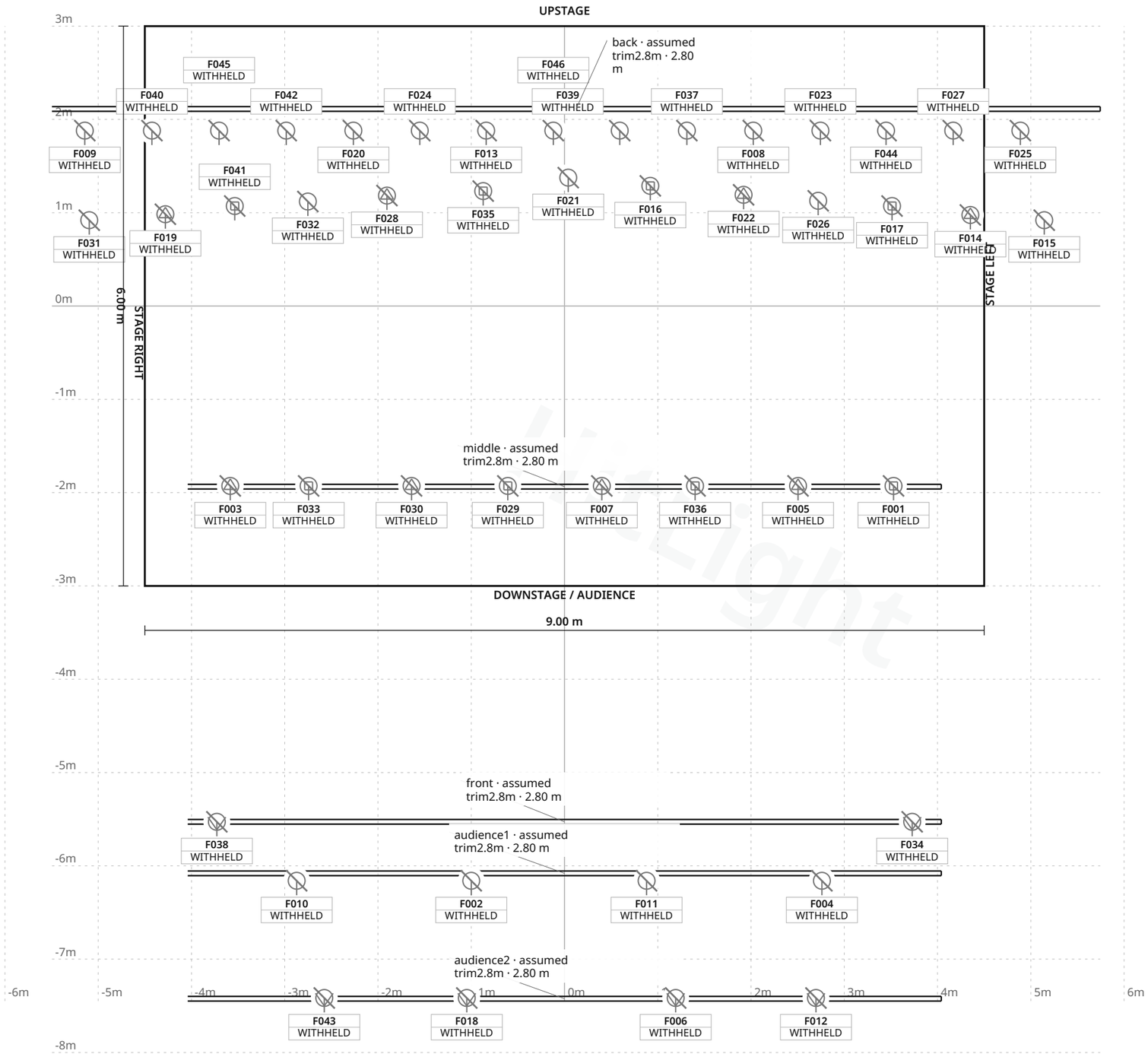
UPSTAGE ↑



FIXTURE LEGEND

- **Encore FR50z** — Spot Light · 2×
- **Encore FR150z** — Spot Light · 4×
- **ADJ Dotz Matrix** — PAR Light · 9×
- **ADJ Focus Spot 5Z** — Profile Spot · 8×
- **E-Lites 19x15** — Wash Moving Head · 8×
- **Elation Opti** — RGBA PAR Light · 15×

