Vari-Lite

VL800 EventProfile



Manufacturer	**Vari-Lite**
Type	**Profile spot**
DMX modes	**3**
DMX footprint	**35, 40, 45 channels**
Beam angle	**8-40°**
Pan range	**540°**
Tilt range	**270°**
Size (W × H × D)	**305 × 533 × 254 mm**
GDTF fixture type	**33F0FA44-DAE5-11EA-9A1B-52…**

Controls

Focus · Frost · Iris · Prism · Prism rotation · Zoom · Colour temperature · Colour wheel · Strobe · Dimmer · Pan and tilt · Movement speed · Gobos · Gobo rotation

Safety-relevant functions

Fixture reset · Service functions · Strobe

DMX modes

Clone	35 ch
16Bit	40 ch
16Bit Enhanced	45 ch

Clone

35 channels

Ch	Function	Default	DMX values
1	Dimmer	0	
2	Dimmer Fine	0	Fine byte of Dimmer
3	Pan	127	
4	Pan Fine	255	Fine byte of Pan
5	Tilt	127	
6	Tilt Fine	255	Fine byte of Tilt
7	Focus	127	
8	Focus Fine	255	Fine byte of Focus
9	Zoom	127	
10	Cyan Mode	0	
11	Yellow Mode	0	
12	Magenta Mode	0	
13	C TO	0	
14	Color Wheel	0	0–5 Open - Color (wheel slot 1) 6–11 Red - Color (wheel slot 2) 12–17 Dark Blue - Color (wheel slot 3) 18–23 Yellow - Color (wheel slot 4) 24–29 Kelly Green - Color (wheel slot 5) 30–35 Amber - Color (wheel slot 6) 36–41 Congo Blue - Color (wheel slot 7) 42–47 Open - Color (wheel slot 1) 48–68 Red - Color (wheel slot 2) 69–89 Dark Blue - Color (wheel slot 3) 90–110 Yellow - Color (wheel slot 4) 111–131 Kelly Green - Color (wheel slot 5) 132–152 Amber - Color (wheel slot 6) 153–173 Congo Blue - Color (wheel slot 7) 174–179 Open - Color (wheel slot 1) 180–211 S > F - Rotate CW 212–217 Stop - Stop Loop 218–249 S > F - Rotate CCW 250–255 Open - Color

Clone (continued)

