rate | 0 | |
| **33** | Shutter / Strobe | 0 | 0–5 Open - Shutter Open<br>6–10 Closed - Shutter Closed<br>11–15 Strobe - Strobe<br>16–20 Strobe Random - Strobe Random<br>21–25 Random Sync - Strobe Random<br>26–255 Reserved - Custom |
| **34** | Control1 | 0 | 0–40 Idle - Custom<br>41–80 Linear - Custom<br>81–120 S-Curve - Custom<br>121–160 Square Curve - Custom<br>161–181 PL Curve - Custom<br>182–200 For Future Use - Custom<br>201–210 Auto CTB On - Custom<br>211–220 Auto CTB Off - Custom<br>221–225 Edge Tracking Off - Custom<br>226–230 Edge Tracking On - Custom<br>231–235 Soft Zoom Start On - Custom<br>236–240 Soft Zoom Start Off - Custom<br>241–245 Dimmer Snap On - Custom<br>246–255 Dimmer Snap Off - Custom |
| **35** | Fans | 0 | 0–4 Automatic Fan/Output Adj - Custom<br>5–255 Highest > Lowest - Custom |

### 16Bit (continued)

| Ch | Function | Default | DMX values |
|---|---|---|---|
| **36** | Zoom Mode | 0 | 0–30 Hybrid - Zoom<br>31–60 Spot Projection - Zoom<br>61–90 Open Beam - Effect<br>91–255 Shaft - Effect |
| **37** | Function | 0 | 0–5 Idle - Custom<br>6–10 Full Luminaire Recal - Reset<br>11–20 Reserved - Custom<br>21–25 Fixture Shutdown - Custom<br>26–30 Display - Menu On - Custom<br>31–35 Display - Menu Off - Custom<br>36–40 ReCal Position - Reset<br>41–45 ReCal Color - Reset<br>46–50 ReCal Gobo - Reset<br>51–55 ReCal Beam - Reset<br>56–60 ReCal Optics - Reset<br>61–65 Reserved - Custom<br>66–70 Reset Fixture To Defaults - Reset<br>71–75 Full Luminaire Reboot - Reset<br>76–80 Fixture Status On/Off - Custom<br>81–85 Standard Mode - Custom<br>86–90 Studio Mode - Custom<br>91–100 Side Hang Disable - Custom<br>101–110 Side Hang Enable - Custom<br>111–255 Reserved - Custom |

## 16Bit Enhanced

42 channels

| Ch | Function | Default | DMX values |
|---|---|---|---|
| **1** | Dimmer | 0 | |
| **2** | Dimmer Fine | 0 | Fine byte of Dimmer |
| **3** | Pan | 127 | |
| **4** | Pan Fine | 255 | Fine byte of Pan |
| **5** | Tilt | 127 | |
| **6** | Tilt Fine | 255 | Fine byte of Tilt |
| **7** | Focus | 127 | |
| **8** | Focus Fine | 255 | Fine byte of Focus |
| **9** | Zoom | 127 | |
| **10** | Zoom Fine | 255 | Fine byte of Zoom |
| **11** | Cyan | 0 | |
| **12** | Yellow | 0 | |
| **13** | Magenta | 0 | |
| **14** | C TO | 0 | |
| **15** | Color Wheel | 0 | 0–16 Open - Color (wheel slot 1)<br>17–47 Red - Color (wheel slot 2)<br>48–80 Dark Blue - Color (wheel slot 3)<br>81–112 Yellow - Color (wheel slot 4)<br>113–144 Kelly Green - Color (wheel slot 5)<br>145–176 Amber - Color (wheel slot 6)<br>177–208 Congo Blue - Color (wheel slot 7)<br>209–240 CTB - Color (wheel slot 8)<br>241–255 Open - Color (wheel slot 1) |