Stage 9.00 m W × 6.00 m D · Grid 1 m

Skövde Kulturhus · Valhall

LIGHT PLOT · PLAN · Valhall

HitLight · Skövde Kulturhus

Trädgårdsgatan 9, 54130, Skövde, Sweden

DWG HL · SCALE 1:50 · metric · PRINT AT 100%

Drawn HitLight

Generated from the saved show

SOURCE 26dbf02575ef

SYMBOL LEGEND

6 TYPES · 46 FIXTURES · COLOUR BY TYPE



ADJ Encore FR50z

Spot Light · Unverified · TBC ch · category symbol

2 physical · 2 plotted

2 disabled · 0 unplaced



ADJ Encore FR150z

Spot Light · Unverified · TBC ch · category symbol

4 physical · 4 plotted

4 disabled · 0 unplaced



Unverified source fixture ADJ Dotz Matrix

PAR Light · Unverified · TBC ch · category symbol

9 physical · 9 plotted

9 disabled · 0 unplaced



Unverified source fixture ADJ Focus Spot 5Z

Profile Spot · Unverified · TBC ch · category symbol

8 physical · 8 plotted

8 disabled · 0 unplaced



Unverified source fixture E-Lites 19x15 Wash

Moving Head · Unverified · TBC ch · category symbol

8 physical · 8 plotted

8 disabled · 0 unplaced



Unverified source fixture Elation Opti RGBA

PAR Light · Unverified · TBC ch · category symbol

15 physical · 15 plotted

15 disabled · 0 unplaced

Skövde Kulturhus · Valhall

SYMBOL LEGEND · Valhall

HitLight · Skövde Kulturhus

Trädgårdsgatan 9, 54130, Skövde, Sweden

DWG HL · METRIC

Drawn HitLight

Generated from the saved show

SOURCE 26dbf02575ef

GENERAL NOTES

1. Source-based lighting plan. Confirm the current rig with the venue.
2. PARTIAL: included fixtures are not a full physical-unit census.
3. DMX PATCH WITHHELD: provisional or unchecked addresses are not published.
4. Valhall 2022 explicitly not to scale. Schematic fit to 9x6m stage; front/audience rows retain source order but their distances are estimated. Trim2.8m above display deck estimated below documented3.05m minimum room clearance. ...
5. 46 individually plotted source bodies; partial view, not a complete current installed census.

HitLight

STAGE ELEMENTS

NAME	TYPE	POSITION	TRIM / SIZE
audience1 · assumed trim2.8m	pipe	X 0.00 m · Z 6.08 m	2.80 m · 8.08 m W × 0.05 m D
audience2 · assumed trim2.8m	pipe	X 0.00 m · Z 7.42 m	2.80 m · 8.08 m W × 0.05 m D
back · assumed trim2.8m	pipe	X 0.12 m · Z -2.11 m	2.80 m · 11.24 m W × 0.05 m D
front · assumed trim2.8m	pipe	X 0.00 m · Z 5.53 m	2.80 m · 8.08 m W × 0.05 m D
middle · assumed trim2.8m	pipe	X 0.00 m · Z 1.94 m	2.80 m · 8.08 m W × 0.05 m D