Ch	Function	Default	DMX values
15	Gobo	0	0–3 Open - Gobo Open (wheel slot 1) 4–7 Gobo 1 Index - Gobo (wheel slot 2) 8–11 Gobo 2 Index - Gobo (wheel slot 3) 12–15 Gobo 3 Index - Gobo (wheel slot 4) 16–19 Gobo 4 Index - Gobo (wheel slot 5) 20–23 Gobo 5 Index - Gobo (wheel slot 6) 24–27 Gobo 6 Index - Gobo (wheel slot 7) 28–31 Gobo 7 Index - Gobo (wheel slot 8) 32–35 Open - Gobo Open (wheel slot 1) 36–39 Gobo 1 Rotate - Gobo Rotate (wheel slot 2) 40–43 Gobo 2 Rotate - Gobo Rotate (wheel slot 3) 44–47 Gobo 3 Rotate - Gobo Rotate (wheel slot 4) 48–51 Gobo 4 Rotate - Gobo Rotate (wheel slot 5) 52–55 Gobo 5 Rotate - Gobo Rotate (wheel slot 6) 56–59 Gobo 6 Rotate - Gobo Rotate (wheel slot 7) 60–63 Gobo 7 Rotate - Gobo Rotate (wheel slot 8) 64–67 Open - Gobo Open (wheel slot 1) 68–71 Gobo 1 Rotate W/ Mega Stepping - Gobo Rotate (wh... 72–75 Gobo 2 Rotate W/ Mega Stepping - Gobo Rotate (wh... 76–79 Gobo 3 Rotate W/ Mega Stepping - Gobo Rotate (wh... 80–83 Gobo 4 Rotate W/ Mega Stepping - Gobo Rotate (wh... 84–87 Gobo 5 Rotate W/ Mega Stepping - Gobo Rotate (wh... 88–91 Gobo 6 Rotate W/ Mega Stepping - Gobo Rotate (wh... 92–95 Gobo 7 Rotate W/ Mega Stepping - Gobo Rotate (wh... 96–99 Open - Gobo Open (wheel slot 1) 100–121 Gobo 1 Rotate W/ Twist S > F - Gobo Rotate (wheel... 122–142 Gobo 2 Rotate W/ Twist S > F - Gobo Rotate (wheel... 143–163 Gobo 3 Rotate W/ Twist S > F - Gobo Rotate (wheel... 164–184 Gobo 4 Rotate W/ Twist S > F - Gobo Rotate (wheel... 185–205 Gobo 5 Rotate W/ Twist S > F - Gobo Rotate (wheel... 206–226 Gobo 6 Rotate W/ Twist S > F - Gobo Rotate (wheel... 227–255 Gobo 7 Rotate W/ Twist S > F - Gobo Rotate (wheel...
16	Gobo Rotation	128	0–127 Indexing - Indexing 128–128 Stop - Stop Loop 129–255 S > F - Rotate CW
17	Gobo Rotation Fine	0	Fine byte of Gobo Rotation
18	Gobo 2	0	0–0 Open - Gobo Open (wheel slot 1) 1–1 Gobo 1 - Gobo (wheel slot 2) 2–2 Gobo 2 - Gobo (wheel slot 3) 3–3 Gobo 3 - Gobo (wheel slot 4) 4–4 Gobo 4 - Gobo (wheel slot 5) 5–5 Gobo 5 - Gobo (wheel slot 6) 6–6 Gobo 6 - Gobo (wheel slot 7) 7–7 Gobo 7 - Gobo (wheel slot 8) 8–8 Gobo 8 - Gobo (wheel slot 9) 9–9 Open - Gobo Open (wheel slot 1) 10–13 Gobo 1 Shake - Gobo Shake (wheel slot 2) 14–34 Gobo 2 Shake - Gobo Shake (wheel slot 3) 35–55 Gobo 3 Shake - Gobo Shake (wheel slot 4) 56–76 Gobo 4 Shake - Gobo Shake (wheel slot 5) 77–97 Gobo 5 Shake - Gobo Shake (wheel slot 6) 98–118 Gobo 6 Shake - Gobo Shake (wheel slot 7) 119–139 Gobo 7 Shake - Gobo Shake (wheel slot 8) 140–160 Gobo 8 Shake - Gobo Shake (wheel slot 9) 161–185 Open - Gobo Open (wheel slot 1) 186–216 S > F - Rotate CW 217–220 Stop - Stop Loop 221–251 S > F - Rotate CCW 252–255 Stop Loop - Stop Loop
19	Iris	0	0–200 Open > Closed - Iris 201–255 Pulse S > F - Iris

Clone (continued)

Ch	Function	Default	DMX values
20	Blade1A	0	
21	Blade1B	0	
22	Blade2A	0	
23	Blade2B	0	
24	Blade3A	0	
25	Blade3B	0	
26	Blade4A	0	
27	Blade4B	0	
28	Blade1Rot	127	
29	Prism	0	0–5 Open - Custom (wheel slot 1) 6–10 Prism On - Prism (wheel slot 2) 11–15 Rotate Normal - Rotate Random 16–20 Rotate W/ Mega Stepping - Rotate Random 21–255 Reserved - Custom
30	Prism Rotation	127	0–127 Indexing - Indexing 128–128 Stop - Stop Loop 129–255 S > F - Rotate CW
31	Prism Rotation Fine	255	Fine byte of Prism Rotation
32	Frost1	0	
33	Shutter / Strobe	0	0–5 Open - Shutter Open 6–11 Closed - Shutter Closed 12–87 Strobe S > F - Strobe 88–93 Open - Shutter Open 94–169 Strobe Random S > F - Strobe Random 170–245 Random Sync S > F - Strobe Random 246–251 Open - Shutter Open 252–255 Reserved - Custom
34	Control1	0	0–40 Idle - Custom 41–45 Dimming Curve Linear - Dimmer 46–50 Dimming Curve S-Curve - Dimmer 51–55 Dimming Curve Square Curve - Dimmer 56–60 Dimmer Snap On - Dimmer 61–65 Dimmer Snap Off - Dimmer 66–75 Reserved - Custom 76–85 Edge Tracking Off - Custom 86–90 Reserved - Custom 91–95 Color Snap Off - Custom 96–100 Color Snap On - Custom 101–255 Reserved - Custom

Clone (continued)