## 16Bit Enhanced (continued)

| Ch | Function | Default | DMX values |
|---|---|---|---|
| **16** | Color1Mode | 0 | 0–5 Linear Movement Using Shortest (Quickest) Path - Cust...<br>6–10 Linear Movement Using Normal (Longest) Path - Cust...<br>11–15 Wheel Spin CW - Rotate CW<br>16–20 Stop - Stop Loop<br>21–25 Wheel Spin CCW - Rotate CCW<br>26–56 Color Shake Shortest Path S > F - Gobo Shake<br>57–87 Color Shake Normal Path S > F - Gobo Shake<br>88–255 Reserved - Custom |
| **17** | Gobo | 0 | 0–5 Open - Gobo Open (wheel slot 1)<br>6–10 Gobo 1 Index - Gobo (wheel slot 2)<br>11–15 Gobo 2 Index - Gobo (wheel slot 3)<br>16–20 Gobo 3 Index - Gobo (wheel slot 4)<br>21–25 Gobo 4 Index - Gobo (wheel slot 5)<br>26–30 Gobo 5 Index - Gobo (wheel slot 6)<br>31–35 Gobo 6 Index - Gobo (wheel slot 7)<br>36–40 Gobo 7 Index - Gobo (wheel slot 8)<br>41–45 Open - Gobo Open (wheel slot 1)<br>46–50 Gobo 1 Rotate - Gobo Rotate (wheel slot 2)<br>51–55 Gobo 2 Rotate - Gobo Rotate (wheel slot 3)<br>56–60 Gobo 3 Rotate - Gobo Rotate (wheel slot 4)<br>61–65 Gobo 4 Rotate - Gobo Rotate (wheel slot 5)<br>66–70 Gobo 5 Rotate - Gobo Rotate (wheel slot 6)<br>71–75 Gobo 6 Rotate - Gobo Rotate (wheel slot 7)<br>76–80 Gobo 7 Rotate - Gobo Rotate (wheel slot 8)<br>81–85 Open - Gobo Open (wheel slot 1)<br>86–90 Gobo 1 Rotate W/ Mega Stepping - Gobo Rotate (wh...<br>91–95 Gobo 2 Rotate W/ Mega Stepping - Gobo Rotate (wh...<br>96–100 Gobo 3 Rotate W/ Mega Stepping - Gobo Rotate (w...<br>101–105 Gobo 4 Rotate W/ Mega Stepping - Gobo Rotate (w...<br>106–110 Gobo 5 Rotate W/ Mega Stepping - Gobo Rotate (w...<br>111–115 Gobo 6 Rotate W/ Mega Stepping - Gobo Rotate (w...<br>116–120 Gobo 7 Rotate W/ Mega Stepping - Gobo Rotate (w...<br>121–255 Reserved - Custom |
| **18** | Gobo Rotation | 0 | 0–127 Indexing - Indexing<br>128–128 Stop - Stop Loop<br>129–255 S > F - Rotate CW |
| **19** | Gobo Rotation Fine | 0 | Fine byte of Gobo Rotation |
| **20** | Gobo1Wheel Mode | 0 | 0–5 Gobo Sel Using Shortest Path - Custom<br>6–10 Gobo Sel Using Normal Path - Custom<br>11–20 Reserved - Custom<br>21–50 Wheel Spin CW F > S - Rotate CW<br>51–60 Stop - Stop Loop<br>61–90 Wheel Spin CCW S > F - Rotate CCW<br>91–120 Gobo Shake Shortest Path S > F - Gobo Shake<br>121–150 Gobo Shake Normal Path S > F - Gobo Shake<br>151–180 Gobo Twist Quickest Path S > F - Gobo Shake<br>181–210 Gobo Twist Normal Path S > F - Gobo Shake<br>211–255 Reserved - Custom |