HitLight

Skövde Kulturhus · Valhall

STAGE ELEMENTS · Valhall

HitLight · Skövde Kulturhus

Trädgårdsgatan 9, 54130, Skövde, Sweden

DWG HL · METRIC

Drawn HitLight

Generated from the saved show

SOURCE 26dbf02575ef

FIXTURE SCHEDULE

Fixture	Manufacturer / model	Position / mount	Mode / output
VISUAL PLANNING · DMX PATCH WITHHELD			
F001	Unverified source fixture / E-Lites 19x15 Wash	middle · assumed trim2.8m	Unverified · Output excluded
F002	Unverified source fixture / ADJ Dotz Matrix	audience1 · assumed trim2.8m	Unverified · Output excluded
F003	Unverified source fixture / ADJ Focus Spot 5Z	middle · assumed trim2.8m	Unverified · Output excluded
F004	Unverified source fixture / ADJ Dotz Matrix	audience1 · assumed trim2.8m	Unverified · Output excluded
F005	Unverified source fixture / ADJ Focus Spot 5Z	middle · assumed trim2.8m	Unverified · Output excluded
F006	ADJ / Encore FR150z	audience2 · assumed trim2.8m	Unverified · Output excluded
F007	Unverified source fixture / ADJ Focus Spot 5Z	middle · assumed trim2.8m	Unverified · Output excluded
F008	Unverified source fixture / Elation Opti RGBA	back · assumed trim2.8m	Unverified · Output excluded
F009	Unverified source fixture / Elation Opti RGBA	back · assumed trim2.8m	Unverified · Output excluded
F010	Unverified source fixture / ADJ Dotz Matrix	audience1 · assumed trim2.8m	Unverified · Output excluded
F011	Unverified source fixture / ADJ Dotz Matrix	audience1 · assumed trim2.8m	Unverified · Output excluded
F012	ADJ / Encore FR150z	audience2 · assumed trim2.8m	Unverified · Output excluded
F013	Unverified source fixture / Elation Opti RGBA	back · assumed trim2.8m	Unverified · Output excluded
F014	Unverified source fixture / ADJ Focus Spot 5Z	PLOTTED	Unverified · Output excluded
F015	Unverified source fixture / ADJ Dotz Matrix	PLOTTED	Unverified · Output excluded
F016	Unverified source fixture / E-Lites 19x15 Wash	PLOTTED	Unverified · Output excluded
F017	Unverified source fixture / E-Lites 19x15 Wash	PLOTTED	Unverified · Output excluded
F018	ADJ / Encore FR150z	audience2 · assumed trim2.8m	Unverified · Output excluded
F019	Unverified source fixture / ADJ Focus Spot 5Z	PLOTTED	Unverified · Output excluded
F020	Unverified source fixture / Elation Opti RGBA	back · assumed trim2.8m	Unverified · Output excluded

Planning reference only. Confirm installed modes and patch with the venue.

Skövde Kulturhus · Valhall

FIXTURE SCHEDULE · Valhall

HitLight · Skövde Kulturhus

Trädgårdsgatan 9, 54130, Skövde, Sweden

DWG HL · METRIC

Drawn HitLight

Generated from the saved show

SOURCE 26dbf02575ef

FIXTURE SCHEDULE · CONTINUED

Fixture	Manufacturer / model	Position / mount	Mode / output
VISUAL PLANNING · DMX PATCH WITHHELD			
F021	Unverified source fixture / ADJ Dotz Matrix	PLOTTED	Unverified · Output excluded
F022	Unverified source fixture / ADJ Focus Spot 5Z	PLOTTED	Unverified · Output excluded
F023	Unverified source fixture / Elation Opti RGBA	back · assumed trim2.8m	Unverified · Output excluded
F024	Unverified source fixture / Elation Opti RGBA	back · assumed trim2.8m	Unverified · Output excluded
F025	Unverified source fixture / Elation Opti RGBA	back · assumed trim2.8m	Unverified · Output excluded
F026	Unverified source fixture / ADJ Dotz Matrix	PLOTTED	Unverified · Output excluded
F027	Unverified source fixture / Elation Opti RGBA	back · assumed trim2.8m	Unverified · Output excluded
F028	Unverified source fixture / ADJ Focus Spot 5Z	PLOTTED	Unverified · Output excluded
F029	Unverified source fixture / E-Lites 19x15 Wash	middle · assumed trim2.8m	Unverified · Output excluded
F030	Unverified source fixture / ADJ Focus Spot 5Z	middle · assumed trim2.8m	Unverified · Output excluded
F031	Unverified source fixture / ADJ Dotz Matrix	PLOTTED	Unverified · Output excluded
F032	Unverified source fixture / ADJ Dotz Matrix	PLOTTED	Unverified · Output excluded
F033	Unverified source fixture / E-Lites 19x15 Wash	middle · assumed trim2.8m	Unverified · Output excluded
F034	ADJ / Encore FR50z	front · assumed trim2.8m	Unverified · Output excluded
F035	Unverified source fixture / E-Lites 19x15 Wash	PLOTTED	Unverified · Output excluded
F036	Unverified source fixture / E-Lites 19x15 Wash	middle · assumed trim2.8m	Unverified · Output excluded
F037	Unverified source fixture / Elation Opti RGBA	back · assumed trim2.8m	Unverified · Output excluded
F038	ADJ / Encore FR50z	front · assumed trim2.8m	Unverified · Output excluded
F039	Unverified source fixture / Elation Opti RGBA	back · assumed trim2.8m	Unverified · Output excluded
F040	Unverified source fixture / Elation Opti RGBA	back · assumed trim2.8m	Unverified · Output excluded

Planning reference only. Confirm installed modes and patch with the venue.

