Wieser

Coef7 LEDBeam RGBW



Manufacturer	**Wieser**
Type	**Moving head**
DMX modes	**2**
DMX footprint	**14, 15 channels**
Beam angle	**10°**
Pan range	**450°**
Tilt range	**228°**
Size (W × H × D)	**162 × 190 × 162 mm**
GDTF fixture type	**E1643305-D9F8-497B-83D6-13…**

Controls

Extra LED colours · RGB colour mixing · Colour wheel · Strobe · Dimmer · Pan and tilt · Movement speed

Safety-relevant functions

Fixture reset · Service functions

DMX modes

Mode 1- Reduced 8 - bit	14 ch
Mode 2 - Pt programm 15k	15 ch

Mode 1- Reduced 8 - bit

14 channels

Ch	Function	Default	DMX values
1	Dimmer	0	0–254 Closed 255–255 Open
2	Shutter / Strobe	32	0–31 Shutter closed 32–63 Shutter open 64–91 Shutter1Strobe · Slow to fast - Slow 0.1–8.72 Hz 92–95 Shutter1Strobe · Slow to fast - Fast 9.04–10 Hz 96–127 Shutter open 128–140 Shutter1StrobePulseOpen · Slow to fast 1/7 0.1–8.... 141–143 Shutter1StrobePulseOpen · Slow to fast 7/7 8.68–1... 144–155 Shutter1StrobePulseClose · Fast to slow 1/7 156–159 Shutter1StrobePulseClose · Fast to slow 7/7 160–191 Shutter open 192–222 Strobe random slow 223–223 Strobe random Fast 224–255 Shutter open
3	Pan	128	
4	Pan Fine	0	Fine byte of Pan
5	Tilt	128	
6	Tilt Fine	0	Fine byte of Tilt
7	Position MSpeed	0	0–0 Standard mode 1–1 max 2–254 max to min 255–255 min
8	Red	255	
9	Green	255	
10	Blue	255	
11	White	255	
12	Color Macro1	0	
13	Color Mix Mode	45	0–9 Virtual colors (Virtual has priority) 10–19 Maximum mode (highest values have priority) 20–29 Minimum mode (lowest values have priority) 30–39 Multiply mode (multiply Virtual and Colour Mix) 40–49 Addition mode (Virtual + Colour mix) 50–59 Subtraction mode (Virtual - Colour mix) 60–69 Inverted Subtraction mode (Virtual - Colour mix) 70–128 Reserved 129–129 Virtual colors (virtual has priority) 130–254 Crossfade (crossfade between Virtual and Colour ... 255–255 Colour channels (Colour mix has priority)

Mode 1- Reduced 8 - bit (continued)

Ch	Function	Default	DMX values
14	Control1	0	0–19 No feature 20–24 Display ON 25–29 Display OFF 30–34 RGBW colour mixing mode 35–39 CMY colour mixing mode 40–44 Pan/Tilt speed mode 45–49 Pan/Tilt time mode 50–54 Blackout while pan/tilt moving 55–59 Disabled blackout while pan/tilt moving 60–64 Dimmer curve - square law 65–69 Dimmer curve - linear 70–74 Fans mode Auto 75–79 Fans mode High 80–84 White point 8000K ON 85–89 White point 8000K OFF 90–94 Fans mode: Quiet 95–139 NoFeature 1 140–149 Pan/Tilt reset 150–159 Zoom reset 160–169 NoFeature 2 170–171 Tungsten effect simulation (750W) On 172–173 Tungsten effect simulation (1000W) On 174–175 Tungsten effect simulation (1200W) On 176–177 Tungsten effect simulation (2000W) On 178–179 Tungsten effect simulation (2500W) On 180–181 Tungsten effect simulation Off 182–199 Reserved 200–209 Total fixture reset 210–218 NoFeature 4 219–220 RoboSpot enabled 221–222 RoboSpot disabled except handle faders and PT 223–224 RoboSpot fully disabled 225–255 NoFeature 5

Mode 2 - Pt programm 15k

15 channels

Ch	Function	Default	DMX values
1	Dimmer	0	0–254 Closed 255–255 Open
2	Shutter / Strobe	32	0–31 Shutter closed 32–63 Shutter open 64–91 Shutter1Strobe · Slow to fast - Slow 0.1–8.72 Hz 92–95 Shutter1Strobe · Slow to fast - Fast 9.04–10 Hz 96–127 Shutter open 128–140 Shutter1StrobePulseOpen · Slow to fast 1/7 0.1–8.... 141–143 Shutter1StrobePulseOpen · Slow to fast 7/7 8.68–1... 144–155 Shutter1StrobePulseClose · Fast to slow 1/7 156–159 Shutter1StrobePulseClose · Fast to slow 7/7 160–191 Shutter open 192–222 Strobe random slow 223–223 Strobe random Fast 224–255 Shutter open
3	Pan	128	
4	Pan Fine	0	Fine byte of Pan
5	Tilt	128	
6	Tilt Fine	0	Fine byte of Tilt

Mode 2 - Pt programm 15k (continued)

Ch	Function	Default	DMX values
7	Position MSpeed	0	0–0 Standard mode 1–1 max 2–254 max to min 255–255 min
8	Position Effect	0	
9	Red	255	
10	Green	255	
11	Blue	255	
12	White	255	
13	Color Macro1	0	
14	Color Mix Mode	45	0–9 Virtual colors (Virtual has priority) 10–19 Maximum mode (highest values have priority) 20–29 Minimum mode (lowest values have priority) 30–39 Multiply mode (multiply Virtual and Colour Mix) 40–49 Addition mode (Virtual + Colour mix) 50–59 Subtraction mode (Virtual - Colour mix) 60–69 Inverted Subtraction mode (Virtual - Colour mix) 70–128 Reserved 129–129 Virtual colors (virtual has priority) 130–254 Crossfade (crossfade between Virtual and Colour ... 255–255 Colour channels (Colour mix has priority)
15	Control1	0	0–19 No feature 20–24 Display ON 25–29 Display OFF 30–34 RGBW colour mixing mode 35–39 CMY colour mixing mode 40–44 Pan/Tilt speed mode 45–49 Pan/Tilt time mode 50–54 Blackout while pan/tilt moving 55–59 Disabled blackout while pan/tilt moving 60–64 Dimmer curve - square law 65–69 Dimmer curve - linear 70–74 Fans mode Auto 75–79 Fans mode High 80–84 White point 8000K ON 85–89 White point 8000K OFF 90–94 Fans mode: Quiet 95–139 NoFeature 1 140–149 Pan/Tilt reset 150–159 Zoom reset 160–169 NoFeature 2 170–171 Tungsten effect simulation (750W) On 172–173 Tungsten effect simulation (1000W) On 174–175 Tungsten effect simulation (1200W) On 176–177 Tungsten effect simulation (2000W) On 178–179 Tungsten effect simulation (2500W) On 180–181 Tungsten effect simulation Off 182–199 Reserved 200–209 Total fixture reset 210–218 NoFeature 4 219–220 RoboSpot enabled 221–222 RoboSpot disabled except handle faders and PT 223–224 RoboSpot fully disabled 225–255 NoFeature 5