## 16Bit Enhanced (continued)

| Ch | Function | Default | DMX values |
|---|---|---|---|
| **21** | Gobo 2 | 0 | 0–5 Open - Gobo Open (wheel slot 1)<br>6–10 Gobo 1 Index - Gobo (wheel slot 2)<br>11–15 Gobo 2 Index - Gobo (wheel slot 3)<br>16–20 Gobo 3 Index - Gobo (wheel slot 4)<br>21–25 Gobo 4 Index - Gobo (wheel slot 5)<br>26–30 Gobo 5 Index - Gobo (wheel slot 6)<br>31–35 Gobo 6 Index - Gobo (wheel slot 7)<br>36–40 Gobo 7 Index - Gobo (wheel slot 8)<br>41–45 Open - Gobo Open (wheel slot 1)<br>46–50 Gobo 1 Rotate - Gobo Rotate (wheel slot 2)<br>51–55 Gobo 2 Rotate - Gobo Rotate (wheel slot 3)<br>56–60 Gobo 3 Rotate - Gobo Rotate (wheel slot 4)<br>61–65 Gobo 4 Rotate - Gobo Rotate (wheel slot 5)<br>66–70 Gobo 5 Rotate - Gobo Rotate (wheel slot 6)<br>71–75 Gobo 6 Rotate - Gobo Rotate (wheel slot 7)<br>76–80 Gobo 7 Rotate - Gobo Rotate (wheel slot 8)<br>81–85 Open - Gobo Open (wheel slot 1)<br>86–90 Gobo 1 Rotate W/ Mega Stepping - Gobo Rotate (wh…<br>91–95 Gobo 2 Rotate W/ Mega Stepping - Gobo Rotate (wh…<br>96–100 Gobo 3 Rotate W/ Mega Stepping - Gobo Rotate (w…<br>101–105 Gobo 4 Rotate W/ Mega Stepping - Gobo Rotate (w…<br>106–110 Gobo 5 Rotate W/ Mega Stepping - Gobo Rotate (w…<br>111–115 Gobo 6 Rotate W/ Mega Stepping - Gobo Rotate (w…<br>116–120 Gobo 7 Rotate W/ Mega Stepping - Gobo Rotate (w…<br>121–255 Reserved - Custom |
| **22** | Gobo Rotation | 0 | 0–127 Indexing - Indexing<br>128–128 Stop - Stop Loop<br>129–255 S > F - Rotate CW |
| **23** | Gobo Rotation Fine | 0 | Fine byte of Gobo Rotation |
| **24** | Gobo2Wheel Mode | 0 | 0–5 Gobo Sel Using Shortest Path - Custom<br>6–10 Gobo Sel Using Normal Path - Custom<br>11–20 Reserved - Custom<br>21–50 Wheel Spin CW F > S - Rotate CW<br>51–60 Stop - Stop Loop<br>61–90 Wheel Spin CCW S > F - Rotate CCW<br>91–120 Gobo Shake Shortest Path S > F - Gobo Shake<br>121–150 Gobo Shake Normal Path S > F - Gobo Shake<br>151–180 Gobo Twist Quickest Path S > F - Gobo Shake<br>181–210 Gobo Twist Normal Path S > F - Gobo Shake<br>211–255 Reserved - Custom |
| **25** | Gobo 3 | 0 | 0–5 Open - Gobo Open (wheel slot 1)<br>6–10 Gobo 1 - Gobo (wheel slot 2)<br>11–15 Gobo 2 - Gobo (wheel slot 3)<br>16–20 Gobo 3 - Gobo (wheel slot 4)<br>21–25 Gobo 4 - Gobo (wheel slot 5)<br>26–30 Gobo 5 - Gobo (wheel slot 6)<br>31–35 Gobo 6 - Gobo (wheel slot 7)<br>36–40 Gobo 7 - Gobo (wheel slot 8)<br>41–45 Gobo 8 - Gobo (wheel slot 9)<br>46–255 Reserved - Custom |
| **26** | Gobo3Wheel Mode | 0 | 0–5 Gobo Sel Using Shortest Path - Custom<br>6–10 Gobo Sel Using Normal Path - Custom<br>11–20 Reserved - Custom<br>21–50 Wheel Spin CW F > S - Rotate CW<br>51–60 Stop - Stop Loop<br>61–90 Wheel Spin CCW S > F - Rotate CCW<br>91–120 Gobo Shake Shortest Path S > F - Gobo Shake<br>121–150 Gobo Shake Normal Path S > F - Gobo Shake<br>151–180 Gobo Twist Quickest Path S > F - Gobo Shake<br>181–210 Gobo Twist Normal Path S > F - Gobo Shake<br>211–255 Reserved - Custom |