Ch	Function	Default	DMX values
35	Control2	0	0–5 Idle - Custom 6–10 Full Luminaire Recal - Reset 11–15 Fixture Shutdown - Custom 16–20 Reserved - Custom 21–25 Display - Menu On - Custom 26–30 Display - Menu Off - Custom 31–75 Reserved - Custom 76–80 Display On - Custom 81–85 Display Off - Custom 86–90 Status Check - Custom 91–105 Reserved - Custom 106–110 Boost Mode - Speed 111–115 Standard Mode - Speed 116–120 Studio Mode - Speed 121–135 Reserved - Speed 136–140 Fan On - Speed 141–145 Fan Auto - Speed 146–150 Reserved - Custom 151–155 Recal Position - Reset 156–160 Recal Color - Reset 161–165 Recal Beam - Reset 166–170 Recal Optics - Reset 171–175 Recal Gobo - Reset 176–180 Recal Fixture - Reset 181–255 Reserved - Custom

16Bit

40 channels

Ch	Function	Default	DMX values
1	Dimmer	0	
2	Dimmer Fine	0	Fine byte of Dimmer
3	Pan	127	
4	Pan Fine	255	Fine byte of Pan
5	Tilt	127	
6	Tilt Fine	255	Fine byte of Tilt
7	Focus	127	
8	Focus Fine	255	Fine byte of Focus
9	Zoom	127	
10	Cyan Mode	0	
11	Yellow Mode	0	
12	Magenta Mode	0	
13	C TO	0	
14	Color Wheel	0	0–31 Open - Color (wheel slot 1) 32–63 Red - Color (wheel slot 2) 64–95 Dark Blue - Color (wheel slot 3) 96–127 Yellow - Color (wheel slot 4) 128–159 Kelly Green - Color (wheel slot 5) 160–191 Amber - Color (wheel slot 6) 192–223 Congo Blue - Color (wheel slot 7) 224–255 Open - Color (wheel slot 1)

16Bit (continued)

Ch	Function	Default	DMX values
15	Color1Mode	0	0–5 Linear Mov Using Normal (Longest Path) - Custom 6–10 Linear Mov Using Normal (Longest) Path - Custom 11–15 Wheel Spin CW - Rotate CW 16–20 Stop - Stop Loop 21–25 Wheel Spin CCW - Rotate CCW 26–56 Col Shake Quickest Path S > F - Gobo Shake 57–87 Col Shake Normal Path S > F - Gobo Shake 88–255 Reserved - Custom
16	Gobo	0	0–5 Open - Gobo Open (wheel slot 1) 6–10 Gobo 1 Index - Gobo (wheel slot 2) 11–15 Gobo 2 Index - Gobo (wheel slot 3) 16–20 Gobo 3 Index - Gobo (wheel slot 4) 21–25 Gobo 4 Index - Gobo (wheel slot 5) 26–30 Gobo 5 Index - Gobo (wheel slot 6) 31–35 Gobo 6 Index - Gobo (wheel slot 7) 36–40 Gobo 7 Index - Gobo (wheel slot 8) 41–45 Open - Gobo Open (wheel slot 1) 46–50 Gobo 1 Rotate - Gobo Rotate (wheel slot 2) 51–55 Gobo 2 Rotate - Gobo Rotate (wheel slot 3) 56–60 Gobo 3 Rotate - Gobo Rotate (wheel slot 4) 61–65 Gobo 4 Rotate - Gobo Rotate (wheel slot 5) 66–70 Gobo 5 Rotate - Gobo Rotate (wheel slot 6) 71–75 Gobo 6 Rotate - Gobo Rotate (wheel slot 7) 76–80 Gobo 7 Rotate - Gobo Rotate (wheel slot 8) 81–85 Open - Gobo Open (wheel slot 1) 86–90 Gobo 1 Rotate W/ Mega Stepping - Gobo Rotate (wh... 91–95 Gobo 2 Rotate W/ Mega Stepping - Gobo Rotate (wh... 96–100 Gobo 3 Rotate W/ Mega Stepping - Gobo Rotate (w... 101–105 Gobo 4 Rotate W/ Mega Stepping - Gobo Rotate (w... 106–110 Gobo 5 Rotate W/ Mega Stepping - Gobo Rotate (w... 111–115 Gobo 6 Rotate W/ Mega Stepping - Gobo Rotate (w... 116–120 Gobo 7 Rotate W/ Mega Stepping - Gobo Rotate (w... 121–255 Reserved - Custom
17	Gobo Rotation	128	0–127 Indexing - Indexing 128–128 Stop - Stop Loop 129–255 S > F - Rotate CW
18	Gobo Rotation Fine	0	Fine byte of Gobo Rotation
19	Gobo1Wheel Mode	0	0–5 Gobo Sel Using Shortest Path - Custom 6–10 Gobo Sel Using Normal Path - Custom 11–20 Reserved - Custom 21–50 Wheel Spin CW F > S - Rotate CW 51–60 Stop - Stop Loop 61–90 Wheel Spin CCW S > F - Rotate CCW 91–120 Gobo Shake Quickest Path S > F - Gobo Shake 121–150 Gobo Shake Normal Path S > F - Gobo Shake 151–180 Gobo Twist Quickest Path S > F - Gobo Shake 181–210 Gobo Twist Normal Path S > F - Gobo Shake 211–255 Reserved - Custom
20	Gobo 2	0	0–25 Open - Gobo Open (wheel slot 1) 26–51 Gobo 1 - Gobo (wheel slot 2) 52–77 Gobo 2 - Gobo (wheel slot 3) 78–103 Gobo 3 - Gobo (wheel slot 4) 104–129 Gobo 4 - Gobo (wheel slot 5) 130–155 Gobo 5 - Gobo (wheel slot 6) 156–181 Gobo 6 - Gobo (wheel slot 7) 182–207 Gobo 7 - Gobo (wheel slot 8) 208–233 Gobo 8 - Gobo (wheel slot 9) 234–255 Open - Gobo Open (wheel slot 1)