Fixture	Manufacturer / model	Position / mount	Mode / output
VISUAL PLANNING · DMX PATCH WITHHELD			
F041	Unverified source fixture / E-Lites 19x15 Wash	PLOTTED	Unverified · Output excluded
F042	Unverified source fixture / Elation Opti RGBA	back · assumed trim2.8m	Unverified · Output excluded
F043	ADJ / Encore FR150z	audience2 · assumed trim2.8m	Unverified · Output excluded
F044	Unverified source fixture / Elation Opti RGBA	back · assumed trim2.8m	Unverified · Output excluded
F045	Unverified source fixture / Elation Opti RGBA	back · assumed trim2.8m	Unverified · Output excluded
F046	Unverified source fixture / Elation Opti RGBA	back · assumed trim2.8m	Unverified · Output excluded

Planning reference only. Confirm installed modes and patch with the venue.

HitLight

VALIDATION APPENDIX

WARNING · PATCH_WITHHELD

DMX patch facts are withheld pending source verification. This planning document cannot be used for hardware output.

Objects: — · Remediation: review the source facts and regenerate.

ERROR · STAGE_DIMENSIONS_UNCONFIRMED

Confirm the stage dimensions before producing a final technical document.

Objects: Valhall · Remediation: review the source facts and regenerate.

WARNING · MODE_UNVERIFIED

DMX modes are unverified; output remains excluded.

Objects: F001–F046 · Remediation: review the source facts and regenerate.

WARNING · FIXTURE_DISABLED

Fixtures are disabled for this visual planning reconstruction.

Objects: F001–F046 · Remediation: review the source facts and regenerate.

WARNING · TITLE_METADATA_INCOMPLETE

Some professional title-block metadata is missing; the document will show an em dash.

Objects: b609bf1d7e77d129ac88a9ad · Remediation: review the source facts and regenerate.

HitLight

VENUE & DRAWING SOURCES

Skövde Kulturhus

Valhall · Published reference (rig unverified)

Trädgårdsgatan 9, 54130, Skövde, SE

https://www.kulturiskovde.se/kulturhus/konstmuseet

Sources checked 2026-10-19

Generated by HitLight from the saved published venue rig. Source attribution and reconstruction limitations are retained below.

Symbols: HitLight-owned category artwork. No manufacturer model geometry or original source pages included.

Valhall 2022 explicitly not to scale. Schematic fit to 9x6m stage; front/audience rows retain source order but their distances are estimated. Trim2.8m above display deck estimated below documented3.05m minimum room clearance. 15 Opti RGBA bodies versus legend16; one inventory unit unlocated. House circuits/hazer excluded.

46 individually plotted source bodies; partial view, not a complete current installed census.

See the current legend and fixture schedule for fixture coverage. Original manufacturer models/optical and motion fidelity are not certified.

All fixtures disabled/unpatched. Display modes do not establish installed personalities, circuits or DMX addresses; mounts/focus/currentness remain unverified.

See the current public 3D view for available display models and the fixture schedule for source identities. Editable copies retain labelled no-output catalogue bodies. No original drawing or manufacturer-model redistribution rights granted.

Exact available catalogue display bodies are restored through verified immutable references. Fixture identities, installed modes, patch and output verification are unchanged; original source qualifications remain authoritative.

Valhall 2022 explicitly not to scale. Schematic fit to 9x6m stage; front/audience rows retain source order but their distances are estimated. Trim2.8m above display deck estimated below documented3.05m minimum room clearance. 15 Opti RGBA bodies versus legend16; one inventory unit unlocated. House circuits/hazer excluded.

46 individually plotted source bodies; partial view, not a complete current installed census.

See the current legend and fixture schedule for fixture coverage. Original manufacturer

HitLight | hitlight.app

VENUE & DRAWING SOURCES

models/optical and motion fidelity are not certified.

All fixtures disabled/unpatched. Display modes do not establish installed personalities, circuits or DMX addresses; mounts/focus/currentness remain unverified.

See the current public 3D view for available display models and the fixture schedule for source identities. Editable copies retain labelled no-output catalogue bodies. No original drawing or manufacturer-model redistribution rights granted.

Generated from the saved published HitLight layout; fixture positions and room geometry are unchanged. Not an official venue drawing.

Output remains excluded for visual-only fixtures. Catalogue identity does not verify installed modes, addresses or the current installation.

Exact available catalogue display bodies are restored through verified immutable references. Fixture identities, installed modes, patch and output verification are unchanged; original source qualifications remain authoritative.

Ljusplot Valhall.pdf:
https://scenrum.se/application/handling/beb651d6-e5b8-4c3a-8e96-87607be5aabd/laddaner · checked 2026-10-19

Published venue information:
https://scenrum.se/application/spelplats/3ef3a27d-46a1-8ef5-eba3-3a033695e814 · checked 2026-10-19

Public venue page: https://www.hitlight.app/venues/sweden/skovde-kulturhus-b609bf1d

HitLight