## 16Bit Enhanced (continued)

| Ch | Function | Default | DMX values |
|---|---|---|---|
| **27** | Iris | 0 | 0–200 Open > Closed - Iris<br>201–255 Pulse S > F - Iris |
| **28** | Prism | 0 | 0–5 Open - Custom (wheel slot 1)<br>6–10 Indexing - Indexing (wheel slot 2)<br>11–15 Rotate Random - Rotate Random<br>16–20 Rotate W/ Mega Stepping - Rotate Random<br>21–255 Reserved - Custom |
| **29** | Prism Rotation | 0 | 0–127 Indexing - Indexing<br>128–128 Stop - Stop Loop<br>129–255 S > F - Rotate CW |
| **30** | Prism Rotation Fine | 0 | Fine byte of Prism Rotation |
| **31** | Frost1 | 0 | |
| **32** | Strobe Rate | 0 | |
| **33** | Shutter / Strobe | 0 | 0–5 Open - Shutter Open<br>6–10 Closed - Shutter Closed<br>11–15 Strobe - Strobe<br>16–20 Strobe Random - Strobe Random<br>21–25 Random Sync - Strobe Random<br>26–255 Reserved - Custom |
| **34** | Control1 | 0 | 0–40 Idle - Custom<br>41–80 Linear - Custom<br>81–120 S-Curve - Custom<br>121–160 Square Curve - Custom<br>161–181 PL Curve - Custom<br>182–200 For Future Use - Custom<br>201–210 Auto CTB On - Custom<br>211–220 Auto CTB Off - Custom<br>221–225 Edge Tracking Off - Custom<br>226–230 Edge Tracking On - Custom<br>231–235 Soft Zoom Start On - Custom<br>236–240 Soft Zoom Start Off - Custom<br>241–245 Dimmer Snap On - Custom<br>246–255 Dimmer Snap Off - Custom |
| **35** | Position MSpeed | 255 | |
| **36** | Focus MSpeed | 255 | |
| **37** | Color Mix MSpeed | 255 | |
| **38** | Global MSpeed | 255 | |
| **39** | Gobo Wheel1MSpeed | 255 | |
| **40** | Fans | 0 | 0–4 Automatic Fan/Output Adj - Custom<br>5–255 Highest > Lowest - Custom |
| **41** | Zoom Mode | 0 | 0–30 Hybrid - Zoom<br>31–60 Spot Projection - Zoom<br>61–90 Open Beam - Effect<br>91–255 Shaft - Effect |

## 16Bit Enhanced (continued)

| Ch | Function | Default | DMX values |
|---|---|---|---|
| **42** | Function | 0 | 0–5 Idle - Custom<br>6–10 Full Luminaire Recal - Reset<br>11–20 Reserved - Custom<br>21–25 Fixture Shutdown - Custom<br>26–30 Display - Menu On - Custom<br>31–35 Display - Menu Off - Custom<br>36–40 ReCal Position - Reset<br>41–45 ReCal Color - Reset<br>46–50 ReCal Gobo - Reset<br>51–55 ReCal Beam - Reset<br>56–60 ReCal Optics - Reset<br>61–65 Reserved - Custom<br>66–70 Reset Fixture To Defaults - Reset<br>71–75 Full Luminaire Reboot - Reset<br>76–80 Fixture Status On/Off - Custom<br>81–85 Standard Mode - Custom<br>86–90 Studio Mode - Custom<br>91–100 Side Hang Disable - Custom<br>101–110 Side Hang Enable - Custom<br>111–255 Reserved - Custom |