16Bit (continued)

Ch	Function	Default	DMX values
21	Gobo2Wheel Mode	0	0–5 Gobo Sel Using Shortest Path - Custom 6–10 Gobo Sel Using Normal Path - Custom 11–20 Reserved - Custom 21–50 Wheel Spin CW F > S - Rotate CW 51–60 Stop - Stop Loop 61–90 Wheel Spin CCW S > F - Rotate CCW 91–120 Gobo Shake Quickest Path S > F - Gobo Shake 121–150 Gobo Shake Normal Path S > F - Gobo Shake 151–255 Reserved - Custom
22	Iris	0	0–200 Open > Closed - Iris 201–255 Pulse S > F - Iris
23	Blade1A	0	
24	Blade1B	0	
25	Blade2A	0	
26	Blade2B	0	
27	Blade3A	0	
28	Blade3B	0	
29	Blade4A	0	
30	Blade4B	0	
31	Blade1Rot	127	
32	Prism	0	0–5 Open - Custom (wheel slot 1) 6–10 Prism On - Prism (wheel slot 2) 11–15 Rotate Normal - Rotate Random 16–20 Rotate W/ Mega Stepping - Rotate Random 21–255 Reserved - Custom
33	Prism Rotation	127	0–127 Indexing - Indexing 128–128 Stop - Stop Loop 129–255 S > F - Rotate CW
34	Prism Rotation Fine	255	Fine byte of Prism Rotation
35	Frost1	0	
36	Strobe Mode	0	
37	Shutter / Strobe	0	0–5 Open - Shutter Open 6–10 Closed - Shutter Closed 11–15 Normal Strobe - Strobe 16–20 Strobe Random - Strobe Random 21–25 Random Sync - Strobe Random 26–255 Reserved - Custom
38	Control1	0	0–40 Idle - Custom 41–45 Dimming Curve Linear - Dimmer 46–50 Dimming Curve S-Curve - Dimmer 51–55 Dimming Curve Square Curve - Dimmer 56–60 Dimmer Snap On - Dimmer 61–65 Dimmer Snap Off - Dimmer 66–75 Reserved - Custom 76–85 Edge Tracking Off - Custom 86–90 Reserved - Custom 91–95 Color Snap Off - Custom 96–100 Color Snap On - Custom 101–255 Reserved - Custom
39	Fans	0	0–4 Aut Fan/Output Adj - Custom 5–255 Highest > Lowest - Custom

16Bit (continued)

Ch	Function	Default	DMX values
40	Control2	0	0–5 Idle - Custom 6–10 Full Luminaire Recal - Reset 11–15 Fixture Shutdown - Custom 16–20 Reserved - Custom 21–25 Display - Menu On - Custom 26–30 Display - Menu Off - Custom 31–75 Reserved - Custom 76–80 Display On - Custom 81–85 Display Off - Custom 86–90 Status Check - Custom 91–105 Reserved - Custom 106–110 Boost Mode - Speed 111–115 Standard Mode - Speed 116–120 Studio Mode - Speed 121–135 Reserved - Speed 136–140 Fan On - Speed 141–145 Fan Auto - Speed 146–150 Reserved - Custom 151–155 Recal Position - Reset 156–160 Recal Color - Reset 161–165 Recal Beam - Reset 166–170 Recal Optics - Reset 171–175 Recal Gobo - Reset 176–180 Recal Fixture - Reset 181–255 Reserved - Custom

16Bit Enhanced

45 channels

Ch	Function	Default	DMX values
1	Dimmer	0	
2	Dimmer Fine	0	Fine byte of Dimmer
3	Pan	127	
4	Pan Fine	255	Fine byte of Pan
5	Tilt	127	
6	Tilt Fine	255	Fine byte of Tilt
7	Focus	127	
8	Focus Fine	255	Fine byte of Focus
9	Zoom	127	
10	Cyan Mode	0	
11	Yellow Mode	0	
12	Magenta Mode	0	
13	C TO	0	
14	Color Wheel	0	0–31 Open - Color (wheel slot 1) 32–63 Red - Color (wheel slot 2) 64–95 Dark Blue - Color (wheel slot 3) 96–127 Yellow - Color (wheel slot 4) 128–159 Kelly Green - Color (wheel slot 5) 160–191 Amber - Color (wheel slot 6) 192–223 Congo Blue - Color (wheel slot 7) 224–255 Open - Color (wheel slot 1)

16Bit Enhanced (continued)

Ch	Function	Default	DMX values
15	Color1Mode	0	0–5 Linear Mov Using Normal (Longest Path) - Custom 6–10 Linear Mov Using Normal (Longest) Path - Custom 11–15 Wheel Spin CW - Rotate CW 16–20 Stop - Stop Loop 21–25 Wheel Spin CCW - Rotate CCW 26–56 Col Shake Quickest Path S > F - Gobo Shake 57–87 Col Shake Normal Path S > F - Gobo Shake 88–255 Reserved - Custom
16	Gobo	0	0–5 Open - Gobo Open (wheel slot 1) 6–10 Gobo 1 Index - Gobo (wheel slot 2) 11–15 Gobo 2 Index - Gobo (wheel slot 3) 16–20 Gobo 3 Index - Gobo (wheel slot 4) 21–25 Gobo 4 Index - Gobo (wheel slot 5) 26–30 Gobo 5 Index - Gobo (wheel slot 6) 31–35 Gobo 6 Index - Gobo (wheel slot 7) 36–40 Gobo 7 Index - Gobo (wheel slot 8) 41–45 Open - Gobo Open (wheel slot 1) 46–50 Gobo 1 Rotate - Gobo Rotate (wheel slot 2) 51–55 Gobo 2 Rotate - Gobo Rotate (wheel slot 3) 56–60 Gobo 3 Rotate - Gobo Rotate (wheel slot 4) 61–65 Gobo 4 Rotate - Gobo Rotate (wheel slot 5) 66–70 Gobo 5 Rotate - Gobo Rotate (wheel slot 6) 71–75 Gobo 6 Rotate - Gobo Rotate (wheel slot 7) 76–80 Gobo 7 Rotate - Gobo Rotate (wheel slot 8) 81–85 Open - Gobo Open (wheel slot 1) 86–90 Gobo 1 Rotate W/ Mega Stepping - Gobo Rotate (wh... 91–95 Gobo 2 Rotate W/ Mega Stepping - Gobo Rotate (wh... 96–100 Gobo 3 Rotate W/ Mega Stepping - Gobo Rotate (w... 101–105 Gobo 4 Rotate W/ Mega Stepping - Gobo Rotate (w... 106–110 Gobo 5 Rotate W/ Mega Stepping - Gobo Rotate (w... 111–115 Gobo 6 Rotate W/ Mega Stepping - Gobo Rotate (w... 116–120 Gobo 7 Rotate W/ Mega Stepping - Gobo Rotate (w... 121–255 Reserved - Custom
17	Gobo Rotation	128	0–127 Indexing - Indexing 128–128 Stop - Stop Loop 129–255 S > F - Rotate CW
18	Gobo Rotation Fine	0	Fine byte of Gobo Rotation
19	Gobo1Wheel Mode	0	0–5 Gobo Sel Using Shortest Path - Custom 6–10 Gobo Sel Using Normal Path - Custom 11–20 Reserved - Custom 21–50 Wheel Spin CW F > S - Rotate CW 51–60 Stop - Stop Loop 61–90 Wheel Spin CCW S > F - Rotate CCW 91–120 Gobo Shake Quickest Path S > F - Gobo Shake 121–150 Gobo Shake Normal Path S > F - Gobo Shake 151–180 Gobo Twist Quickest Path S > F - Gobo Shake 181–210 Gobo Twist Normal Path S > F - Gobo Shake 211–255 Reserved - Custom
20	Gobo 2	0	0–25 Open - Gobo Open (wheel slot 1) 26–51 Gobo 1 - Gobo (wheel slot 2) 52–77 Gobo 2 - Gobo (wheel slot 3) 78–103 Gobo 3 - Gobo (wheel slot 4) 104–129 Gobo 4 - Gobo (wheel slot 5) 130–155 Gobo 5 - Gobo (wheel slot 6) 156–181 Gobo 6 - Gobo (wheel slot 7) 182–207 Gobo 7 - Gobo (wheel slot 8) 208–233 Gobo 8 - Gobo (wheel slot 9) 234–255 Open - Gobo Open (wheel slot 1)

16Bit Enhanced (continued)

Ch	Function	Default	DMX values
21	Gobo2Wheel Mode	0	0–5 Gobo Sel Using Shortest Path - Custom 6–10 Gobo Sel Using Normal Path - Custom 11–20 Reserved - Custom 21–50 Wheel Spin CW F > S - Rotate CW 51–60 Stop - Stop Loop 61–90 Wheel Spin CCW S > F - Rotate CCW 91–120 Gobo Shake Quickest Path S > F - Gobo Shake 121–150 Gobo Shake Normal Path S > F - Gobo Shake 151–255 Reserved - Custom
22	Iris	0	0–200 Open > Closed - Iris 201–255 Pulse S > F - Iris
23	Blade1A	0	
24	Blade1B	0	
25	Blade2A	0	
26	Blade2B	0	
27	Blade3A	0	
28	Blade3B	0	
29	Blade4A	0	
30	Blade4B	0	
31	Blade1Rot	127	
32	Prism	0	0–5 Open - Custom (wheel slot 1) 6–10 Prism On - Prism (wheel slot 2) 11–15 Rotate Normal - Rotate Random 16–20 Rotate W/ Mega Stepping - Rotate Random 21–255 Reserved - Custom
33	Prism Rotation	127	0–127 Indexing - Indexing 128–128 Stop - Stop Loop 129–255 S > F - Rotate CW
34	Prism Rotation Fine	255	Fine byte of Prism Rotation
35	Frost1	0	
36	Strobe Mode	0	
37	Shutter / Strobe	0	0–5 Open - Shutter Open 6–10 Closed - Shutter Closed 11–15 Normal Strobe - Strobe 16–20 Strobe Random - Strobe Random 21–25 Random Sync - Strobe Random 26–255 Reserved - Custom
38	Control1	0	0–40 Idle - Custom 41–45 Dimming Curve Linear - Dimmer 46–50 Dimming Curve S-Curve - Dimmer 51–55 Dimming Curve Square Curve - Dimmer 56–60 Dimmer Snap On - Dimmer 61–65 Dimmer Snap Off - Dimmer 66–75 Reserved - Custom 76–85 Edge Tracking Off - Custom 86–90 Reserved - Custom 91–95 Color Snap Off - Custom 96–100 Color Snap On - Custom 101–255 Reserved - Custom
39	Position MSpeed	255	
40	Zoom MSpeed	255	
41	Color Mix MSpeed	255	
42	Global MSpeed	255	
43	Gobo Wheel1MSpeed	255	

16Bit Enhanced (continued)

Ch	Function	Default	DMX values
44	Fans	0	0–4 Aut Fan/Output Adj - Custom 5–255 Highest > Lowest - Custom
45	Control2	0	0–5 Idle - Custom 6–10 Full Luminaire Recal - Reset 11–15 Fixture Shutdown - Custom 16–20 Reserved - Custom 21–25 Display - Menu On - Custom 26–30 Display - Menu Off - Custom 31–75 Reserved - Custom 76–80 Display On - Custom 81–85 Display Off - Custom 86–90 Status Check - Custom 91–105 Reserved - Custom 106–110 Boost Mode - Speed 111–115 Standard Mode - Speed 116–120 Studio Mode - Speed 121–135 Reserved - Speed 136–140 Fan On - Speed 141–145 Fan Auto - Speed 146–150 Reserved - Custom 151–155 Recal Position - Reset 156–160 Recal Color - Reset 161–165 Recal Beam - Reset 166–170 Recal Optics - Reset 171–175 Recal Gobo - Reset 176–180 Recal Fixture - Reset 181–255 Reserved - Custom